Eastern Sun Resurrected v1.07

Fixes

- Fixed some missing strings.
- Fixed aura stone cube recipe creation not working (it tried to use ancient scroll instead of ancient decipherer).

Barbarian

- Thunder strike Reworked. Now releases chaos lightning bolts that have 25% weapon damage and converts 75% of the physical damage to lightning. Gains an increasing amount of lightning bolts per level, max bolts on level 48. Hits enemies multiple times.
- Nova Switched places with Thunder Wave. Reduced missile speed and added 100% knockback effect. Removed next hit delay. Adjusted damage to compensate.
- **Thunder Wave** Replaced by Call of the Ancients. Summons a ring of lightning bolts around you, each bolt dealing lightning area of effect damage. Removed cooldown.
- **Plasma Rain** Reworked how it works, now calls down several lightning bolts in a bigger area of effect with a more randomized pattern than before. Calls down 50 bolts over 2 seconds. Cooldown increased to 8 seconds.
- **Thunder Storm** Now also deals 100% weapon damage in a small area of effect and converts 75% of the physical damage to lightning. Reduced flat lightning damage to compensate.
- **Overwhelm** Increased rock falling frequency by ~30%. Increased maximum rock count to 12, now gains 1 rock every 7 levels instead of 9.

Items

- Fixed a few items granting Werebear instead of Elemental Form class skill.
- Blanchwood Vest Now grants Werebear instead of Elemental Form as an oskill (Elemental Form is too strong for anyone to have, other than druid)