

Logic Development with Robomind

A. Multiple Choice Questions:-

1. To control Robo we need to use-
 - a) Remote
 - b) Remote Control
 - c) Commands
2. What is the use of the given icon?



- a) To pick up the beacon
 - b) To put down the beacon
 - c) To move backwards on the tile
3. Which key is used to bring Robo home?
 - a) Escape
 - b) Backspace
 - c) Enter
 4. How many beacons can Robo pick at a time?
 - a) Multiple
 - b) One
 - c) Three
 5. The repeat block is denoted by-
 - a) (and)
 - b) [and]
 - c) { and }

B. Fill in the blanks:-

1. To work with Robo, we need to bring it in a world called _____.
2. Program editor is present on the _____ hand side of Robomind window.
3. The _____ block is used to move or turn Robo multiple times in a sequence.
4. When the world is opened, Robo is found sitting on a _____.
5. You can zoom out of the map using the _____ menu.

C. State whether the following statements are true or false:-

1. Instructions given need to be in proper sequence.
2. It's not necessary for Robo to put down one beacon down before picking another.
3. The instruction pane has instructions corresponding to each button clicked.
4. If and else blocks are used within repeat block.
5. In Robomind we can paint the tiles in any color.

D. Answer the following questions:-

1. What is a program?
2. What is Robomind?
3. Write steps to open map.
4. Write steps to control Robo.
5. Write steps to move Robo repeatedly.