

# CS502- Fundamentals of Algorithms Solved MCQS From Midterm Papers

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**PSMD01** 

#### MIDTERM EXAMINATION Fall 2011

**CS502- Fundamentals of Algorithms** 

#### Question No: 1 (Marks: 1) - Please choose one

Due to left complete nature of binary tree, the heap can be stored in

- ► Arrays (Page 40)
- ► Structures
- ► Link Lis
- ► Stack

#### Question No: 1 (Marks: 1) - Please choose one

What type of instructions Random Access Machine (RAM) can execute?

- ► Algebraic and logic
- ► Geometric and arithmetic
- ► Arithmetic and logic (Page 10)
- ► Parallel and recursive

#### Question No: 1 (Marks: 1) - Please choose one

For Chain Matrix Multiplication we can not use divide and conquer approach because,

- ► We do not know the optimum k (Page 86)
- ► We use divide and conquer for sorting only
- ► We can easily perform it in linear time
- ► Size of data is not given

#### Question No: 1 (Marks: 1) - Please choose one

What is the total time to heapify?

- **▶** O(log n) (Page 43)
- $ightharpoonup O(n \log n)$
- $ightharpoonup O(n^2 \log n)$
- $ightharpoonup O(\log^2 n)$

#### Question No: 1 (Marks: 1) - Please choose one

word Algorithm comes from the name of the muslim author

► Abu Ja'far Mohammad ibn Musa al-Khowarizmi.

Question No: 1 (Marks: 1) - Please choose one al-Khwarizmi's work was written in a book titled
► al Kitab al-mukhatasar fi hisab al-jabr wa'l-muqabalah
MIDTERM EXAMINATION Spring 2010
Spring 2010 CS502- Fundamentals of Algorithms
Question No: 1 (Marks: 1) - Please choose one Random access machine or RAM is a/an
<ul><li>▶ Machine build by Al-Khwarizmi</li><li>▶ Mechanical machine</li></ul>
<ul> <li>Electronics machine</li> <li>Mathematical model (Page 10)</li> </ul>
Question No: 2 (Marks: 1) - Please choose one is a graphical representation of an algorithm
$\triangleright \Sigma$ notation
ightharpoonup notation
<ul><li>► Flowchart Click here for detail</li><li>► Asymptotic notation</li></ul>
Question No: 3 (Marks: 1) - Please choose one
A RAM is an idealized machine with random-access memory.
► 256MB
<ul> <li>► 512MB</li> <li>► an infinitely large (Page 10) www.VUAnswer.com</li> <li>► 100GB</li> </ul>
Question No: 4 (Marks: 1) - Please choose one What type of instructions Random Access Machine (RAM) can execute? Choose best answer

- ► Algebraic and logic
- ► Geometric and arithmetic
- ► Arithmetic and logic (Rep)
- ► Parallel and recursive

#### Question No: 5 (Marks: 1) - Please choose one

What will be the total number of max comparisons if we run brute-force maxima algorithm with n elements?

- $\triangleright$   $n^2$
- $ightharpoonup n^{\frac{n}{2}}$
- ▶ *n* (Page 14)
- $ightharpoonup n^8$

#### Question No: 6 (Marks: 1) - Please choose one

What is the solution to the recurrence T(n) = T(n/2) + n.

- $ightharpoonup O(\log n)$
- $\triangleright$  O(n) (Page 37)
- $ightharpoonup O(n \log n)$
- $\triangleright O(n^2)$

#### Question No: 7 (Marks: 1) - Please choose one

Consider the following code:

```
For(j=1; j < n; j++) \\ For(k=1; k < 15; k++) \\ For(l=5; l < n; l++) \\ \{ \\ Do\_something\_constant(); \\ \}
```

What is the order of execution for this code.

- ightharpoonup O(n)
- $ightharpoonup O(n^3)$
- $ightharpoonup O(n^2 \log n)$
- $ightharpoonup O(n^2)$

#### Question No: 8 (Marks: 1) - Please choose one

What is the total time to heapify?

