

Suggestion: Maybe adding people's questions to each part might facilitate better CTRL-F? Oramibeingtoospoonfeedy OTL
ara: we can probably organize the questions into a better format later and utilize the Outline thingamabob Google Docs has
Wanna google sheet instead? Wwwwwww

: ^)

Shouldn't we compile everything first? -aight

Idk, i feel docs is better for brainded-dump

braindead dump is doneee

Time to format this shit

Aight time to actually do shit *please ignore this chat corner*

imo i think we should sort the questions into general categories like rolling; jobs; etc. and have those be heading 1 - all the questions are already set to heading 2 sizes, so heading 1 can be the categories

- Probs, rn im just ensuring things are readable
- Okay am lazy now will proofcheck later when done, things are separated and bolded for now

UTILIZE THE DOCUMENT OUTLINE PLEASE *or just CTRL-F*

This isn't working/I have a bug/This is broken!

We cannot help you with that. Join the official discord channel and report it there, or use their official site to report a bug: <https://help-us.pokelabo.games/>

Important Info:

1. DO NOT ROLL ON BEGINNER BANNER, IT'S SHIT, SAVE YOUR FUCKING CRYSTALS
 2. DON'T WORRY TOO MUCH ABOUT THE PICK-4-POKEMON SCREEN(STARTER JOB SCREEN), YOU'LL UNLOCK THOSE JOBS LATER IN STORY MODE
 3. POWER THRU STORY, GET ALL THE WAIFU PNG LEVEL EM ALL UP, GET SWOLE FOR NIER EVENT OR YOU WILL MISS OUT
 4. LEVEL EVERY JOB OF EVERY CHARA FOR FUCKING STATS TO MAKE YOURSELF SWOLE
 5. COMMON STATS /GLOBAL = SHARED AMONGST ALL
 6. CLASSES JOB STATS = ONLY MEANT FOR THAT CLASS
-

Where's the tier list?

NONE (link broken atm, will place later when fixed)

What do I roll for?

- Weapons: short shelf life (depends on the weapon) [unless you guys are implying on rerolls] (i think adding the "depends on the weapon" works)
- Nightmares: long shelf life
- Jobs/Class: permanent shelf life

When is the next Guerilla event?

<https://sinoalice.game-db.tw/timer>

MAKE SURE YOU HAVE THE CORRECT SERVER SELECTED.

What is spec banner?

Specialized banner, or "spec", is a special weapon gacha that has limited and un-sparkable weapons, usually the best of their kind. Spec has one banner for each "specialization", so one each for physical dps, magic dps, instruments, books, staves, and orbs.

I'm a whale. What do I buy?

Job packs are a good investment, but not RRH Cleric - she has poor stats for a paid job.

(June 7 2020) Get the Library Wisp nightmare package. Library Wisp gives you 3 stacks of phys and mag defense buffs each during Colosseum.

Cecilia (Mitra on JP) will soon be available for purchase in the Cecilia nightmare package. She is worth MLBing for the stats and is used endgame due to the 3 stacks of phy and mag atk buffs in all content.

What's the best -----?

There is no best summon/nightmare.

There is no best job.

There is no best character.

What is sparking?

- It's GBF-speak for **redeeming a gacha item** (Arcana/Job/Weapon) with **currency obtained from rolling the gacha** (Desire Medals in SInoALICE).
 - 1 roll = 10 Desire Medals
 - 11 roll = 100 Desire Medals
 - 1 Arcana = 500 Desire Medals
 - 1 Job = 1500 Desire Medals
 - 1 Weapon (**it does NOT come with Job**) = 1500 Desire Medals
- You need a total of **4500 crystals** to 'spark' (buy) a job in the Desire Medal shop.

- **Desire Medals last for the month**, so you have the entire month to accumulate them.
 - If more banners get added that month, the contents of the banner are added to the Desire Medal shop.
 - **HOWEVER**, collaboration events usually **have their own desire medals** that are **SEPARATE** from the normal Desire Medal.
-

How do I get jobs?

