

# Little Monsters League Tournament (LMLT) Summer 2022

A 5v5 Overwatch 2 Beta tournament of up to 8 plat/diamond invited teams within the kaiju corp network.

**Information is subject to change - please stay up to date by keeping an eye on the relevant channels in the [kaiju corp](#) Discord.**

## SR REQUIREMENTS?

- All players must have a peak SR of 3499 or lower on the role they are playing in Overwatch 1. For those who are ineligible to play LMLT, you are welcome to join our King of the Monsters Tournament that will be running during the same weekend.

## ***"Hey tengu, these seem so arbitrary, why?"***

We understand how scuffed a lot of plat/diamond leagues are. This is our attempt at ensuring that teams are relatively evenly balanced within this tournament. We're hoping that taking the little extra time during signup to do this (on your team sheets) will help set us up for a successful and fun league. Given the small community we have, we generally run things by honor code and want to avoid as much drama as possible regarding smurfing and/or account sharing. It's as simple as "Hey if you want to be a part of this, participate faithfully."

## COST? / PRIZES?

- Per Team Registration 33\$
- 1st Place Team will win 240\$ (Assuming 8 Teams)

## ***"Wait, what about the rest of the money that our team is entering with?"***

This will go to a combination of casters as a "thank you" for their time and/or kaiju corp's general fund which we use for various projects and programs. We also wanted to keep the prize pool at a "balanced state" where it feels like something worth working towards, but also isn't enough to make people salty about losing, or attract "sweaty tryhard teams." Ultimately this is about community first and competition second.

## ***"tengu, what if some players on our team don't have access/didn't buy the Watchpoint pass?"***

Overwatch 2 Beta opens on June 28th and is available to anyone who purchased the Watchpoint Pass right away. Opt-in players will gain access throughout the beta, but they will be given access by July 14th. We are basing the tournament schedule off Blizzard's word to grant access for all players, including opt-in, by that date.

## WHEN?

- Saturday and Sunday, June 16th and 17th, at 3pm EST both days.
- In the case that only 4 teams sign up for LMLT, the tournament will only be on Sunday the 17th.

## STAFF

- Head Admin/Owner: tengu
- Tournament Head: cybele
- Staff Assistance: TBD

## WHEN CAN WE SIGNUP?

- Signups will "officially open" on July 4th.
- Signups will "officially close" on July 14th, 11pm CST.
- You may sign up by requesting a "LML Team Sheet" from cybele in the kaiju corp discord.
- When you complete the sheet and notify tengu, you will be given a PayPal link/invoice to pay your entrance fee. *You do not need a PayPal account to pay for the invoice.*

- Once this entrance fee is paid for, you will be registered for the LML.
- ***Signups will close on July 14th.***

# LML Map/Schedule/Format Info

## SCHEDULE

- Matches will begin July 16th at 1:00PM EST.
- The tournament will be “double elimination,” with each match being determined by first to two map wins.
- Grand Finals will be bo5.

\*Terms and conditions may apply\*

## TOURNEY MAPS

- Round 1
  - Busan, Circuit Royal, Colosseo, Oasis
- Round 2
  - Ilios, Rio, New Queen Street, Nepal
- Grand Finals
  - Colosseo then loser picks next map

# Rules

1. Comp rules.
2. Coaches must be locked spec to their team.
3. Coaches may only speak to their teams between maps (No talking while spawn doors are open).
4. Losing team picks a side for next map.
5. Skins allowed.
6. Rulebooking is lame.
7. Breaking rules is even lamer.
8. BM/Banter only between players and/or teams that know each other well.
9. We use the honor system here, you are expected to be a respectful player and team by acting in good faith.
10. 8 people on roster, MAX, not including coaches/staff.
11. The match must begin within 15 minutes of the scheduled time agreed upon by the two teams. A failure of a team to show up in the lobby with six players will result in a forfeit of the match.
12. Stream delay is up to you.
13. If you stream snipe, you will be subject to ban/suspension from both the tournament and any further kaiju corp events.
14. If you break the rules we will ban/suspend you from participating in future kaiju corp events.

# FAQS

*Feel free to tag tengu and/or cybele in the #general channel of the kaiju corp discord with any questions you may have - some of them will be added to this section of the info document.*

1. Does our team need to be in the kaiju corp discord?  
**No, just the captain of your team AND a person of contact who can report scores and communicate between both kaiju corp and your team.**  
**Please be comfortable and use your own discord - we run by the honor system.**
2. Ringers?  
**If you need a ringer that is not on your roster (Reminder, you have 8 players MAX on your roster), ringers will use their Career High SR as their "Effective SR" and then follow the rest of the rules (**Average team effective SR of all 6 players in the lobby must be equal to or less than 3250**) for the collective SR of a team in a lobby.**