- ► O(log n) rep
- $ightharpoonup O(n \log n)$
- $ightharpoonup O(n^2 \log n)$
- $ightharpoonup O(\log^2 n)$

Question No: 9 (Marks: 1) - Please choose one

```
Consider the following Algorithm:
Factorial (n){
  if (n=1)
    return 1
  else
turn (n * Factorial(n-1))
Recurrence for the following algorithm is:

ightharpoonup T(n) = T(n-1) + 1
      T(n) = nT(n-1) + 1

ightharpoonup T(n)=T(n-1)+n
     T(n)=T(n(n-1))+1
 Question No: 10 (Marks: 1) - Please choose one
 When we call heapify then at each level the comparison performed takes time
     ► It will take \Theta (1)
                              (Page 43)
     ► Time will vary according to the nature of input data
     ► It can not be predicted

ightharpoonup It will take \Theta (log n)
 Question No: 11 (Marks: 1) - Please choose one
 In Quick sort, we don't have the control over the sizes of recursive calls
     ► True
                  (Page 40)
     ► False
     ► Less information to decide
     ► Either true or false
 Question No: 12 (Marks: 1) - Please choose one
 Is it possible to sort without making comparisons?
     ► Yes
                (Page 57)
     ► No
Question No: 13 (Marks: 1) - Please choose one
 If there are \Theta (n<sup>2</sup>) entries in edit distance matrix then the total running time is
     \triangleright \Theta(1)
     ► (n²) Click here for detail www.VUAnswer.com
     \triangleright \Theta(n)
     \triangleright \Theta (n log n)
```

### Question No: 14 (Marks: 1) - Please choose one

For Chain Matrix Multiplication we can not use divide and conquer approach because,

- ► We do not know the optimum k (Page 86)
- ► We use divide and conquer for sorting only
- ► We can easily perform it in linear time
- ► Size of data is not given

#### Question No: 15 (Marks: 1) - Please choose one

The Knapsack problem belongs to the domain of \_\_\_\_\_\_ problems.

- **▶** Optimization (Page 91)
- ► NP Complete
- ► Linear Solution
- **▶** Sorting

#### Question No: 16 (Marks: 1) - Please choose one

Suppose we have three items as shown in the following table, and suppose the capacity of the knapsack is 50 i.e. W = 50.

Item	Value	Weight
1	60	10
2	100	20
3	120	30

The optimal solution is to pick

- ► Items 1 and 2
- ► Items 1 and 3
- ► Items 2 and 3 (correct)
- ▶ None of these

## MIDTERM EXAMINATION Spring 2010 CS502- Fundamentals of Algorithms

Question No: 1 (Marks: 1) - Please choose one

For	the	Sieve	Tech	nique	we	take	time

- **►** T(nk) (Page 34)
- ightharpoonup T(n/3)
- **>**n^2
- **>** n/3

#### Question No: 1 (Marks: 1) - Please choose one

Sieve Technique applies to problems where we are interested in finding a single item from a larger set of

Select correct option:

- ►n items (Page 34)
- **▶** phases
- **▶** pointers
- **▶** constant

#### Question No: 1 (Marks: 1) - Please choose one

graphical representation of algorithm.

- **▶** asymptotic
- ► Flowchart (rep)

#### Question No: 1 (Marks: 1) - Please choose one

who invented the quick sort

► C.A.R. Hoare www.VUAnswer.com Click here for detail

#### Question No: 1 (Marks: 1) - Please choose one

main elements to a divide-and-conquer

**▶** Divide, conquer, combine (Page 27)

#### Question No: 1 (Marks: 1) - Please choose one

Mergesort is a stable algorithm but not an in-place algorithm.

- ► True (Page 54)
- **►** false

#### Question No: 1 (Marks: 1) - Please choose one

Counting sort the numbers to be sorted are in the range 1 to k where k is small.