- Characters have multiple jobs and eventually will have all main eight jobs.
 - Most of these jobs are only unlocked through gacha, by either pulling the weapon that gives the job, or buying the job in the Desire Medal shop. (Buying the job's weapon does NOT give you the job.)
 - Some jobs are available from clearing story chapters or events. One of each *base game character's* jobs can be obtained by playing their first chapters.
 - Collab characters typically have one job only, two at most.
 - Finally, jobs are not skins. There are no skins (yet).
-

What's PVP in this game? What do you do with guilds?

Colo is the sole GvG in the game and the only time-restricted mode.

What is the meta/strategies for Colosseum?:

Colo has an ever-changing meta and since the schedule for Global server is unknown we can't predict how it will develop. Also in-depth strategy would take hours to explain, just work and communicate with your guild.

What is Combo? How do I increase it?:

Combo is a mechanic that increases certain damage effects inside Colosseum. It builds when you and your guildmates attack consecutively (by using damage weapons, tapping or hitting ship).

What is the Demon? At what time does it appear?:

The Demon is a special Nightmare that appears during Colosseum and gives its boon to the guild who first uses a set quantity of weapon types. They appear twice per match during a time window starting at around 4 minutes into the match (16 min left) and 12 minutes into the match (8 min left). The exact time is random.

Should I reroll?

Early-game weapons are powercrept so don't fret about your first roll. Rerolls should be aimed at 2-3 jobs and one nightmare if you want to be extremely well off at the start. Rerolling for just your favorite waifu's job will not hurt you in the long run whatsoever. **Seriously don't place rerolling as a do or die.**

Why are job stats so important?

Eventually weapons get power creeped, but job stats are permanent. They add onto your base stats. if you only rely on equipment to increase your points, you'll stagnate more easily, more so for f2p.

What do I buy with Royal User Service (RUS) medals?

You get one RUS medal per 7 days (so the month-long RUS package gives 4 medals).

1. An SR nightmare (Ice Golem, Ugallu, and Lindworm are the ones available)
 2. IF YOU'RE A CLERIC: the 3 medal staff
 3. 7 medal weapons
-

What's the difference between paid and free gems?

The differentiation is just there for whales to know how much gems they've paid for. Be aware that if you switch from IOS to Android or vice versa, your paid gems will turn into free gems. Paid gems are also used first. *There are no paid gem banners.*

How often should I do purification?

If you're under rank 20, don't spam it. Purification is unlimited before you hit rank 20. Afterward, you have to use a purifying ticket or wait for 8 hours. (The cooldown is reduced to 4 hours for RUS users.)

You should use up all your AP before doing purification for efficiency. Do this by spamming the daily limited dungeon (evolution material stages, and the time-limited guerilla stages). Avoid story when trying to use up AP; story stages give a lot of EXP and you will level too fast.

Do I buy the 150 crystal vanguard/rearguard pack?

- Yes. But only once. And only on the role you main (DPS = vanguard; support = rearguard)
-

How to know the time for the daily armor and weapon guerilla dungeons

XP Click Menu > Click Notice > On the latest tab, scroll down > Click on the armor or weapon XP banner > **The event times there are already synced to your phone time zone**

LINGO IN CASE THE HELPERS DERP WITH GLOBAL TERMINOLOGY

Calendar Clear = Clearing all the participation rewards of a stage

Colo aid = Colo support

Exp dungeon = Guerilla

Jobs = Classes

Job exp/points = Mastery points

Orb = Artifact

Offi = Official Discord (link in #en-twitter-feed)

Raid = Conquest

Skill orbs = Gems

SS = SR

AFTER ISSUING A DATA TRANSFER REINSTALL THE APP BOOT IT BACK UP the "Data Transfer" button should be up

DAILY RESET => CHECK DAILY MISSIONS

IF YOU HAVE FINISHED THE STORY OR ARE LOST AS TO WHAT TO DO:

- Do the event
- For people struggling with story, try later when you're stronger/ have more and better weapons.

