

Let's Go Pikachu notes

Speedrun Spreadsheets:

<https://docs.google.com/spreadsheets/d/1NZQc9SIE78mkcEUFYDB2M8n3zDU8JBKTOJqFJsdZxtk/edit?usp=sharing>

These notes are subject to change if improvements are found, make sure to check for changes if you copy these notes or are running off them frequently to not get caught off guard.

Reset if Pikachu has negative Attack or negative Defense. Try to avoid negative Special Attack.

Excellent catches will give A LOT of experience, always try and go for those.

Anytime something is fully evolved, needs a lot of levels to evolve, or needs a Stone to evolve, move it to your box and get something that still can evolve easier. Try to catch Huge Pokémon if you can.

Catch Pokémon until Pikachu learns Double Kick (teach it over Growl).

Rival:

Eevee: Thunder Shock x3 / x4

Catch Oddish. Keep Oddish in your team at ALL TIME.

Youngster Ronny:

Rattata: Thunder Shock x2

Bug Catcher Rick:

Caterpie: Thunder Shock x2

Lass Jocelyn:

Pidgey: Thunder Shock

Skip catches until you got the Lure (except Oddish and glowing encounters?).

FREE HEAL (wtf, Game Freak? Why?)

Pickup the **Lure**. Use it to catch glowing encounters in forest.

Bug Catcher Sammy:

Metapod: Thunder Shock x2

Leader Brock:**Geodude:**If level 9:

Tail Whip
Double Kick
Double Kick

If level 10:

Double Kick x2

Onix:If level 9:

Switch to Oddish
Absorb x2

If level 10:

Tail Whip
Double Kick x2

Shopping:**Sell:**

41 Poké Balls (sell all, for every 6 additional ones, buy 1 more Great Ball)
20 Razz Berries (if have 21, can use the last on an Onix or Drowzee)

Buy:

12 Great Balls
5 Potions
4 Antidotes
1 Burn Heal
4 Awakenings
4 X-Attack
1 X-Sp.Atk

- All trainers can be skipped.
- Pickup **Lure**.
- Pickup **Revive** in most east grass if Oddish fainted on Brock and use it.
- Buy Magikarp
- Teach Headbutt over Quick Attack and heal to full.
- Use the Lure.

Lass Evelyn:

Bellsprout: Headbutt + Thunder Shock

Go down the first ladder and pickup **Big Mushroom**, **Moon Stone**, and **Rare Candy**.
Go down the next ladder and pickup the other **Moon Stone** and the **Nugget**.

Youngster Josh:

Sandshrew: Headbutt x2

Team Rocket Grunt:

Drowzee: Headbutt x2

Pickup **Revive** right of next Rocket Grunt.

Team Rocket Grunt:

Zubat: Thunder Shock

Super Nerd Miguel:

Voltorb: Headbutt x2

Magnemite: Tail Whip + Double Kick (at level 15 or 33 Atk can attempt DK directly)

- Heal to full.
- Move your Oddish as second party member.

Jessie and James:

Ekans: Thunder Shock x2 (give X-Sp.Atk with Oddish, then Acid)

Koffing: Thunder Shock x2

- Pickup **3 Great Balls** just before Cerulean.
- Teach Zippy Zap over Thunder Shock.
- If level 15 already, do Misty first (it's also faster to do Rival and then Misty directly).
- Head to the first house north and get **Rare Candy**.
- Heal to full.

Rival:

Pidgey: Zippy Zap

Oddish:

Headbutt

Tail Whip

Headbutt

Eevee:

Tail Whip

Level 14: Double Kick

Level 15+: Zippy Zap

Heal to full.

Bug Catcher Cale:

Venonat: Zippy Zap

Lass Ali:

Psyduck: Zippy Zap

Youngster Timmy:

Sandshrew: Headbutt x2 (Tail Whip turn 2 if not level 15 yet)

Lass Reli:

Meowth: Double Kick (Headbutt at level 16)

Camper Kevin:

Growlithe: Zippy Zap

Team Rocket Grunt:

Zubat: Zippy Zap

Koffing: Headbutt + Zippy Zap

Cheese trainers looking at each other by going in between them.

