Privacy Policy – Insect Storm
Effective Date: Oct 6, 2026

Your privacy is important to us. This Privacy Policy explains how MonoByte Studio (“we”, “our”, or “us”) collects, uses, and protects your information when you use our game **Insect Storm.**

Information We Collect

We may collect the following types of information:

- Non-personal information: Device type, operating system, game progress, scores, or usage data.
- Personal information: Only if you voluntarily provide it (e.g., email for support).

We do not sell or share your personal information with third parties for marketing purposes.

2. How We Use Your Information

We may use the collected information to:

- Improve game performance and features.
- Fix bugs and analyze errors.
- Communicate with you about updates or support.

3. Third-Party Services

Our game uses third-party services, such as advertising and analytics, which may collect data according to their own privacy policies. Examples include:

- Google AdMob

We are not responsible for the data practices of these third parties.

4. Data Security

We implement reasonable measures to protect your information, but no method of transmission over the Internet or electronic storage is completely secure.

5. Children’s Privacy

Our game is not directed at children under 13. We do not knowingly collect personal information from children.

6. Changes to This Policy

We may update this Privacy Policy from time to time. Any changes will be posted in the game or on our official website.

7. Contact Us

If you have any questions about this Privacy Policy, you can contact us at:
Email: monobytestudio@gmail.com