

## Payment options

I work in USD and Euro and accept money via the usual common means(Debit, Paypal, etc) after the approval of the sketch.

## Commission Form

This form is to be sent to me on [FurAffinity](#) in a note, or [Bsky](#) DM's when the commissions are open, it can also be sent into my discord if you already have my contact. Further discussion can be had once your order is accepted, preferably through twitter DM's, Discord or Telegram. If you already have me added on discord then you can send the form directly there.

\* - Necessary

Twitter:

Bluesky:

FA name:

Discord:

Telegram:

Piece type\*: sketch, colored sketch, greyscale/mono, full color

Description, explain what you want drawn\*:

Additional notes:

References\*: images, text descriptions, etc

Share your twitter or/and FA name when posting the commission?\*: Y/N, if not answered - you will be titled as Anonymous client.

Do you give permission to stream the work process of your commission?\*: Y/N

## Important Information

1. You have to be 18+ to commission me as my general artwork and services are strictly for adult audiences. If I find out you are a child - our deal is immediately terminated, you are then blocked and reported for using services not suitable for your age. No refunds either.
2. In case of commissioning OC's of other people - **the burden of confirming their consent for such commission lies on you and I am not going to be held accountable for any drama or issues that may arise if you don't ask for other owner's consent on the matter.**
3. Toxic, rude, flirty behavior will not be tolerated. Prioritize neutral or friendly tone, and most importantly - politeness. Do not get too weird during our work, Rousal is a mascot, and he is a slut, but I don't roleplay as him in conversation.
4. If you, as a client, fail to provide all the required info for me to start working, which includes everything marked with a red star in the Commission Form - then you will be moved back on the queue until the info is provided. I cannot work unless I am given something to work with.

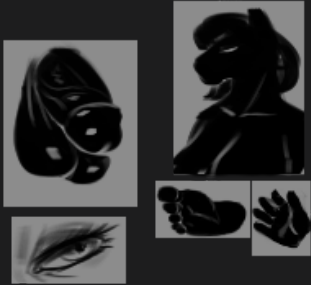
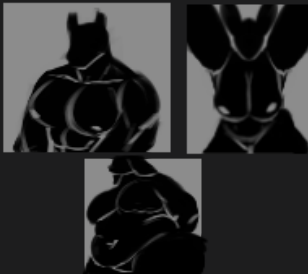
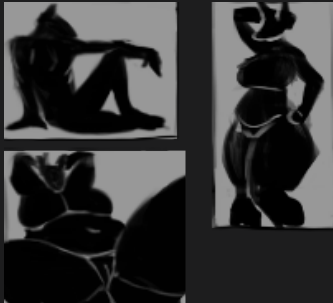
## Prices

Prices are separated in categories, the base price is affected by Complexity Fees. Depending on how complex the character is - the price may be bigger than base, or if the character is simple enough - cheaper. You can see some previous work and commissions at the bottom of the doc to see how they are priced for reference.

The price is calculated by me so you don't need to do math, unless you just want to double check that the final price is correct. The price is discussed properly when a rough sketch concept is created and approved by the client.

Depending on composition - the price may be adjusted accordingly(ex: one character is covering another character via some contextual means, one character is almost completely obscured, this may change the price accordingly from 2 full bodies to 1 full body and 1 partial)

The base price is based on the more complex character first, then extra character pricing will kick in for each character afterwards:

Type	Portrait/Close-up	Partial	Full	Alts
				
Sketch	25\$	50\$	70\$	10\$
Colored Sketch	40\$	75\$	100\$	25\$
Greyscale/ Mono* refined	60\$	100\$	150\$	30\$
Refined Colored	80\$	130\$	180\$	50\$

**Portrait/Close-up** - detailed shots or close ups of a specific body part, portraits, close ups of genitalia, other such things.

**Partial** - Approximately half the character or so visible, conventionally can be thought of as hips up with some nudging room.

**Full** - More than half of the character is visible up to being fully visible. That does not mean literally ALL of the character is visible, just more than what partial entails.

**Reference sheets** are additive illustrations and each additional angle, close up, etc count as extra characters. You can mix and match between sketches,colored sketches or refined illustrations for a reference sheet.

\*Greyscale includes shading, Mono is just greyscale but in monochromatic color, basically if you prefer  
- I can make it not just grey but say... Pink or green as a whole.

### Prices for extra characters.

	Portrait	Partial/	Full Body
Sketch	20\$	35\$	50\$
Colored sketch	30\$	50\$	75\$
Greyscale/ Mono refined	40\$	75\$	100\$
Refined Colored	50\$	100\$	125\$

