You read the title so here it comes, I'll primarily be focusing on the Miyagi verse and Cobra Kai don't expect anything high like your used to from most of these but imo it's a breath of fresh air

The Karate Kid 2:Chozen Kicks off part of a Statue:
Results:4,687J or 4.687KJ
(Street Level)
https://vsbattles.fandom.com/wiki/User_blog:KLOL506/The_Karate_Kid_Part_2-_Chozen_kicks_a_statue_(Re-do)

The Karate Kid 3:Daniel punches through a 2x4 "As if it were paper":
Feat
https://pastebin.com/nQmQN75y
Volume:406.451cm3
https://www.google.com/search?q=2x4+Volume&oq=2x4+Volume&aqs=chrome..69i57j0i512j0i22i30l2j0i390i650l4.4498j0j9&client=ms-android-tmus-us-rvc3&sourceid=chrome-mobile&ie=UTF-8

The comparison made would mean the 2x4 was shattered in the Novels

Violent Frag of Wood (13.7895j/cc):
406.451×13.7895=5,604J or 5.6KJ
(Street Level)

The Karate Kid:Daniel Chops 3 Cakes of Ice:
Feat
https://pastebin.com/JW9yU5Zv
The most universally average cake is 9 inches and the pans for them are typically 2 inches tall
https://www.thekitchn.com/the-kitchns-guide-to-essential-baking-pans-setting-up-a-kitchen-1696
80

Diameter:22.86cm
Radius:11.43cm
Height:5.08cm

Cylinder Volume:2,085cm^3

Frag of Ice (0.5271j/cc):
(2,085×0.5271)×3=3,297J or 3.297KJ
(Street Level)

Method 2:
Average Tensile Strength of Ice 0.7-3.1 MPa (1.9 MPa)
https://link.springer.com/article/10.1023/A:1021134128038#:~:text=The%20tensile%20strength
%20of%20ice,relatively%20insensitive%20to%20these%20variables.

Volume:0.002085m^3
Shear Strength(0.6x)
(0.002085×1,900,000)×0.6=2,376.9N
2,376.9×3=7,190.7N or 7.19KN
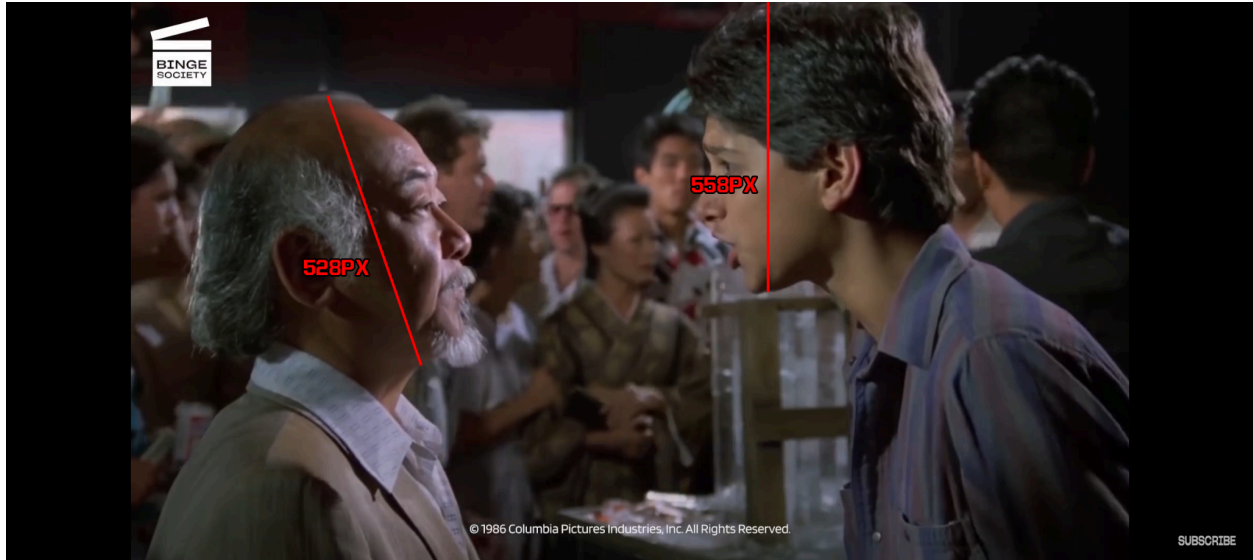**(Street Level)**