Pickup **Ether** at last spinner for safety.

Fisherman Wayne:

Magikarp: Zippy Zap

Krabby: Zippy Zap

Go to Bill. Head to gym.

Beauty Lily:

Goldeen: Zippy Zap

Heal to full.

Leader Misty:

Psyduck:

X-Attack

Zippy Zap

Starmie: Zippy Zap (x2)

Ranges:			L15N	L16N	L15P	L16P
5 / 16	at	33 / 34	0 / 1			
10 / 16	at	35 / 36	2 / 3	0 / 1	0	
100%	at	37+	4+	2+	1+	0+

Heal to full and fight Team Rocket Grunt who broke into the house purposely.

Team Rocket Grunt:

Raticate:

Double Kick + Zippy Zap

- Pickup 3 Great Balls on path to Daycare.
- Pickup Nugget in Underground (hidden item middle row).
- Pickup hidden Rare Candy after Underground (east).
- Pickup Super Potion after Underground (west).
- Pickup Guard Spec behind old man.
- Can cheese double fight before Vermilion by being exactly in the middle.
- Go catch Diglett and Route 11 encounters (mainly Drowzee/Raticate/Pidgeotto).

Rival:

Pidgeotto: has Quick Attack

Guard Spec

If level 19 / 20 on Eevee:

X-Attack x2

If level 21 (or 20 with +Attack) on Eevee:

X-Attack

Zippy Zap

Eevee: Zippy Zap

Oddish:

At +2: Headbutt x2

At +4: Tail Whip + Headbutt

+4 Headbutt ranges (at level 20):			Neutral	Positive
14 / 16	at	48	5 AVs	1 AV
15 / 16	at	49	6 AVs	2 AVs
100%	at	50	7 AVs	3 AVs

Electric gym Puzzle:

Top Middle

Below

Teach Dig over Tail Whip and heal to full. Can try to get Speed candies for Raichu.

Leader Lt. Surge:

Voltorb:

X-Attack

Dig

Magnemite: Dig

Raichu: Dig (+ DK / ZZ) outspeed at 58+ Speed (neutral close to always)

FREE HEAL

Shopping: Sell Big Mushroom and all 3 Nuggets

15 Great Balls
21 Super Potions
2 Full Heal
2 Escape Ropes
4 Lures
9 X-Attack
2 X-Defense
4 X-Sp.Atk
2 X-Sp.Def
1 X-Speed
1 Guard Spec

Head east of Cerulean.

Picnicker Alicia:

Eevee:

Guard Spec
X-Attack
Double Kick

Gloom:

Headbutt + Headbutt/Dig

- Move Oddish to front
- Heal Pikachu to full.
- If level 21, teach Thunderbolt over Double Kick (teach it as soon as 21).

Camper Drew:

Sandshrew: Absorb x2

Raticate:

Switch to Pikachu
Double Kick x2 / Thunderbolt x2 (hard range at level 19)

FREE HEAL

Move Pikachu back to the front of the party.

Team Rocket Grunt:

Raticate: Double Kick x2 / Thunderbolt x2

- Pickup 3 Great Balls before cave entrance.
- Set battle style to Switch if Oddish is not evolved before Claus.
- Heal to full.
- Use a Lure (reapply once).
- Teach Thunderbolt over Double Kick if not done yet.

If you don't think you will reach level 25 leaving Rock Tunnel, candy 3 times at level 24.
If you think you will reach level 25 leaving Rock Tunnel, candy 2 times at level 25.

Poké Maniac Ashton:

Slowpoke: Thunderbolt

Poké Maniac Winston:

Kangaskhan:

X-Sp.Atk

Thunderbolt x2

Heal to full-ish.

Hiker Claus:

Machop: Zippy Zap x2

Rhyhorn: Switch to Oddish / Gloom + Absorb

Heal to full. Set battle style to Set.

Ace Trainer Sofia:

Vulpix: Dig

Kadabra:

At level 23 to 25:

Headbutt + Zippy Zap / Headbutt

At level 27:

Zippy Zap (+ Headbutt)

Picnicker Dana:

Meowth: Zippy Zap

Vulpix:

If level 25+: Zippy Zap

Otherwise: Dig

Heal to full. Go to Pokémon Tower.