- ► True (Page 57)
- **►**False

## MIDTERM EXAMINATION Spring 2007 CS502- Fundamentals of Algorithms

Question No: 1 (Marks: 1) - Please choose one

Total time for heapify is:

- $ightharpoonup O(\log^2 n)$
- ightharpoonup O (n log n)
- $ightharpoonup O(n^2 \log n)$
- ►O (log n) Rep

#### Question No: 1 (Marks: 1) - Please choose one

If an algorithm has a complexity of  $\log_2 n + n\log_2 n + n$ , we could say that it has complexity

- ightharpoonup O(n)
- $ightharpoonup O(n \log_2 n)$
- $\triangleright$ O(3)
- $ightharpoonup O(\log_2(\log_2 n))$  www.VUAnswer.com
- $ightharpoonup O(\log_2 n)$

#### Question No: 1 (Marks: 1) - Please choose one

In RAM model instructions are executed

- **►** One after another (Page 10)
- **▶** Parallel
- **►**Concurrent
- **►** Random

#### Question No: 1 (Marks: 1) - Please choose one

In selection algorithm, because we eliminate a constant fraction of the array with each phase, we get the

- **►** Convergent geometric series (Page 37)
- ► Divergent geometric series
- ► None of these

#### Question No: 1 (Marks: 1) - Please choose one

Due to left-complete nature of binary tree, heaps can be stored in

- ► Link list
- **►** Structure
- ► Array (Page 40) www.VUAnswer.com
- ► None of above

### CS609- System Programming Midterm Quizzes (Quiz No.1 & 2)

**Quiz No.1 (04 – MAY - 2013)** 

#### Question No: 1 (Marks: 1) - Please choose one

The time assumed for each basic operation to execute on RAM model of computation is-----

Infinite

Continuous

**Constant (Page 10)** 

Variable

#### Question No: 1 (Marks: 1) - Please choose one

If the indices passed to merge sort algorithm are not equal, the algorithm may return immediately.

True

False (Page 28)

#### **Ouestion No: 1** (Marks: 1) - Please choose one

Brute-force algorithm uses no intelligence in pruning out decisions.

True (Page 18)

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False Question No: 1 (Marks: 1) - Please choose one In analysis, the Upper Bound means the function grows asymptotically no faster than its largest term. True (Page 24) False Question No: 1 (Marks: 1) - Please choose one For small values of n, any algorithm is fast enough. Running time does become an issue when n gets large. True (Page 14) Fast Question No: 1 (Marks: 1) - Please choose one The array to be sorted is not passed as argument to the merge sort algorithm. True **False** Question No: 1 (Marks: 1) - Please choose one In simple brute-force algorithm, we give no thought to efficiency. True (Page 11) False Question No: 1 (Marks: 1) - Please choose one The ancient Roman politicians understood an important principle of good algorithm design that is plan-sweep algorithm. True False (Page 27) [Divide and Conquer] Question No: 1 (Marks: 1) - Please choose one In 2d-space a point is said to be if it is not dominated by any other point in that space. Member Minimal Maximal (Page 11) www.VUAnswer.com Joint Question No: 1 (Marks: 1) - Please choose one An algorithm is a mathematical entity that is dependent on a specific programming language.

True False (Page 7)
Question No: 1 (Marks: 1) - Please choose one The running time of an algorithm would not depend upon the optimization by the compiler but that of an implementation of the algorithm would depend on it.
True (Page 13) False
Question No: 1 (Marks: 1) - Please choose one F (n) and g (n) are asymptotically equivalent. This means that they have essentially the same for large n.
Results Variables Size Growth rates (Page 23)
Question No: 1 (Marks: 1) - Please choose one 8n2 + 2n - 3 will eventually exceed c2*(n) no matter how large we make c2.
True (Page 25) False
Question No: 1 (Marks: 1) - Please choose one  If we associate (x, y) integers pair to cars where x is the speed of the car and y is the negation of the price. High y value for a car means a car.  Fast  Slow  Expensive  Cheap (Page 11)
Question No: 1 (Marks: 1) - Please choose one  The function f(n)= n(logn+1)/2 is asymptotically equivalent to n log n. Here Upper Bound means the function f(n) grows asymptotically faster than n log n.  More Quiet Not (Page 24) www.VUAnswer.com At least
Question No: 1 (Marks: 1) - Please choose one  After sorting in merge sort algorithm, merging process is invoked