The Karate Kid 2:Daniel Chops some Ice Blocks:
Feat 2:40
https://youtu.be/f8tx_8zkczc?si=y3M8O-LyNUZ6Npxg
Miyagi doesn't have a stated Height but his actor Pat Morita was 1.6m
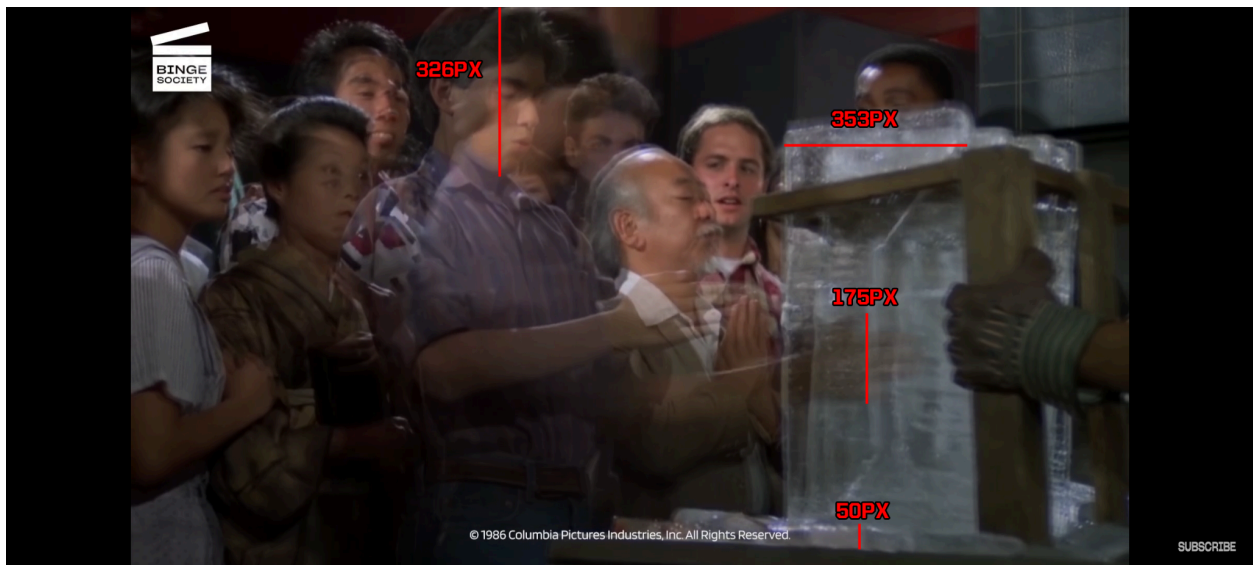His Average Head size should be 0.2m

Miyagi's Head 528px/0.2m
Daniel's Head+Hair 558px/0.211m
Next shot

Daniel's Head+Hair 326px/0.211m
Crack Width 175px/0.113m
Crack Length 353px/0.228m
Crack Thickness 50px/0.0324m

Volume:
0.228×0.113×0.0324=0.0008347536m^3
Average Tensile Strength of Ice 0.7-3.1 MPa (1.9 MPa)
https://link.springer.com/article/10.1023/A:1021134128038#:~:text=The%20tensile%20strength%20of%20ice,relatively%20insensitive%20to%20these%20variables.
0.0008347536×1,900,000=1,586N

Shear Strength(0.6x)

1,586×0.6=951.6N

There are 6 Slabs

951.6×6=5,709N or 5.7KN

(Street Level)

Bonus: The thug before Daniel chops through 2 of these ice blocks

951.6×2=1,903.2N or 1.9KN

The Karate Kid 3:Barnes Shatters some Bricks:

Feat

https://gfycat.com/colossallimitedburro

Average Index Finger Width 1.8cm

https://www.smashingmagazine.com/2012/02/finger-friendly-design-ideal-mobile-touchscreen-target-sizes/#:~:text=An%20MIT%20Touch%20Lab%20study,20%20mm)%20for%20most%20adults.

