

(Setting: Exterior of Prime Synthesis Labs at night. Regina is making her way through overgrown grasslands to get to the building)

PRIME

Hey everyone! What's up? It's Regina! I have returned! Thanks to all of you who watched my last video. I had no idea it was going to blow up like that. I mostly make videos of my explorations as a sort of documentation thing for me, but it's cool to know a bunch of you are out there enjoying my little adventures too! So yeah, some of you guessed right. This building behind me is the former home of Prime Synthesis Labs, which famously and spectacularly went bankrupt in 2000. On the surface, they were your everyday kind of chemical research and development lab, but lots of people suspect they had their hands in more nefarious stuff because of all the government contracts that were classified during the bankruptcy hearings. Blah blah blah, human experimentation, blah blah blah, super soldiers, blah blah blah, mind control, and whatever else you want to throw in there. Me personally, I don't think that was the case, because there's no way the government would have let them fail as badly as they did if they were having them develop an army of mutant soldiers or whatever. No, these guys were probably just testing chemical compounds for household cleaning products or something. But... but but but... the glow in the dark stuff I saw last time? I did some research, and it seems to be a very specific type of fungus that doesn't normally grow anywhere around here, normally. So, my guess is that someone in the labs was playing around with that stuff at some point, some of it broke out of its containment once everyone was gone, and that is how we get a glowing green mushroom door. Cool, hu? So, as you can see, I've got my protective gear on this time. If any of you want to try urban exploration for yourselves, I cannot recommend enough that you invest in good protective gear. **(Sound cue: Regina opening her back pack, removing her lantern and respirator, closing the backpack)** You never know what you're going to stumble onto or into, so durable boots, several pairs of socks, pants that close with elastic around the ankles, you know... so nothing can... crawl in there... long sleeved, high necked shirt with the same elastic around the wrists, heavy duty gloves, and layer everything. **(Sound cue: Regina putting on her respirator)** A respirator like the one I'm wearing or better is essential in normal circumstances, but especially in this case, where I literally might be breathing in dangerous chemicals. If your hair is long, put it back into a tight bun. Goggles are also a really good idea. Basically, you want to create as much of a barrier between yourself and the environment as possible so that no one can hitch a ride home either on or in you. Best case scenario, bed bugs. Worst case, choking on literal poison gas, so... yeah. Take

precautions. This is not a hobby for the faint of heart. But, once you make that initial investment, there's not much else you need to buy, so that's great! Ok, now that's all out of the way, let's head back inside, shall we? I wanted to show you guys the door I used last time because this time **(sound cue: Door and chains rattle)** it's locked. So I guess someone either was watching me remotely, or more likely, they saw the video I posted. It happens, and I get it. They're just trying to protect people. But, if we head over here... you'll see a vertical rolling door that has a tiny little gap between it and the ground. Guess what that means! **(Sound cue: rolling door going up)** Lucy! I'm home! Now, obviously this isn't the entry point I used last time, so I'm not sure if I can get back to that same hallway area, but at least this time, I'm equipped to wander a little further in. Let's go! **(Sound cue: Walking further into the facility)** So, this seems to be some kind of loading dock? That's my guess anyway, based on the concrete driveway that extends in from the outside. Not too much to see here, but if we turn this corner... Look at that! A tiled hallway. Betcha this will lead us back to where we were. Yeah, see, look here. See the small tire tracks on the floor here? That's probably from dollies being loaded and unloaded constantly and then wheeled off into the depths of the facility. So... I say we follow the dolly tracks! **(sound cue: change in environment to interior)** I've got my extra bright lantern this time, so the light spreads out a bit more than a flashlight beam would. I've also got my headlamp just in case. But I'm hoping that sweeping the lantern back and forth will help discourage any critters from jumpscaring me again. I know a lot of you got a good laugh out of the rats trolling me last time. Ok, let's see if we can find our way back to the mushroom door, because I know that's where you all want me to go. Should be easy to spot if I just kind of flash the lantern up and then away... Should eventually see that green glow. And no, guys, the green glow does not mean the mushroom door is radioactive. You know, I get the appeal of conspiracy theories and all that, but for real, most of the time things are exactly what they look like. A place that makes chemicals is sometimes just a place that makes chemicals, you know? Nothing nefarious going on. Just normal, everyday capitalism. Oooo... did you see that? Wait, let me turn the camera around. There. Off in the corner. See that? Very very faint, but I think I see something glowing! Let's head in that direction, shall we? Weird though, because it feels like I'm headed in the opposite direction from where the mushroom door was. But, maybe my sense of direction is off. It was so dark last time, I might not have realized where I was looking. Ok, I'm not imagining it. That glow is getting brighter for sure, especially when I focus the light to the left of that pillar. Yes! Right there! Do you see it? Glowing green doorway! We found the

mushroom door, guys! I know, it's a fungus, not a mushroom per say, but mushroom door sounds less... gross I guess. (laugh) Fungus door doesn't have the same ring to it. Wow, that is such a cool effect, isn't it? Ok, let's head inside and see what's behind the mushroom door. (sound cue: door opening with difficulty) Oh my God...

(Sound cue: recording stopped, environment change)

OMEGA

Do you know where this is?

DELTA

I told you no already. I have no idea what any of this is.

OMEGA

That is you in the video.

DELTA

No, it's not. Why won't you believe me?

OMEGA

Admit that is you. You are Regina Prime.

DELTA

I'm not.

OMEGA

You are!

DELTA

Please! I'm not whoever you think I am! My name is-

OMEGA

System! Detect falsehood. (to Delta) One last time. Are you Regina Prime?

DELTA

No. I swear on my family's lives I'm not.

SYSTEM

No falsehood detected.

DELTA

I told you I wasn't lying.

OMEGA

I believed you, but I had to make sure. If you aren't her, then I have no need of you.

DELTA

Thank God. Please, just let me go. I'll never breathe a word of this to anyone, I promise.

OMEGA

I can't let you go. You have to be destroyed.

DELTA

No. No! Please! Please, you don't have to-

OMEGA

Letting you go free would compromise everything. I'm... sorry

DELTA

Please! Please! I can get you money! Whatever you want! My husband comes from a wealthy family! Please don't do this!

(sound cue: environment change)

OMEGA

System record. Delta has been eliminated as a suspect. Testing did produce a positive result for the abnormality, so she could not be re-released. She had a family... two children. I'm afraid they'll need to be tested as well. Moving onto suspect Epsilon. Stop record. System, ignite incinerators in room Delta.

(sound cue: Delta begging, banging on the door, intense fire blast)

(Music and credits)