Model Setup ♦ Custom F6

This document will cover various items. Please check before DMing, but if you have any additional questions, feel free to contact me with them as well! \heartsuit

- 1. How to load the model
- 2. Customization options list (parameter showcase)
- 3. Finding the customization panel
- 4. Changing **colors** outside of available options (clothes, darker hair, eyes, etc.)
- 5. Frequently asked questions

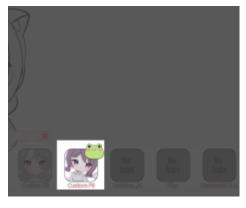
Feedback Form

Download VTube Studio from Steam. This is the recommended software. While the model can be loaded with other tracking programs, the results may change.

To load additional assets/items onto your model that may not be included in the file, please see the <u>VTube Studio Documentation</u>! Editing the texture atlas or using the multiply/color change function is possible as well.

Loading the model into VTube Studio:

- 1. Extract the model files into the VTube Studio [Live2DModels] folder. <VTube Studio.app-Path>\VTube Studio_Data\StreamingAssets\Live2DModels
- 2. Launch VTube Studio and follow the icons below to enable the model \(\)

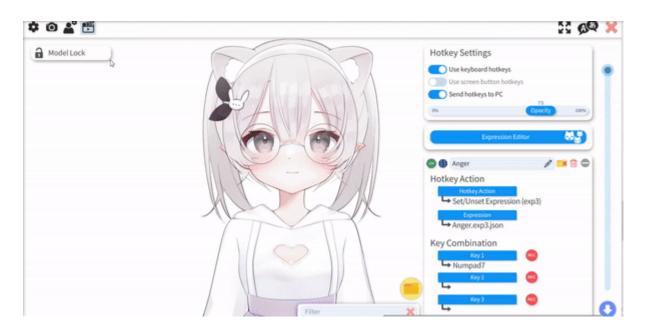


Model tracking can be enabled in several ways; between webcam, IOS, and Android tracking, IOS will produce the best results. Additional information related to tracking set-up can be found in the <u>VTube Studio Manual</u>.

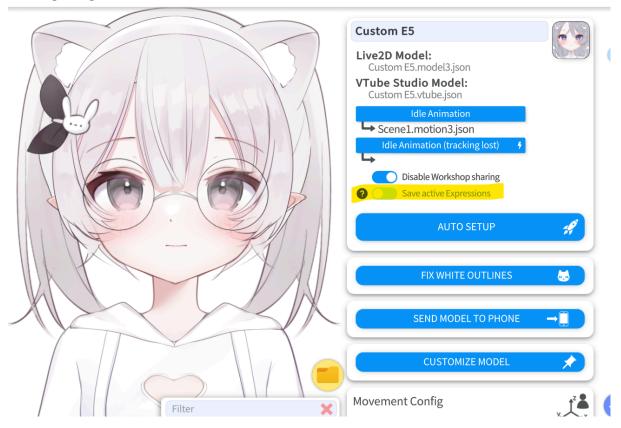
Finding the Customization Panel:



Toggling the customization:



Enable the highlighted button with the customization toggled to have it automatically load when opening VTube Studio!



Outfit Presets: N/A

Changing Colors: the multiply/color function in VTube Studio. Additional information related to its set-up can be found in the <u>VTube Studio Manual</u>, or you can follow the .gif below.



FAQ:

- 1. Feel free to use the multiply/color change function or edit the texture atlas!
- 2. You can use it for streaming, commercially or non-commercially.
- 3. If you have any ideas for models in the future, feel free to let me know!!!
- 4. You can contact me at @miikutea_ on twitter with any additional questions!