Kreese's Finger 59px/1.8cm
Brick Destroyed Height 285px/8.69cm
Brick Destroyed Width 274px/8.35m
Brick Thickness 115px/3.5cm

Volume:
8.69×8.35×3.5=253.96cm^3

Pulverization of Brick(19.28-24.37j/cc):
253.96×19.28=4,896J or 4.896KJ
253.96×24.37=6,189J or 6.189KJ
(Street Level)

The Karate Kid SNES Game:Daniel destroys Ice Blocks:
Feat
https://gfycat.com/uncommonpotablecat
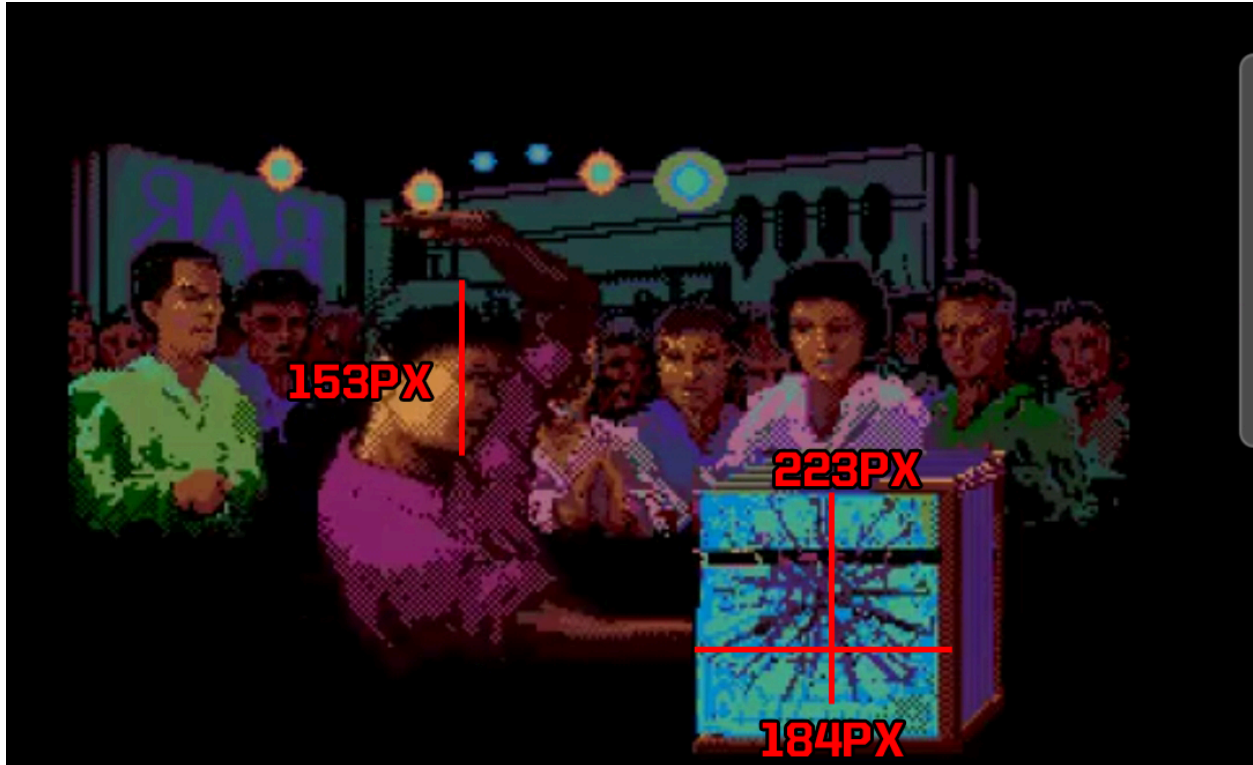
Daniel's Head+Hair 153px/0.211m
Ice Height 223px/0.3075m
Ice Width 184px/0.2537m
This was ripped straight from KK2 so I'll be using the 0.0324m from it

Volume:
30.75×25.37×3.24=2,527.61cm^3
There are 6 slabs
2,527.61×6=15,165.66cm^3

Violent Frag of Ice(0.825j/cc)
15,165.66×0.825=12,511.66J or 12.511KJ
(Street Level)

Method 2:
0.01516566×1,900,000=28,814.754N
Sheer Strength(0.6x)
28,814.754*0.6=17,288.85N or 17.288KN
(Street Level)

The Karate Kid 2:Miyagi saves Sato:
Feat 1:25
https://youtu.be/S0-6oQa5O2k?si=AyjqicU4jKAffL1O&t=1m25s