Rival:

Pidgeotto: Thunderbolt

Gloom:

X-Attack

Headbutt + Headbutt/Dig

Jolteon: Dig has Quick Attack

Go upstairs. Heal to green HP. Escape Rope.

Beauty Aubrey:

Clefairy: Headbutt + Zippy Zap

- Pickup Fire Stone and evolve Growlithe (don't evolve yet if have Rhyhorn).
- Head to Game Corner.

Team Rocket Grunt:

Raticate: Thunderbolt + Thunderbolt / Zippy Zap

Heal to full.

Team Rocket Grunt:

Hypno: Zippy Zap x3 (can Headbutt turn 2 if damage seems good enough)

Head to lowest floor. Item above first puzzle is a **Revive**.

Team Rocket Grunt:

Rattata: Thunderbolt

Voltorb: Dig (range)

Pickup **Hyper Potion**.

Team Rocket Grunt:

Grimer: Thunderbolt + Zippy Zap

When leaving, pick up **Rare Candy** in puzzle.

Go to elevator. Rhyhorn is the best ally for this fight.

Can evolve to Arcanine if not done so yet (kill it by being the first ally).

Jessie and James:

Arbok: Dig / X-Attack with ally / X-Attack again on turn 2

Weezing: Dig / X-Attack or Helping Hand with ally

Give all useless Pokémon to professor and give Pikachu all HP, Defense, and Sp. Def candies.

Give Gloom Speed candy until 30 Speed.

If Pikachu has negative Speed, give Speed Candies until 79 Speed.

Heal to full.

Team Rocket Admin Archer:

Weezing: **heal as needed**

X-Sp.Def

X-Sp.Atk

Thunderbolt x2

Golbat: Thunderbolt

Giovanni:

Persian: faster than you

X-Attack

If Persian did not Fake Out:

X-Defense

Hyper Potion

Zippy Zap x2

Rhyhorn:

Dig (x2)

Switch to Gloom when Pikachu is dead

Absorb

- Can now get rid of Gloom.
- Teach Fly to Pikachu.
- **Make next Pokémon Modest: Blue + Red!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!**
- Head North above center and pickup **Rare Candy**.
- Revive Pikachu if fainted.
- Fly to Lavender.
- Pickup **20 Great Balls** if needed from NPC south west of Center.

Channeler Ruth:

Haunter: Zippy Zap

Get free heal from pad.

Channeler Jennifer:

Haunter: Zippy Zap

Pickup **Ultra Balls** if needed.

If used Hyper Potion on Giovanni, pick **Hyper Potion** up on top of cutscene.

Pickup **Rare Candy**. Heal to full.

Jessie and James:

Arbok: Dig / X-Attack with ally / X-Attack again on turn 2

Weezing: X-Attack or Helping Hand with ally / Dig

On Cycling Road use a Lure for Ponyta/Rapidash/Doduo/Dodrio and pickup:

- **Super Lure** (south of Flareon)
- **Elixir** (south of Super Lure)
- **Rare Candy** (south west of after riding along water)

Teach Pikachu Surf.

STARYU CP: 949 to 1155

If have no Rapidash/Dodrio (or anything that can deal with Exeggutor), get Aerodactyl.

Use the Super Lure. Fly to Little Root Town and catch Staryu. Get **Water Stone**.

Use Water Stone. Get **Rare Candy** if used 3 on Pikachu in Rock Tunnel.

Rare Candy to 48 before first fight.

Scientist Ted:

Electrode:

Dig
Zippy Zap
Switch to Starmie when Pikachu is dead
Psychic

Muk:

Psychic
Bubble Beam

Pickup **Rare Candy** and feed it (and check Sp.Atk & Speed).

Teach Scald over Light Screen and Thunderbolt over Recover. If 117- Speed, can give Speed candies.

Blaine's Puzzle:

- Magmar (1st answer)
- 8 badges (2nd answer)
- Not very effective (2nd answer)
- False (2nd answer)
- Any answer is correct

Gym Leader Blaine:

Magmar:

If 117- Speed:
X-Speed
X-Sp.Atk
Scald

Arcanine: Scald

Rapidash: Scald

Ninetales: Scald

Fly to Celadon and head to gym.