## Complexity fees/base costs

<p>Low Complexity =====</p> <p>Base 80%</p>	<p>The character is notably easy to draw. Making the price cheaper. That usually would imply very simplistic anatomy and lack of challenging elements within the design. Like the dinosaur from that one google minigame you get to play when there is no internet connection.</p>
<p>Average Complexity =====</p> <p>Base 100%</p>	<p>The character is of average complexity, normal pricing.</p>
<p>Mild Complexity =====</p> <p>Base 120%+...</p>	<p>Character possesses simple clothing or patterns, simple scales, fins, horns and simple wings. Proportions are significantly exaggerated or anatomy is way more pronounced(visible and refined musculature, or the opposite - significantly "thicc" or fat character)</p> <p>Environment is cohesive and has some detail, but still not the main focus of the piece so</p> <p>If more than two such elements are present, add <b>10%</b> to the calculation per each additional element. If any specific element has multiple instances that also will add <b>10%</b> per pair or set when it makes sense(like a second set of wings, or a second simple tail).</p>
<p>Notable to High Complexity =====</p> <p>Base 140%+...</p>	<p>The character is in possession of notably altered anatomy: large or complex wings, complex clothing or accessories, large or notably complex tail, additional pair of limbs, complex patterns, complex robotic elements, etc.</p> <p>Add extra <b>20%</b> for each additional characteristic that the character possesses or if they contain more than one of any listed traits.</p> <p>If any specific element has multiple instances that also will add <b>20%</b> per pair or set if they match the complexity of the initial instance.</p>
<p>Character design from text description and reference collages =====</p> <p>+40% global additional fee</p>	<p>If a character does not have a reference sheet or proper art to use as said reference - that implies that I will be responsible for putting multiple images and text provided into one cohesive character design. That imposes a notable additive bonus fee due to the interpretative, vague nature of such work and potential back and forth between me and the client until we get a</p>



	<p>satisfactory result.</p> <p>Example: [Front view, colored sketch, mild complexity, full body]+[back view, colored sketch, mild complexity, full body] + [2 colored sketch portraits(one being actual face and one being for example a close-up of the genitalia or such), mild complexity.]</p> <p>Price calculation: (((100+20%)+(75+20%))+(30x2+20%))+40%</p> <p>Result: 394.80\$</p>
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Background	Simple	Environment
Sketch	0	15\$
Colored sketch	0	25\$
Greyscale/ Mono refined	0	50\$
Refined Colored	0	80\$

Simple - abstract shapes or just a gradient/one solid color

Environment - cohesive place that a character can be placed into. Complexity fees apply separately to environments

You will have: **5 free requests** for **medium and major changes** on the sketch phase, basically a grace period for concepting and trying things out, after those free changes - you will be charged extra per change, minor changes on sketch phase are always free. **These additional charges are added onto the final cost after the complexity fee, in other words - their cost is always static.**

	minor	medium	major
Sketch changes:	-	1\$	3\$
Colored Sketch changes:	1\$	5\$	10\$
Grey/Mono Refined changes:	3\$	15\$	15\$
Refined Colored changes:	10\$	25\$	50\$

Asking to redraw the whole illustration will cost the full price of that specific category the drawing is in at the moment. As that will count as making a new, separate illustration.

**\*Minor Change** - a mild change, like a change in expression, changing the gesture of a hand, changing the color palette

**\*Medium Change** - moving an arm, rotating the head, moving some non-small objects around. Something that notably changes the composition but not too extremely

**\*Major Change** - a significantly complex change in posing, proportions, environment or overall composition that will require a lot of extra work to implement.

## Things I will and won't draw

- + Any species\*
- + All genders/sexes: male, female, intersex, trans(please do clarify if your OC is MtF or FtM)
- + Foot fetish art
- + Hyper
- + Fictional ferals
- politically charged content/propaganda
- real feral animals
- hard or soft vore
- watersports
- scat
- gore
- rape
- cub
- poor hygiene, dirt, etc.

\*(Humans can be drawn if utilized as a blank slate for a viewer to self-insert into, POV stuff is fine. I'm a furry porn account so human focus would be out of the content range I aim for.)

## Process and Contact

It is preferable that you obtain Telegram/Discord, or share your existing name in these apps with me privately(FA notes or Bluesky DM's) to keep in contact. We can work through FA notes or Bluesky if necessary, it's just not preferred. You will be shown WIP screenshots of the commission regularly once the work has started, they will be in small resolutions and have watermarks on them, but big enough to see all the needed detail.

You will receive the full resolution version without the watermarks once the piece is paid for (Will still include artist signature in a non-distracting spot). Payment, as mentioned at the start, is properly discussed after the initial rough sketch idea is agreed upon. One can calculate the price with the info provided in advance to at least get an approximation, but depending on the contents of the piece itself the price may change mildly. I just think it makes more sense to first have a solid idea of what is depicted first before getting the true price in.

## Examples of work and pricings



Mild Complexity (120%)  
Refined Colored  
Partial  
Environment (Mild) (+20%)  
 $(180 + 20\%) + (80 + 20\%) = 312\$$   
[Full res view](#)



Mild Complexity (120%)

Color&Shading

Full Body

Simple Background(0)

180\$+20%=216\$

[Full res view](#)



Mild Complexity (120%)  
Colored Sketch  
Partial  
Simple Background(0)  
 $75+20\%=90\%$



Average Complexity (100%)  
Refined Colored  
Full Body  
Simple Background(0)  
180\$



Char 1 - Mild complexity(120%), Full Body

Char 2(extra character) - Average complexity(100%), Partial Greyscale/Mono refined Simple background(0)

$(150+20\%)+75=245\$$