Select correct option:
True (Page 28)
False
Question No: 1 (Marks: 1) - Please choose one
Asymptotic growth rate of the function is taken over case running time.
Select correct option:
Best
Average
Worst (Page 14)
Normal
Question No: 1 (Marks: 1) - Please choose one
In analysis of $f(n) = n(n/5) + n-10 \log n$ , $f(n)$ is asymptotically equivalent to
in analysis of I (ii) II (iii/3) in 10 log ii, I (ii) is asymptotically equivalent to
n
2n
n+1
n2 (Page 23)
Question No: 1 (Marks: 1) - Please choose one
Algorithm is concerned withissues.
Macro
Micro
Both Macro & Micro (Page 8)
Normal
Overtion No. 1 (Marker 1) Please change one
Question No: 1 (Marks: 1) - Please choose one
We cannot make any significant improvement in the running time which is better than that of brute-force
algorithm.
True
False (Page 18)
Taise (Tage 10)
Question No: 1 (Marks: 1) - Please choose one
In addition to passing in the array itself to Merge Sort algorithm, we will pass inother arguments
which are indices.
Two (Page 28)
Three
Four
Five

### Question No: 1 (Marks: 1) - Please choose one Consider the following Algorithm: Fun(n) { if (n=1) return 1 else return (n \* Fun(n-1)) } Recurrence for the above algorithm is: nT(n-1)+12T(n-1)+1T(n-1)+cnT(n-1)+1**Ouestion No: 1** (Marks: 1) - Please choose one In analysis, the Lower Bound means the function grows asymptotically at least as fast as its largest term. True (Page 24) www.VUAnswer.com False Question No: 1 (Marks: 1) - Please choose one Efficient algorithm requires less computational...... Memory **Running Time Memory and Running Time** (Page 9) Energy Question No: 1 (Marks: 1) - Please choose one The O-notation is used to state only the asymptotic bounds. Two Lower **Upper** (Page 25) Both lower & upper Question No: 1 (Marks: 1) - Please choose one For the worst-case running time analysis, the nested loop structure containing one "for" and one "while" loop, might be expressed as a pair of nested summations. 1 2 (Page 16) 3 4

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Question No: 1 (Marks: 1) - Please choose one

Before sweeping a vertical line in plane sweep approach, in start sorting of the points is done in increasing
order of theircoordinates.
X (Page 18)
Y
Z X & Y
A & 1
Question No: 1 (Marks: 1) - Please choose one
Brute-force algorithm for 2D-Maxima is operated by comparing pairs of points.
Two
Some
Most
All (Page 18)
Question No: 1 (Marks: 1) - Please choose one
The function $f(n)=n(\log n+1)/2$ is asymptotically equivalent to nlog n. Here Lower Bound means function $f(n)$
grows asymptotically at as fast as nlog n.
Noal
Normal Least (Page 23)
Least (Page 23) Most
All
Question No: 1 (Marks: 1) - Please choose one
The definition of Theta-notation relies on provingasymptotic bound.
Oma
One Lower
Upper
Both lower & upper (Page 25) rep www.VUAnswer.com
Both lower & upper (Luge 20) rep www. Crimswellcom
Question No: 1 (Marks: 1) - Please choose one
In plane sweep approach, a vertical line is swept across the 2d-plane andstructure is used for holding
the maximal points lying to the left of the sweep line.
Array
Queue Stock (Page 18)
Stack (Page 18) Tree
Question No: 1 (Marks: 1) - Please choose one
Algorithm analysts know for sure about efficient solutions for NP-complete problems.

```
Select correct option:
      True
      False (Page 9)
                                        Quiz No.1 (2012)
Question No: 1 of 10 (Marks: 1) - Please choose one
The number of nodes in a complete binary tree of height h is
2^{(h+1)} - 1 (Page 40) www.VUAnswer.com
2 * (h+1) - 1
2 * (h+1)
((h+1)^2) - 1
Question No: 1 of 10 (Marks: 1) - Please choose one
The analysis of Selection algorithm shows the total running time is indeed in n,
arithmetic
geometric
linear (Page 37)
orthogonal
Question No: 1 of 10 (Marks: 1) - Please choose one
A (an) _____ is a left-complete binary tree that conforms to the heap order
heap (Page 40)
binary tree
binary search tree
array
Question No: 1 of 10 (Marks: 1) - Please choose one
Analysis of Selection algorithm ends up with,
T(n) (Page 37)
T(1/1+n)
T(n/2)
T((n/2)+n)
```

