Name:	Date:	
Title:		Dagage
Title:		Pages:

Vocabulary: List any unknown words here. If you can determine a definition or synonym based on context clues include that next to the word	Deftly- clever, skilled way Birthmark- a stain, discoloration or mark that someone has since birth Thicket- dense trees and bushes Keening- singing after a loss	
Setting: Any new locations or new details about locations	Seer and Matty's home: seems to be typical, has a kitchen where they cook rabbit and have spices Clearing: opening outside the Forest Forest: capitalized so it is a specific forest probably with it's own personality, people seem to fear it, unsure why Village: name of town	
Questions: What questions do you have or could you ask of others who read the same text?	Why has trading become dangerous? What has changed? Why don't they talk about Ramon's Trade Mart experience? What does Matty hide in the clearing? Why do people fear the Forest? What has caused S to lose vision and get scars on his face? What is the purpose of the frog? What is Matty learning about himself?	
Characters: List any new characters or things you learn about any characters Include physical or personality descriptions	Matty- impatient, dislikes following other people's rules, teenager Seer- Matty lives with Seer, older, wise, easily adapted to his blindness, moves with ease, special visions Mentor- teacher, nice, red mark covers half of his face, nickname Rosy, wise, patient Jean- Matty's crush, likes to garden, a tease, flirt Ramon- Matty's friend Herbalist- town doctor	
Connections: Any connections to your own life, other books, tv shows, etc.	This reminds me of a dog that buries a bone in the yard and doesn't want others to find it.	

Plot:

Include important events. Bullet points, sketches, etc. This page should be where you spend most of your time and be full. Matty is going through puberty and adjusting from child to adult Matty lives with Seer- they seem to have a good relationship: playfully disagree on cooking

Seer tries to teach Matty patience and how it can be good= example: taking time to cook an onion is better than eating it raw

People can trade for things: example: fishing pole for a kiss

Trading has become sort of dangerous and secret

Matty wants to do to the clearing before dark to look at something but won't tell Seer- secret

Seer plays an instrument, S used to have vision

Matty tries to sneak out to Forest but Seer hears him, S tells M to leave light on in case it's dark when he gets home

S says he was never afraid of Forest, rumors about Forest being scary? *************

Matty came from a different town where flaws like a birthmark would mean a person was killed

Matty came to town as a child, Mentor taught him to read

Matty likes Mentor's daughter Jean

Goes by Jean's house- no one home except a dog

Matty's friend Ramon invites him to dinner

Ramon's family had traded for a "gaming machine" aka slot machine that gives out candy

Whatever they traded for for the g.m. no one ever asked

Matty grew up lying in his old town, it is wrong in his new town **************

Matty has skill to travel forest, understand weather

Forest would entangle and could hurt people traveling in the woods, kill

Vines in Forest never reached to hurt Mattie but would kill others

Matty's job is to go through Forest for errands or to send messages

Matty thinks he will be given the name "Messenger"

Matty is in the forest goes to a hidden spot

Finds a frog that looks completely find

They make frog noises back and forth

Matty is learning something about himself

Matty heads back and hears singing/keening aka song of loss