Miyagi's Head 287px/0.2m
Beam Height 172px/0.119m

Next shot

Miyagi's Head 350px/0.2m
Beam Length 324px/0.185m
Crack Thickness 43px/0.0245m

Volume:
0.119×0.185×0.0245=
0.000539m^3

Average Tensile Strength of Common Wood 86.2MPa
https://www.ncbi.nlm.nih.gov/pmc/articles/PMC9182387/

0.000539×86,200,000=46,461.8N
Shear Strength(0.6x)
46,461×0.6=27,877N or 27.877KN
(Wall Level)

The Karate Kid 3:Miyagi yeets Silver into a Mirror:
Feat 2:45
https://youtu.be/vT7JOS_cHDE?si=HOHEFmm7nczduc6H&t=2m45s

Miyagi 586px/1.6m
Mirror Height 660px/1.802m
Mirror Width 354px/0.966m
Average Mirror Thickness 4-6mm (5mm)
https://www.palmersglass.com.au/mirrors-buyers-guide/#:~:text=Standard%20mirror%20glass%20comes%20in%204mm%20%26%206mm%20thickness.

Volume:
180.2×96.6×0.5=8,703.66cm^3

Violent Frag of Glass(1j/cc):
8,703.66×1=8,703.66J or 8.7KJ
(Street Level)

Going based on this one
https://vsbattles.com/threads/destruction-values-of-glass.80892/

Violent Frag of Glass(4.2j/cc):
8,703.66×4.2=36,555J or 36.555KJ
(Wall Level)

The Karate Kid:Johnny Smashes a Wooden Sign:
Feat 2:25
https://youtu.be/LL0EXVcU4no?si=3LcchA7zKw9XHjWp&t=2m25s

Daniel's Head+Hair 166px//0.211m
Sign Height 415px/0.5275m
Thickness 4px/0.0058m
This is hard angled so 0.0058*1.5=0.0087m
Next shot

Sign Height 51px/0.5275m
Sign Width 65px/0.6723m

Volume:

52.75×67.23×0.87=3,085cm^3

Violent Frag of Wood(13.7895j/cc):
3,085*13.7895=42,540J or 42.54KJ
(Wall Level)

<u>Cobra Kai:Tory punches through Solid Stone:</u>
Feat 0:33

Tory is played by Payton List whose height is 1.7018m

Tory 727px/1.7018m
Stone Block Height 168px/0.393m
Stone Block Thickness 20px/0.0468m
Next shot

Stone Block Height 773px/0.393m
Stone Block Width 600px/0.305m

Volume:
39.3×30.5×4.68=5,609.682cm^3

Frag of Rock(8j/cc):
5,609.682×8=44,877.456J or 44.877KJ
(Wall Level)

Cobra Kai:Kyler Headbutts Concrete:
Feat 2:30
https://youtu.be/MsX-iWp68OI?si=B5G_1tODaqDmXM8L&t=2m30s

Kyler, has no official height but his actor Joe Seo is 1.791m

Kyler 886px/1.791m
Block Thickness 21px/0.04245m
Next shot

Block Thickness 19px/0.04245m
Crack Width 118px/0.2636m
Crack Length 0.13755m

Volume:
0.2636×0.13755×0.04245=
0.00153m^3

There are 5 slabs
0.00153×5=0.00765m^3

0.00765×3,500,000=26,775N
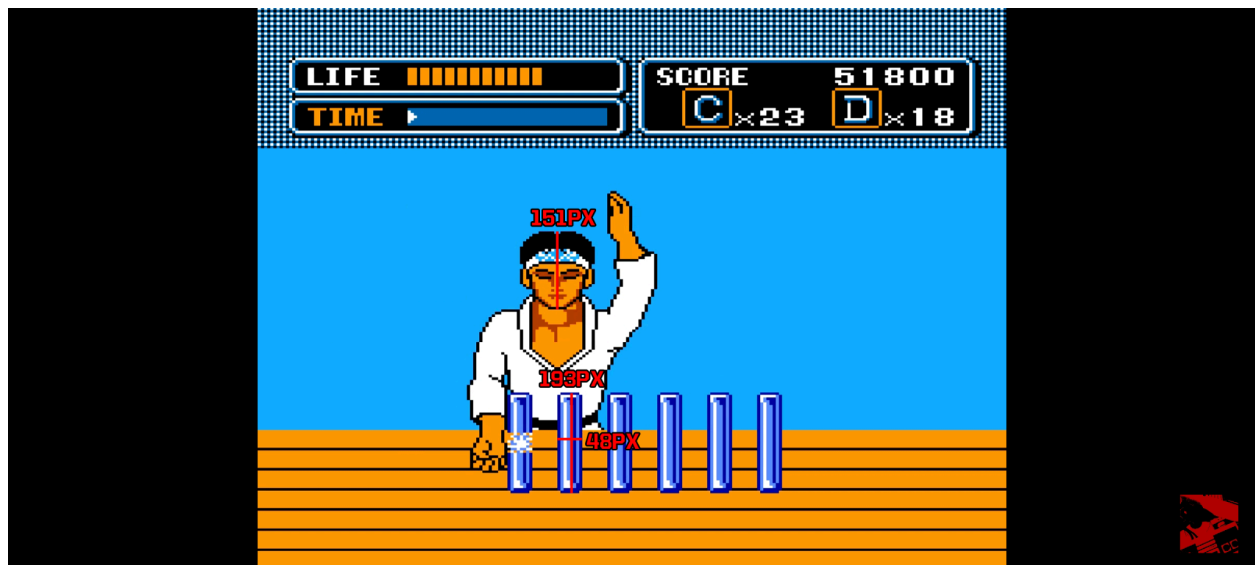Shear Strength(0.6x)
26,775×0.6=16,065N or 16KN
(Wall Level)