### Question No: 1 of 10 (Marks: 1) - Please choose one For the sieve technique we solve the problem, recursively (Page 34) mathematically precisely accurately Question No: 1 of 10 (Marks: 1) - Please choose one A heap is a left-complete binary tree that conforms to the increasing order only decreasing order only heap order (Page 40) (log n) order Question No: 1 of 10 (Marks: 1) - Please choose one In which order we can sort? increasing order only decreasing order only increasing order or decreasing order (Page 39) both at the same time Question No: 1 of 10 (Marks: 1) - Please choose one Divide-and-conquer as breaking the problem into a small number of pivot Sieve smaller sub problems (Page 34) Selection Question No: 1 of 10 (Marks: 1) - Please choose one For the heap sort we store the tree nodes in level-order traversal (Page 40) in-order traversal pre-order traversal post-order traversal Question No: 1 of 10 (Marks: 1) - Please choose one

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as follows

The sieve technique works in

## Phases (Page 34) www.VUAnswer.com numbers integers

routines

## CS502 - Fundamentals of Algorithms Quiz No.1 12-11-2012

**Question No: 1 of 10 (Marks: 1) - Please choose one** We do sorting to,

keep elements in random positions keep the algorithm run in linear order keep the algorithm run in (log n) order keep elements in increasing or decreasing order

Question No: 1 of 10 (Marks: 1) - Please choose one

Heaps can be stored in arrays without using any pointers; this is due to the \_\_\_\_\_ nature of the binary tree,

left-complete (Page 40)

right-complete tree nodes tree leaves

Question No: 1 of 10 (Marks: 1) - Please choose one

Sieve Technique can be applied to selection problem?

True (Page 35)

False

Question No: 1 of 10 (Marks: 1) - Please choose one In Sieve Technique we do not know which item is of interest

### True (Page 34) False Question No: 1 of 10 (Marks: 1) - Please choose one In the analysis of Selection algorithm, we eliminate a constant fraction of the array with each phase; we get the convergent \_\_\_\_\_\_ series in the analysis, linear arithmetic geometric (Page 37) exponent Question No: 1 of 10 (Marks: 1) - Please choose one For the heap sort, access to nodes involves simple \_\_\_\_\_\_ operations. arithmetic (Page 41) binary algebraic logarithmic Question No: 1 of 10 (Marks: 1) - Please choose one Slow sorting algorithms run in, T(n^2) (Page 39) T(n) T(log n) Question No: 1 of 10 (Marks: 1) - Please choose one In the analysis of Selection algorithm, we make a number of passes, in fact it could be as many as, T(n) T(n/2)log n (Page 37) n/2 + n/4**Ouestion No: 1 of 10 (Marks: 1) - Please choose one** The sieve technique is a special case, where the number of sub problems is just 5 many 1 (Page 34) few Question No: 1 of 10 (Marks: 1) - Please choose one How many elements do we eliminate in each time for the Analysis of Selection algorithm?

```
(n/2)+n elements
(n/2) elements (Page 37)
n / 4 elements
2 n elements
Question No: 1 of 10 (Marks: 1) - Please choose one
One of the clever aspects of heaps is that they can be stored in arrays without using any
pointers (Page 40)
constants
variables
functions
Question No: 1 of 10 (Marks: 1) - Please choose one
How much time merge sort takes for an array of numbers?
T(n^2)
T(n)
T(\log n)
T(n \log n) (Page 40)
Question No: 1 of 10 (Marks: 1) - Please choose one
The reason for introducing Sieve Technique algorithm is that it illustrates a very important special case of,
divide-and-conquer (Page 34)
decrease and conquer
greedy nature
2-dimension Maxima
Question No: 1 of 10 (Marks: 1) - Please choose one
In Sieve Technique we do not know which item is of interest
True (Page 34) rep
False
 Question No: 1 of 10 (Marks: 1) - Please choose one
Theta asymptotic notation for T (n):
Set of functions described by: c1g(n)Set of functions described by c1g(n) >= f(n) for c1 s
Theta for T(n)is actually upper and worst case comp
                                                        (Not sure)
Set of functions described by:
clg(n)
Question No: 1 of 10 (Marks: 1) - Please choose one
Memoization is?
```

