## A Fisherman's Way

## "Don't you love fishing? It calms your mind" - Jin

Being adopted into a thieving guild wasn't easy for a fisherman like Jin at first, but these days anything can be used as a weapon. Trying to stay low-key with his newfound home, he believes a fishing rod to be good enough a disguise as any, although his colorful and impressive tattoos aren't helping.

## Blue Viper



Jin's prefered weapon of combat. Blue Viper is fully customized with a barbed spike at the end and its cord being thicker and more resistant than usual, acting like a whip.

## Fighting Spirit Stances-

Tier 1- Improved Stances - 25% stat loss

Bait and Flay - 3% + Stamina/ - Speed 2.25%

Jin assumes a defensive stance distancing himself from the opponent and staying still in the same place. In this stance, Jin aims to slowly chip away the target with long range whips while zoning out the opponent from getting up close with flays.

Bait and Hook - 3%+ Strength/ - Stamina 2.25%

In this stance Jin uses his fishing rod more offensively, often trying to hook and pull enemies with strength towards him to get up close, while piercing them with the barbed edge. His attacks take more momentum but the whip strikes much harder. Since the whip takes longer to come in contact with the target, it's often useful to catch opponents off guard and out of timing for devastating blows.

Bait and Switch - 3% +Speed/ - Strength 2.25%

In this stance Jin fights wielding his fishing rod in only one hand, aiming to strike the opponent as quick as possible multiple times and overwhelm them with a series of blows. The whip attacks are much faster and constant, however weaker.