Method 2:
Volume:7,650cm^3

Frag of Concrete(6j/cc):
7,650×6=45,900J or 45.9KJ
(Wall Level)

The Karate Kid SNES:Daniel destroys Ice Blocks:
Feat 6:50
https://youtu.be/7rqkMK2mf5E?si=whjPOfpLITXnfriH&t=6m50s

Daniel's Head+Hair 151px/0.211m
Ice Block Height 193px/0.269m
Thickness 48px/0.067m
Length should be as much as the original ice blocks since this is what the bonus game is referencing (0.113m)

Volume:
26.9×6.7×11.3=2,036.599cm^3
There are 6 slabs
2,036.599×6=12,219.594cm^3

Violent Frag of Ice(0.825j/cc):
12,219.594×0.825=10,081.1J or 10KJ

(Street Level)

Pulverization of Ice(4.3919j/cc):
12,219.594×4.3919=53,667.2J or 53.667KJ
(Wall Level)

Cobra Kai:Johnny uses Brick Break:
Here's the link for the feat
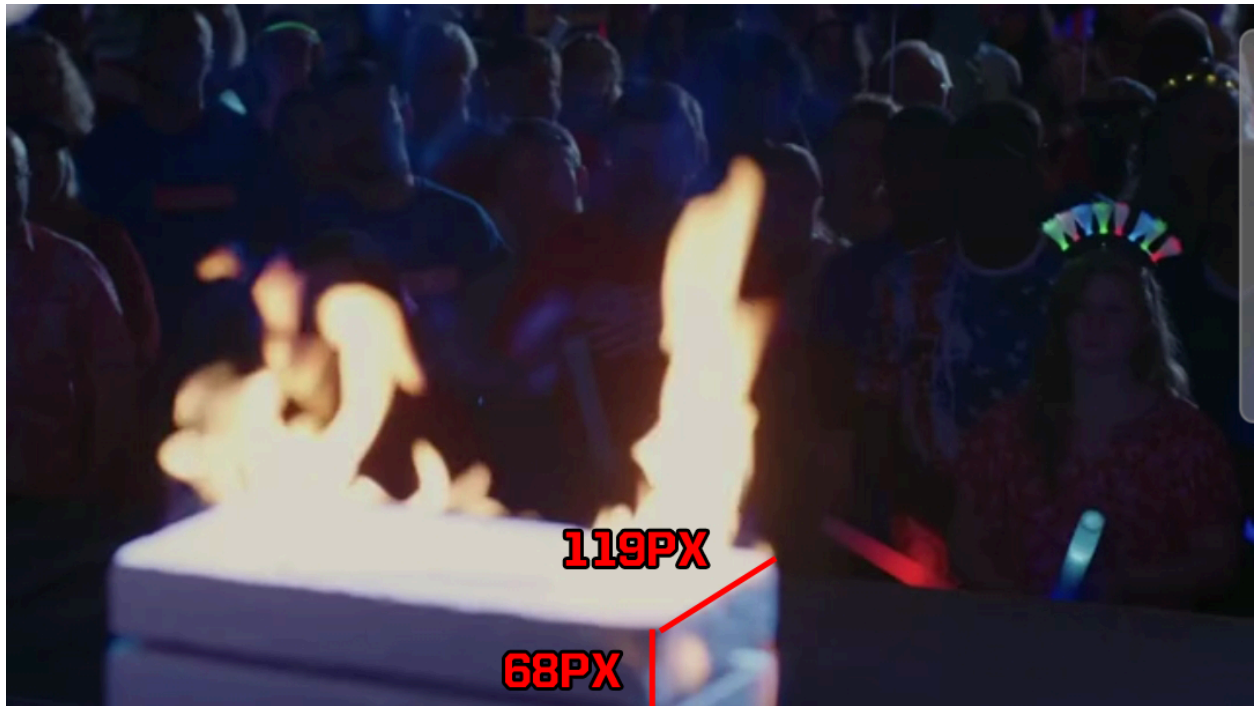https://gfycat.com/essentialsnappychinesecrocodilelizard

