

1. Create the following design:

Race Tracker

Time:

Comment:

Add Race

Past races:

Average:

Best:

2. Data side:

- Now click the data tab
- Create a new table - call it TrackTimes
- Add the columns time and comment and create 2 rows as shown below:

TrackTimes

Clear table

Import csv

Export to csv

Page: 1

id	time		comment		+	Actions
#	enter text		enter text			Add Row
1	14.22		"81 degrees, too hot."			Edit Delete
2	13.55		"Good race."			Edit Delete

3. Because we are going to tell the table to be shown in the text area in a couple of places (when it starts and when we add times), lets make a function.

- Drag function over - rename it showTable

```
function showTable() {  
    
}
```

- Create a variable raceTimes, set it equal to "".
- Now bring over Data - readRecords. It nicely has lots of good stuff with it (a for loop that goes through the array records - instead of myTable, change it to TrackTimes and remove the console.log line

```
readRecords("TrackTimes", {}, function(records) {  
  for (var i = 0; i < records.length; i++) {  
      
  }  
});
```

- Now lets make raceTimes equal to itself plus the next record it reads in. This is easiest in show text. It is a tough line (below). Key things here, each time, I'm adding the id, time and comment.

```
raceTimes = raceTimes + records[i].time + " - " + records[i].comment + "\n";
```

Then "\n" which means a new line.

- Now put this in the text area.

```
function showTable() {
  var raceTimes = "";
  readRecords("TrackTimes", {}, function(records) {
    for (var i = 0; i < records.length; i++) {
      raceTimes = raceTimes + records[i].time + "
    }
    setText(▼ "text_area1", raceTimes);
  });
}
```

4. Have the function called when the program begins. Draw myFunction and (rename it showTable) to the beginning of your program.

```
showTable();
```

5. Let's add the ability to add a race -> times/comments to our app.
 - a. If they hit the button (addRaceButton for me)
 - b. Save time and comment as variables (I'll call them timeValue and commentValue)

```
var timeValue = getText(▼ "timeInput");
var commentValue = getText(▼ "commentInput");
```

- c. Now we want to save that in our online table.
 - i. Drag over createRecord and change myTable to TrackTimes

```
createRecord("TrackTimes", {name: 'Alice'}, function(record) {
  // 
});
```

- ii. We want to add timeValue and commentValue, so we say update our command to the following:

```
createRecord("TrackTimes", {time: timeValue, comment: commentValue}, function(record) {
  // 
});
```

- d. Lets call our function `showTable();` again so it will show up.

```

onEvent(▼"addRaceButton", ▼"click", function() {
  var timeValue = getText(▼"timeInput");
  var commentValue = getText(▼"commentInput");
  createRecord("TrackTimes", {time:timeValue,comment:commentValue}, function(record) {
  }
  );
  showTable();
});

```

100 meter

12.5: Felt tight

13.7: Threw up at the end

400 meter relay

48.5: John was super fast today

49:7: Nobody ran well

```

function findTotal() {
  var total=0;
  readRecords("hours", {}, function(records) {
    for (var i=0; i < records.length; i++) {
      total = total + records[i].hoursWorked;
    }
    setText(▼"totalHoursOutput", "Total hours is " + total);
  });
}

```