Leader Erika:

Tangela: Psychic

Vileplume: Psychic

Weepinbell: Psychic

Fly to Celadon and head to Silph Co. Switch the Exeggutor killer to front.

For Rapidash teach Fire Blast over any move.

Blue:

Exeggutor: Crunch x2 with Aerodactyl.

Charizard: Scald (15 / 16 at 119 - 121) with Starmie / Rock Throw with Aerodactyl

Heal to full and move Starmie to front. Head to 5F.

Double fight:

Psychic Muk
Psychic Electrode
Psychic Golbat
Psychic Weezing
Psychic Raticate

FREE HEAL

Take Teleport pad to 3F. **Move Arcanine to Slot 2.**

Jessie and James:

Psychic Arbok
Psychic Weezing

Giovanni:**Persian:**

X-Sp.Atk
Bubble Beam

Rhyhorn: Bubble Beam

Nidoqueen: Bubble Beam

If need more catches: Pickup Lapras with **Rare Candy** on 7F and Porygon. Can also get Moon Stone north in Copycat House upstairs at the bed if required after Sabrina.

Shopping:

<u>If bought Evolution stones:</u>	<u>If didn't buy Evolution stones:</u>
21 Hyper Potions	21 Hyper Potions
11 Full Heals	11 Full Heals
4 Max Repels	4 Max Repels
3 X-Defense	11 X-Defense
21 X-Sp.Atk	21 X-Sp.Atk
3 X-Sp.Def	11 X-Sp.Def
5 X-Speed	11 X-Speed
1 Guard Spec	1 Guard Spec

Sabrina's gym puzzle:

- Only available
- Bottom Left
- Top Right
- Bottom Right
- Bottom Right
- Top Right
- Top Left
- Top Left

Sabrina:

Mr. Mime:

X-Sp.Atk x2

If Light Screen (don't want Light Screen on Alakazam):

X-Speed (unless 136+ Speed, in which case Bubble Beam)

If Light Screen was used turn 2:

Hyper Potion

Scald x2

If no Light Screen:

Scald

Alakazam: Bubble Beam

Slowbro: Thunderbolt

Jynx: Scald

Heal to full. Fly to Fuchsia.

Ace Trainer Kayden:

Muk:

X-Sp.Atk

Psychic

Beedrill: Scald (+2) / Psychic (+1)

Will probably reach 50 here, candy all you have (remember Speed and Defense).

Koga:

Weezing:

X-Sp.Atk

Scald (at level 52) / Psychic (at level 49 - 51)

Venomoth: Scald

Golbat: Scald

Muk: Psychic

Get Strength. Fly to Viridian. Heal to full.

Tamer Cole:

Nidorino: Psychic

Rhyhorn: Bubble Beam

Ace Trainer Samuel:

Nidoking: Psychic (tough range at not high Sp.Atk, can kill with Megahorn if missed)

Black Belt Takashi:

Graveler: Bubble Beam

Dugtrio's Earthquake does:		DEF	DEF IV
67 - 79 / (81)	against	93 / 94	0 - 3
67 - 78 / (79)	against	95 / 96	4 - 6
66 - 76 / (78)	against	97 / 98	7 - 10
64 - 75 / (76)	against	99 / 100	11 - 14
63 - 73 / (75)	against	101 / 102	15 - 18
61 - 72 / (73)	against	103 / 104	19 - 22
60 - 70 / (72)	against	105 / 106	23 - 26
58 - 69 / (70)	against	107 - 109	27 - 31
58 - 67 / (69)	against	110 / 111	
57 - 66 / (67)	against	112 - 114	

Giovanni:

Dugtrio: faster at 151+ Speed (11 AV at 31 IV LUL)

If 2 Earthquakes kill and slower than Dugtrio:

X-Defense

X-Sp.Atk

Bubble Beam

Nidoking: Bubble Beam

Rhydon: Bubble Beam

Nidoqueen: Scald

Heal to full.

