



Course Rules

- This drag race is 2 machines at a time. You are racing against one competitor. The first bracket is best of 3, and the remaining brackets are single round elimination until the finals; which will be a best of 3 to determine the overall winner of the class.
- 2. Day 1 may run into the evening, when lights will be turned on.
- 3. If you cross over into the other competitor's lane, you are disqualified.
- 4. If a machine is not stock from the manufacturer, that machine is moved up to the next class. (Clutching, gearing, cans, suspension tuning is still considered stock) * Studs are only permitted in the open/mod and any aftermarket track or tunnel extension will move you from a stock to class modified.
- 5. The start order is in order of registration for that class.
- 6. Class order is done by draw.
- 7. Each Competitor will be allowed two practice runs; one on each lane.
- 8. Competitors are expected to be at the start line on time and in order. If a competitor is late, that competitor's name will be announced over the P.A. system, and the competitor will have 2 minutes to be in their starting position or be disqualified for that run.
- Competitors must leave the finish area by way of the return trail (see course map) as soon as possible and follow the 15 KPH speed limit back to the pit area.