

9-22 Lower School Art

LS ART	Content	Skills
K&1st	<ul style="list-style-type: none"> ● ELEMENTS OF ART <ul style="list-style-type: none"> ○ Line (Horizontal, Vertical, Diagonal, Thick, Thin, and Dashed) ○ Color (Primary Colors and Secondary Colors) ○ Shape (Geometric and Organic) ○ Form (Cube, Cylinder, Sphere) ○ Value ○ Texture ○ Space ● ART CAREERS <ul style="list-style-type: none"> ○ Illustrator, Painter, Cartoonist, Sculptor, Video Game Designer, Fashion Designer, Toy Designer, Art Teacher ● MATERIALS/MEDIUMS <ul style="list-style-type: none"> ○ Crayons, Markers, Oil Pastels, Watercolor Paint, Tempera Paint, Paper, Clay, Paper Weaving, Collage, Model Magic ● ARTISTS FROM AROUND THE WORLD <ul style="list-style-type: none"> ○ African Art 	<ul style="list-style-type: none"> ● Drawing Techniques ● Painting Techniques (Brushstrokes) ● Color Mixing ● Cutting/Gluing (Collage) ● Clay (Hand-Building, Pinch Pot) ● Printmaking ● Weaving
2nd&3rd	<ul style="list-style-type: none"> ● ELEMENTS OF ART/PRINCIPLES OF ART <ul style="list-style-type: none"> ○ Line (Horizontal, Vertical, Diagonal, Thick, Thin, Dashed, Zig-Zag, Wavy, Spiral) ○ Color (Primary Colors, Secondary Colors, Intermediate Colors, Neutral Colors, Warm and Cool Colors, Tint, Shade) ○ Shape (Geometric and Organic) ○ Form (Cube, Cylinder, Sphere, Pyramid, Cone) ○ Value ○ Texture ○ Space (Positive and Negative) ○ Pattern ○ Balance (Symmetrical and Asymmetrical) ○ Contrast ● ART CAREERS <ul style="list-style-type: none"> ○ Illustrator, Painter, Cartoonist, Sculptor, Video Game Designer, Fashion Designer, Toy Designer, Art Teacher, Graphic Designer ● MATERIALS/MEDIUMS <ul style="list-style-type: none"> ○ Crayons, Markers, Oil Pastels, Watercolor Paint, Tempera Paint, Paper, Clay, Weaving, Printmaking, Mixed Media, Collage, Model Magic, Chalk ● ARTISTS FROM AROUND THE WORLD <ul style="list-style-type: none"> ○ Native American Art 	<ul style="list-style-type: none"> ● Drawing Techniques ● Painting Techniques ● Color Mixing ● Cutting/Gluing ● Clay (Hand-Building) ● Weaving ● Printmaking Techniques
4th&5th	<ul style="list-style-type: none"> ● ELEMENTS OF ART/PRINCIPLES OF ART <ul style="list-style-type: none"> ○ Line (Horizontal, Vertical, Diagonal, Thick, Thin, Dashed, Zig-Zag, Wavy, Spiral) ○ Color (Primary Colors, Secondary Colors, Intermediate Colors, Neutral Colors, Warm and Cool Colors, Tint, Shade, Monochromatic, Complementary) 	<ul style="list-style-type: none"> ● Drawing Techniques (Proportion- Human Figure and Facial Features, Shading) ● Painting Techniques ● Color Mixing

	<ul style="list-style-type: none"> ○ Shape (Geometric and Organic) ○ Form (Cube, Cylinder, Sphere, Pyramid, Cone) ○ Value ○ Texture ○ Space (Positive and Negative) ○ Pattern ○ Balance (Symmetrical, Asymmetrical, Radial) ○ Contrast ○ Movement ○ Emphasis ○ Rhythm ○ Unity ● ART CAREERS <ul style="list-style-type: none"> ○ Illustrator, Painter, Cartoonist, Sculptor, Video Game Designer, Fashion Designer, Toy Designer, Art Teacher, Graphic Designer, Architect, Set Designer ● MATERIALS/MEDIUMS <ul style="list-style-type: none"> ○ Crayons, Markers, Oil Pastels, Watercolor Paint, Tempera Paint, Paper, Clay, Weaving, Printmaking, Mixed Media, Collage, Model Magic, Chalk, Charcoal, Scratchboard ● ARTISTS FROM AROUND THE WORLD/ART HISTORY PERIODS, MOVEMENTS & STYLES. <ul style="list-style-type: none"> ○ Native American Art, Cubism, Impressionism, Surrealism 	<ul style="list-style-type: none"> ● Cutting/Gluing ● Clay (Hand-Building) ● Weaving ● Printmaking Techniques ● Craftsmanship ● Critical Thinking
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