Johnny's Head 109px/0.2285m
Block Thickness 25px/0.0524m
Next shot

Block Thickness 68px/0.0524m
Crack Length 119px/0.0917m
This is like hard angled tho so
Crack Length 0.0917×1.5=0.13755m
Next shot

Block Thickness 26px/0.0524m
Crack Width 143px/0.2882m

Volume:
0.13755×0.2882×0.0524=
0.002077m^3
There are 5 slabs
0.002077×5=0.01038m^3

0.01038×3,500,000=36,330N
Shear Strength(0.6x)
36,330×0.6=21,798N or 21.798KN
(Wall Level)

Method 2:
Volume:10,380cm^3

Frag of Concrete(6j/cc):
10,380×6=62,280J or 62.28KJ
(Wall Level)

Cobra Kai:Chris uses Brick Break:
Feat 0:20
https://youtu.be/MsX-iWp68OI&t=20s

Chris is played by Khalil Everage, his height is 1.88m

Chris 782px/1.88m
Block Thickness 23px/0.055m
Crack Width 122px/0.293m
Crack Length 0.13755m

Volume:
0.293×0.13755×0.055=
0.00221m^3

There are 5 slabs
0.00221×5=0.01105m^3

Average Tensile Strength of Concrete 3.5MPa
0.01105×3,500,000=38,675N
38,675×0.6=23,205N or 23.2KN
(Wall Level)

Frag of Concrete(6j/cc):
11,050×6=66,300J or 66.3KJ
(Wall Level)

Cobra Kai:Johnny hates Cinder Blocks:
Feat 0:24
https://youtu.be/dUjytHY4wrY?si=c9pn7nl-gcodYLA7&t=48s

Johnny has no stated height but his actor William Zabka is 1.828m so head size should be 0.2285m on average

Johnny's Head 173px/0.2285m
Brick Destroyed Height 204px/0.269m
Brick Destroyed Width 162px/0.213m
Thickness is the same as the height

Volume:

0.269×0.269×0.213=0.0154m^3
Applying 50% Hollowness cause of the holes

Tensile Strength of Concrete 3.5MPa

(0.0154×3,500,000)×0.5=26,950N o
Shear Strength(0.6x)
26,950*0.6=16,170N or 16.17KN
(Wall Level)

Johnny destroys 2 cinder blocks later at the sametime
16,170*2=32,340N or 32.34KN
(Wall Level)

Method 2:
Volume:15,400cm^3

Frag of Concrete(6j/cc):
(15,400×6)×0.5=46,200J or 46.2KJ
(Wall Level)
Factoring in the 2 Cinder Blocks
46,200×2=92,400J or 92.4KJ
(Wall Level)

Cobra Kai:Miguel reacts to a Baseball Pitch Machine:
Feat 0:35
https://youtu.be/_NfbMXZeqpw&t=35s

Average Baseball Speed
70mph = 31.298m/s
(Superhuman)
https://practicesports.com/playbook/pitching-machine-speed-chart-speed-vs-distance/
The pitches should be much faster though since one of the balls were launched fast enough to
dent a wall

Cobra Kai:Daniel reacts to a Baseball Pitch Machine
Feat 1:30
https://youtu.be/FrqSniWjKF4?feature=shared&t=1m30s

Average Baseball Speed
70mph = 31.298m/s
(Superhuman)
https://practicesports.com/playbook/pitching-machine-speed-chart-speed-vs-distance/

