

Elara Moonwhisper (Level 6 Wizard)

Character Information

- **Character Name:** Elara Moonwhisper
- **Species:** High Elf
- **Background:** Sage
- **Class:** Wizard (School of Evocation)
- **Level:** 6
- **Alignment:** Neutral Good

Ability Scores

- **Strength (STR):** 8 (-1)
- **Dexterity (DEX):** 14 (+2)
- **Constitution (CON):** 13 (+1)
- **Intelligence (INT):** 18 (+4)
- **Wisdom (WIS):** 12 (+1)
- **Charisma (CHA):** 10 (0)

Combat

- **Armor Class (AC):** 12
- **Hit Points (HP):** 30
- **Hit Dice:** 6d6

Features & Equipment

- **Features:** Arcane Recovery, Spellcasting, Sculpt Spells, Overchannel, and Spellbook.
- **Spells Known:**
 - **Cantrips:** *Fire Bolt, Mage Hand, Ray of Frost*
 - **1st-level spells:** *Burning Hands, Detect Magic, Magic Missile, Shield*
 - **2nd-level spells:** *Misty Step, Scorching Ray*
 - **3rd-level spells:** *Fireball, Counterspell*
- **Equipment:** Quarterstaff, Component Pouch, Spellbook, and a Scholar's Pack.

Bruenor Stonehand (Level 6 Fighter)

Character Information

- **Character Name:** Bruenor Stonehand
- **Species:** Mountain Dwarf
- **Background:** Soldier
- **Class:** Fighter (Battle Master)
- **Level:** 6
- **Alignment:** Lawful Good

Ability Scores

- **Strength (STR):** 18 (+4)
- **Dexterity (DEX):** 12 (+1)
- **Constitution (CON):** 17 (+3)
- **Intelligence (INT):** 8 (-1)
- **Wisdom (WIS):** 10 (0)
- **Charisma (CHA):** 14 (+2)

Combat

- **Armor Class (AC):** 18 (Chain Mail, Shield)
- **Hit Points (HP):** 52
- **Hit Dice:** 6d10

Features & Equipment

- **Features:** Second Wind, Action Surge, Fighting Style (Defense), Extra Attack, Battle Master Maneuvers (Pushing Attack, Riposte, Trip Attack, Sweeping Attack), and Superiority Dice (5d8).
- **Equipment:** Chain mail, Shield, Light Crossbow with 20 bolts, two Handaxes, and a Soldier's Pack.

Lyra Swiftfoot (Level 6 Rogue)

Character Information

- **Character Name:** Lyra Swiftfoot
- **Species:** Lightfoot Halfling
- **Background:** Criminal
- **Class:** Rogue (Thief)
- **Level:** 6
- **Alignment:** Chaotic Neutral

Ability Scores

- **Strength (STR):** 8 (-1)
- **Dexterity (DEX):** 18 (+4)
- **Constitution (CON):** 13 (+1)
- **Intelligence (INT):** 14 (+2)
- **Wisdom (WIS):** 12 (+1)
- **Charisma (CHA):** 10 (0)

Combat

- **Armor Class (AC):** 14 (Leather Armor)
- **Hit Points (HP):** 36
- **Hit Dice:** 6d8

Features & Equipment

- **Features:** Expertise, Sneak Attack (3d6), Cunning Action, Thieves' Cant, Fast Hands, Second-Story Work, and Uncanny Dodge.
- **Equipment:** Rapier, Shortbow with 20 arrows, Leather armor, two Daggers, and a Burglar's Pack.

Kaelen Dawnhammer (Level 6 Cleric)

Character Information

- **Character Name:** Kaelen Dawnhammer
- **Species:** Human
- **Background:** Acolyte
- **Class:** Cleric (Life Domain)
- **Level:** 6
- **Alignment:** Lawful Good

Ability Scores

- **Strength (STR):** 13 (+1)
- **Dexterity (DEX):** 10 (0)
- **Constitution (CON):** 14 (+2)
- **Intelligence (INT):** 8 (-1)
- **Wisdom (WIS):** 18 (+4)
- **Charisma (CHA):** 12 (+1)

Combat

- **Armor Class (AC):** 16 (Scale Mail)
- **Hit Points (HP):** 42
- **Hit Dice:** 6d8

Features & Equipment

- **Features:** Channel Divinity (Turn Undead, Preserve Life), Life Domain features (Disciple of Life, Heavy Armor Proficiency), and Spellcasting.
- **Spells Prepared:**
 - **Cantrips:** *Guidance, Sacred Flame, Thaumaturgy*
 - **1st-level spells:** *Bless, Cure Wounds, Guiding Bolt, Healing Word, Sanctuary*
 - **2nd-level spells:** *Lesser Restoration, Spiritual Weapon*
 - **3rd-level spells:** *Mass Healing Word, Revivify, Spirit Guardians*
- **Equipment:** Scale mail, a shield, a light crossbow with 20 bolts, and a Priest's Pack.