Pidgeot's Quick Attack does:		DEF	DEF IV@L52
22 - 25 / (27)	against	93	0 - 1
21 - 24 / (25)	against	94 - 99	2 - 12
19 - 22 / (24)	against	100 - 106	13 - 26
18 - 21 / (22)	against	107 - 115	27+
18 - 19 / (21)	against	116 - 124	
16 - 18 / (19)	against	125 - 136	

Rival:

Pidgeot:

Guard Spec

X-Speed

X-Sp.Atk x2

Thunderbolt

Vileplume: Psychic

Jolteon: Scald

Marowak: Scald

Heal to full.

Ace Trainer Naomi:

Kangaskhan:

X-Defense
Scald (hoping for burn)
X-Sp.Atk
Scald

Venusaur: Psychic

Heal to green HP.

Juggler Nelson:

Hypno:

X-Sp.Atk
Scald x2

Bubble Beam x2 kills if short on PP, but Scald crit can likely kill!

Slowbro: Thunderbolt

Pickup **Full Restore**.

Get free heal. Remove Arcanine from team to dodge next trainer. After dodging, make Starmie or Aerodactyl/Rapidash main ride.

Ace Trainer Caroline:

Jynx:

X-Sp.Atk
Thunderbolt x2

Golbat: Thunderbolt

Arcanine: Bubble Beam

Heal to 70+%

Poké Maniac Dawson:

Lickitung:

X-Sp.Atk
Scald

100% at 127+ Sp.Atk, can Psychic and Tbolt Dewgong

Onix: Bubble Beam

Blastoise: Thunderbolt

Heal to full.

Elite Four Lorelei:

Dewgong:

X-Sp.Atk x2

Psychic

Lapras: Thunderbolt

100% at 132+ Sp.Atk (L54)

Jynx: Scald

100% at 137+ Sp.Atk (L54) / 132+ Sp.Atk (L55)

Cloyster: Psychic

Slowbro: Thunderbolt

Heal to green HP.

Elite Four Bruno:

Onix:

X-Sp.Atk

Bubble Beam

Hitmonchan: Psychic

Machamp: Psychic

Poliwrath: Psychic

Hitmonlee: Psychic

Heal to full.

Elite Four Agatha:

Arbok:

If 154- Speed on last Gengar:

X-Speed

X-Sp.Atk

Full Restore if no power of love

Psychic

Weezing: Psychic

Gengar: Psychic

Golbat: Thunderbolt

Gengar: Psychic

Heal to full. **Elixir.**

Elite Four Lance:

Seadra:

X-Sp.Def

X-Speed

X-Sp.Atk x3

If Seadra just successfully used Hyper Beam:

Hyper Potion

Psychic

Aerodactyl: Psychic

Gyarados: Psychic

100% at 126@L54 (4 IV)

Charizard: Psychic

Dragonite: Psychic

100% at 140@L54, 134@L55 Sp.Atk

Heal to full. Skip cutscene!

Pidgeot's Quick Attack does:		DEF	DEF IV@L55
25 - 30 / (31)	against	98 - 100	0 - 4
25 - 28 / (30)	against	101 - 105	5 - 13
24 - 27 / (28)	against	106 - 111	14 - 24
22 - 25 / (27)	against	112 - 118	25+
21 - 24 / (25)	against	119 - 126	
19 - 22 / (24)	against	127 - 135	

Champion:

Pidgeot:

X-Sp.Def

X-Speed

X-Sp.Atk

If not level 55 yet or if not going for range:

X-Sp.Atk again

Thunderbolt

Ranges at +2:		Sp.Atk	L55 IV	L56 IV
10 / 16	at	139 - 141	22 - 27	18 - 23
12 / 16	at	143	28 - 29	24
13 / 16	at	144 / 145	30 - 31	25 - 28
14 / 16	at	146 / 147		29 - 31
15 / 16	at	148 / 149		
100%	at	150+		

Vileplume:

If used only 1 X-Sp.Atk on Pidgeot:

X-Sp.Atk

Psychic

Jolteon: Psychic

Rapidash: Psychic

Marowak: Psychic

Slowbro: Thunderbolt

Pidgeot +4 Psychic is 100%

- at 139 Sp.Atk at L54 (27 IV)
- at 133 Sp.Atk at L55 / L56 (11 IV / 8 IV)