But considering this is Johnny trying to seriously train Daniel who's an experienced Karate fighter he should be reacting at the highest setting

90mph = 40.23m/s

(Subsonic)

https://www.google.com/url?sa=t&source=web&rct=j&opi=89978449&url=https://www.trainingnets.com/products/launch-f-lite-baseball-and-softball-pitching-machine-variable-speed-throws-up-to-a-simulated-90-mph&ved=2ahUKEwiuv4iE-fyAAxXYjYkEHX6IAPoQ-bAJegQIKxAB&usg=AOvVaw1eQl9VITcFc7L7JjI1qXeH

The Next Karate Kid:Miyagi intercepts an Arrow:

Gonna recalc this a little bit

https://vsbattles.fandom.com/wiki/User_blog:Kepekley23/Karate_Kid:_Mr._Miyagi_catches_an_arrow

Miyagi doesn't have a stated Height but his actor Pat Morita was 1.6m

Doing the math from the link the distance is 9.8835m

Bow appears to be a Long Bow their stated Muzzle Velocity is 53.9m/s

http://www.subsubroutine.com/sub-subroutine/2014/06/16/the-symbolic-algebra-of-the-medieval-longbow#:~:text=According%20to%20Longbow%20Speed%20Testing,Say%2053m%2Fs%20in%20metric.

(9.8835/53.9)=0.183secs

Miyagi's Head via standard body proportions would be 0.2m

Miyagi's Head 95px/0.2m
Arm 200px/0.42m

(0.42/0.183)=2.295m

2.295×9.8835=22.68m/s
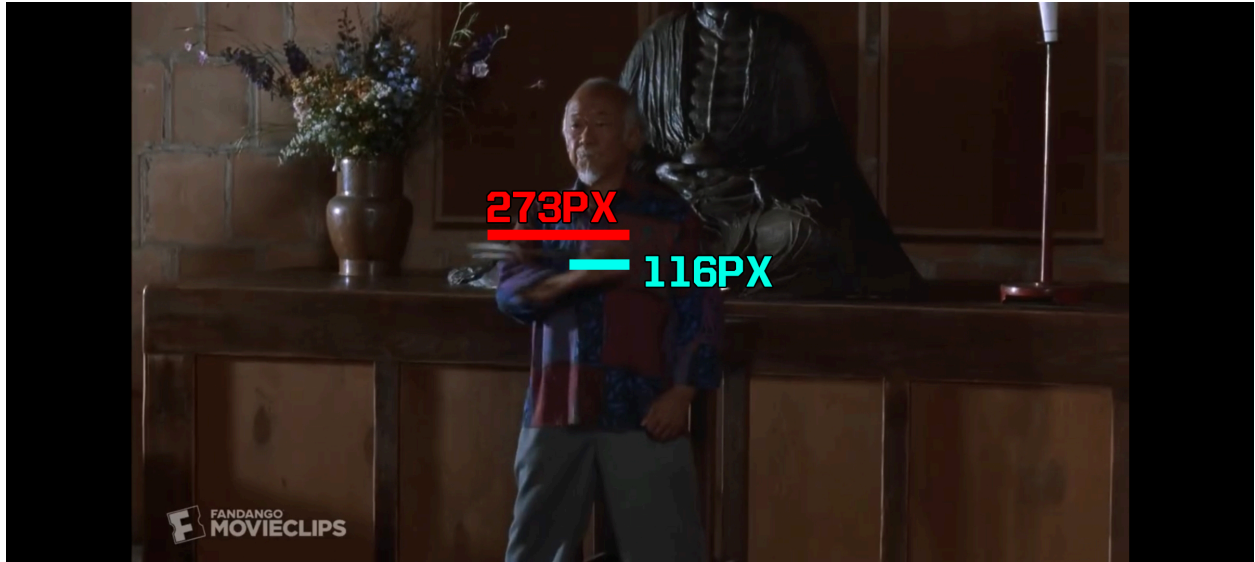
(Superhuman)

Method 2:

Longbow Muzzle Velocity:53.9m/s

http://www.subsubroutine.com/sub-subroutine/2014/06/16/the-symbolic-algebra-of-the-medieval-longbow#:~:text=According%20to%20Longbow%20Speed%20Testing,Say%2053m%2Fs%20in%20metric

Arrow Speed 116px/53.9m/s
Miyagi Hand Movement 273px/126.8m/s
(Subsonic)

As always, thank you for taking the time to read this if you did!