To store previous results for future use

To avoid this unnecessary repetitions by writing down the results of recursive calls and looking them up again if we need them later (page 74) www.VUAnswer.com

To make the process accurate

None of the above

#### Question No: 1 of 10 (Marks: 1) - Please choose one

Which sorting algorithm is faster

O (n log n) Page 26

O n^2 O (n+k)

O n^3

#### Question No: 1 of 10 (Marks: 1) - Please choose one

Quick sort is

Stable & in place

#### Not stable but in place (Page 54)

Stable but not in place

Some time stable & some times in place

#### Question No: 1 of 10 (Marks: 1) - Please choose one

One example of in place but not stable algorithm is

Merger Sort

#### **Quick Sort (Page 54)**

**Continuation Sort** 

**Bubble Sort** 

#### Question No: 1 of 10 (Marks: 1) - Please choose one

Cont sort is suitable to sort the elements in range 1 to k

K is Large

K is not known

K may be small or large

K is small (Page 57)

#### Question No: 1 of 10 (Marks: 1) - Please choose one

In place stable sorting algorithm.

#### If duplicate elements remain in the same relative position after sorting (Page 54)

One array is used

More than one arrays are required

Duplicating elements not handled

Question No: 1 of 10 (Marks: 1) - Please choose one
Which may be a stable sort?
Merger Insertion (Page 54)
Both above
None of the above
Question No: 1 of 10 (Marks: 1) - Please choose one An in place sorting algorithm is one that uses arrays for storage
Two dimensional arrays
More than one array
No Additional Array (Page 54)
None of the above
Overtion No. 1 of 10 (Mowless 1) Please sheeps and
Question No: 1 of 10 (Marks: 1) - Please choose one Sieve Technique applies to problems where we are interested in finding a single item from a larger set of
n items (Page 34)
phases
pointers
constant
Question No: 1 of 10 (Marks: 1) - Please choose one Sorting is one of the few problems where provable bonds exits on how fast we can sort,
upper
lower (Page 39)
average
log n
Question No: 1 of 10 (Marks: 1) - Please choose one Counting sort has time complexity:
O(n) (Page 58) www.VUAnswer.com
O(n+k)
O(k)
O(nlogn)
Question No: 1 of 10 (Marks: 1) - Please choose one
The running time of quick sort depends heavily on the selection of
No of inputs

Arrangement of elements in array

Size o elements

**Pivot elements (Page 49)** 

Question No: 1 of 10 (Marks: 1) - Please choose one

Which may be stable sort:

Bubble sort

Insertion sort

Both of above (Page 54)

Question No: 1 of 10 (Marks: 1) - Please choose one

One Example of in place but not stable sort is

Quick (Page 54)

Heap

Merge

Bubble

Question No: 1 of 10 (Marks: 1) - Please choose one

In Quick Sort Constants hidden in T(n log n) are

Large

Medium

**Small** Click here for detail

Not Known

Question No: 1 of 10 (Marks: 1) - Please choose one

Quick sort is based on divide and conquer paradigm; we divide the problem on base of pivot element and:

There is explicit combine process as well to conquer the solution.

