

Leveling a Skeleton Mage

Underlined = quest reward

Bold = purchase from vendor

Level 1:

[Freezing Pulse](#) - [Arcane Surge](#)

Level 4: after Tidal Island

Holy Flame Totem - [Summon Phantasm](#)

[Summon Raging Spirits](#)

Flame Wall - [Arcane Surge](#) - [Frost Blink](#)

Level 8: Lower Prison WP

Holy Flame Totem - [Summon Phantasm](#) - **Combustion**

[Summon Raging Spirits](#) - **Infernal Legion** - [Minion Dmg](#) (priority)

[Flame Wall](#) - [Arcane Surge](#) - [Frost Blink](#)

Raise Zombie - **Minion Damage**

Level 10: After Brutus

[Flame Wall](#) - [Arcane Surge](#) - [Flame Dash](#)

Summon Skeletons - **Zombie** - **Minion Damage**

Drop flame totem + flame wall once you have Skeletons + SRS + Zombie

+**Vitality**

+**Smoke Mine**

Level 12: Merveil's Lair

+[Bone Offering](#)

Level 16: Intruders in Black

+[Desecrate](#)

+**Skitterbots**

Level 18: Spider Quest

[Minion life](#) - (level up in offhand)

Level 24: Lost in Love

+[Convocation](#)

+ **Elemental weakness**

+ **Zealotry** (only useful with skeleton mages so don't use until you have them -- level up passively until then)

Level 28: Sever the Right Hand

[Raise Spectre](#) (lvl up in offhand until you can use a 4 link)

1st 4 Link:

[Summon Raging Spirits](#) - [Infernal Legion](#) - [Minion Dmg](#) - [Elemental Focus](#)

Level 31: Library Quest

[Zombies](#) - [Feeding Frenzy](#)

+ **Generosity** (level up in offhand)

+ **Life Tap** (level up in offhand)

Level 34: Breaking the Seal

[Summon Stone Golem](#)

(this should be what your setup looks like at this point - drop holy flame totem)

[Summon Skeletons](#) - [Lesser Multiple Projectiles](#) - [Pierce](#) - [Minion Damage](#) (if you have dead reckoning jewel)

If you don't have dead reckoning jewel yet this use this

[Summon Skeletons](#) - [Zombies](#) - [Feeding Frenzy](#) - [Minion Dmg](#)

[Summon Raging Spirits](#) - [Infernal Legion](#) - [Minion Dmg](#) - [Elemental Focus](#) (put these in your Wraithlord helmet for the +2 minion levels - we use this until we get slave drivers in act 5)

[Convocation](#) - [Smoke Mine](#) - [Skitterbots](#) (drop vitality but continue leveling it up since its in our mapping setup. You just won't use it again until you have level 3 enlighten)

[Elemental weakness](#) - [Flame Dash](#) - [Flesh Offering](#)

[Raise Spectre](#) - [Zombies](#) - [Minion Life](#) - [Life Tap](#) (Spectres should be Stygian Silverbacks from Act 2: they give frenzy charges -- life tap is recommended so they cast frenzy charges more often)

Generosity (level it up where you have an open slot - dont use right now)

[Desecrate](#)

Level 38: Eternal Nightmare

[Summon Skeletons](#) - [Lesser Multiple Projectiles](#) - [Pierce](#) - [Spell Echo](#) (this is for skeleton mages if you have dead reckoning jewel -- remember this jewel should be your first purchase --- also your 5th link will be Minion Dmg so keep leveling that)

NOTES:

Once you get to around Act 6 for the gem vendor Lilly you can either purchase some of these gems from her or go back to the acts and purchase them. You'll likely have enough gem slots and the right colors now to start leveling up the gems for your mapping setup. You'll need to make sure you have the following gems purchased and leveling up for your final mapping setup (the ones in bold are the ones you might need to go purchase at this point).

Summon Skeletons - Elemental Focus - Spell Echo - Minion Damage - Pierce - Greater Multiple Projectiles - **Slower Projectiles**

Flesh and Stone - Zealotry - Vitality - **Enlighten** (you're fine with a lvl 2-3 Enlighten don't need 4 -- enlighten helps with Vitality reservation so maybe skip vitality until you get an enlighten unless you are running mana flasks then its ok)

Raise Spectre (2-3 Stygian Silverbacks until you get to Act 7 The Ashen Fields then you can get 2 Carnage Chieftains and 1 Host Chieftain) - Raise Zombie - Feeding Frenzy - Lifetap

Summon Stone Golem - **Snipers Mark** (for skeleton mages) ---unlinked to--- **Immortal call - cast when damage taken** (lvl both these up to lvl 20)

Steelskin (put this on left click) - **Increased Duration** - Flame Dash

Bone Offering - Convocation - Desecrate