No work is needed to combine the sub-arrays, the array is already sorted

Merging the sub arrays

None of above. (Page 51) www.VUAnswer.com

Ref: - random choices for the pivot element and each choice have an equal probability of 1/n of occurring. So we can modify the above recurrence to compute an average rather than a max

## **CS501 - Quiz No.2 (Spring 2013)** Question No: 1 of 10 (Marks: 1) - Please choose one A point p in 2-dimensional space is usually given by its integer coordinate(s) p.x only p.y only p.x & p.z p.x & p.y (Page 10) Question No: 1 of 10 (Marks: 1) - Please choose one In we have to find rank of an element from given input. Merge sort algorithm **Selection problem** (Page 34) Brute force technique Plane Sweep algorithm Question No: 1 of 10 (Marks: 1) - Please choose one In Heap Sort algorithm, if heap property is violated We call Build heap procedure We call Heapify procedure We ignore 23

Heap property can never be violated Question No: 1 of 10 (Marks: 1) - Please choose one Upper bound requires that there exist positive constants c2 and n0 such that f(n) c2n for all  $n \le n0$  (ye question ghalat lag raha hai mujhae Less than Equal to or Less than (Page 25) Equal or Greater than Greater than Question No: 1 of 10 (Marks: 1) - Please choose one A RAM is an idealized algorithm with takes an infinitely large random-access memory. True False (Page 10) Question No: 1 of 10 (Marks: 1) - Please choose one is one of the few problems, where provable lower bounds exist on how fast we can sort. Searching Sorting (Page) Both Searching & Sorting Graphing Question No: 1 of 10 (Marks: 1) - Please choose one Floor and ceiling are \_\_\_\_\_\_ to calculate while analyzing algorithms. Very easy Usually considered difficult (Page 31) Question No: 1 of 10 (Marks: 1) - Please choose one In Heap Sort algorithm, the maximum levels an element can move upward is Theta (log n) (Page 43) www.VUAnswer.com Order (log n) Omega (log n) O(1) i.e. Constant time Question No: 1 of 10 (Marks: 1) - Please choose one A point p in 2-dimensional space is usually given by its integer coordinate(s)

```
p.x only p.y
only p.x & p.z
p.x & p.y (Page 17)
Question No: 1 of 10 (Marks: 1) - Please choose one
In Heap Sort algorithm, the total running time for Heapify procedure is
Theta (log n) (Page 43)
Order (log n)
Omega (log n)
O(1) i.e. Constant time
Question No: 1 of 10 (Marks: 1) - Please choose one
Algorithm is a mathematical entity, which is independent of a specific machine and operating system.
True
False (Page 7)
Question No: 1 of 10 (Marks: 1) - Please choose one
While Sorting, the ordered domain means for any two input elements x and y satisfies only.
x < y
x > y
x = y
All of the above (Page 39)
Question No: 1 of 10 (Marks: 1) - Please choose one
Quick sort is best from the perspective of Locality of reference.
         (Page 9)
True
False
Question No: 1 of 10 (Marks: 1) - Please choose one
Sorting can be in
Increasing order only
Decreasing order only
Both Increasing and Decreasing order (Page 39)
Random order
Question No: 1 of 10 (Marks: 1) - Please choose one
In Heap Sort algorithm, we build for ascending sort.
```

```
Max heap
             (Page 41)
Min heap
Question No: 1 of 10 (Marks: 1) - Please choose one
In Sieve Technique, we know the item of interest.
True
False
       (Page 34) www.VUAnswer.com
Question No: 1 of 10 (Marks: 1) - Please choose one
While solving Selection problem, in Sieve technique we partition input data
In increasing order
In decreasing order
According to Pivot
                   (Page 35)
Randomly
Question No: 1 of 10 (Marks: 1) - Please choose one
In pseudo code, the level of details depends on intended audience of the algorithm.
True
          (Page 12)
False
Question No: 1 of 10 (Marks: 1) - Please choose one
The sieve technique works where we have to find ______ item(s) from a large input.
Single
        (Page 34)
Two
Three
Similar
Question No: 1 of 10 (Marks: 1) - Please choose one
If the indices passed to merge sort algorithm are ,then this means that there is only one element to
sort.
Small
Large
Equal
           (Page 28)
Not Equal
```