What should I prioritize to get from the current event [[Shattered Memories]] shop?

1. Twilight crystals - Because gacha currency is always important in gacha
2. Depending on what you need,
 - a. Evolution mats = If you want to evolve your weapons and/or armor. If you want, you can prioritize getting the level 4 material first
 - b. Skill gems = To make your weapon better in terms of skill level (increasing individual skill level). Useful if you don't want to use S/A weapons as fodder.
3. The cheap copy of the nightmare
4. Skip tickets/purification tickets
5. Weapon upgrade mats
6. Additional copies of the nightmare
7. Gold sacks

How do job stats and mastery points work?

You can use mastery points to level your jobs.

COMMON grants flat stats to *all of your characters, even collab characters.*

CLASS grants extra power ONLY when you use that job's weapon type while using that specific job.

Example: Gretel/Minstrel has "Instrument +30% (Gretel+stage)" gives 30% more power when using instruments as the Gretel/Minstrel you're currently upgrading if the stage has Gretel as area bonus

How do I get mastery points?

THE ONLY EXP YOU GET FROM CLEARING STAGE IS RANK EXP, NOT JOB EXP.

https://www.reddit.com/r/SINoALICE_en/comments/hjw2t3/psa_youre_severely_limiting_your_mastery_earned/

- Use a weapon in story or colo (the SP cost = the # of mastery points)
- Use Book(s) of Opportunity (Menu > Item > scroll down)

What job do I level first?

Max out what you play first, then spread out your points. First get jobs to level 8, then to level 10. The goal is to max ALL your jobs.

Should I use orbs?

It is okay to use them for PvE at the moment, because they are a support's ONLY MEANS of dealing damage. Do NOT use them in PvP. *Unless if you are 400k or up*
If anyone still confused about 1 month royal pack, it indeed gives 4 medals (edited)

What weapon should I level the skill levels for?

What's a good weapon to level up?

What IS a good weapon?

List of meta Weapon Skill

THIS SKILL IS A COLO SUPPORT SKILL

- DPS (Sword/Spear/Bow/Hammer/Orb) = **Dauntless Courage [DC]**
- Buff or Debuffer (Book/Instrument) = **Support Boon [SB]**
- Healing (Staff) = **Recovery Support [RS] / Replenish Magic [RM/MS]**

READ GUIDES AND DO YOUR OWN RESEARCH BEFORE ASKING MORE QUESTIONS.

What character do I play?

Dickpick™ (and lots of gore)

<https://www.youtube.com/watch?v=pwSUJM2EyqE>

What job do I play?

Either pick something you enjoy, or choose whatever weapon type you have the most of.
Ex. Lots of swords? Play as a Breaker.

Should I use crystals to recover AP?

No. You'll get plenty of purification "Puri" tickets. Hoard Puri and Skip tickets for events

(is this bug still here??) [because it's kusolabo] (sad)

Why did the timer on the top right doesn't match my Colo time?

- There is currently a **bug** where the timer shows the wrong time. To be sure what time is your Colo, go to the guild page and see the Colo time here. The time is synced to your phone time.

Future gem gain breakdown (courtesy of kent)

- (Monthly gem) charm medal = **300 gems**
- Betting medals = **300 gems**
- Daily mission 12 x 30 = **360 gems**
- Daily login friend medals 5 gem x30 = **150 gems**
- Raids (8 old 1 new) = 8x (6 x 8 x 2 + {6 x 5}) 8 x (96 + 30) 1008 + (3 x 8 x 2) + (3 x 5) 48 + 15 63 1008 + 63 = **1071 gems**
- Medal event guild milestone = AT LEAST **900 gems** (If you clear it off)
- Medal event personal milestone = at least **600 gems** (If you clear it off)
- Medal event medal shop = **600 gems**
- Host clear event n10 + h1-10 + 2 ex stages = **110 gems**
- Sinoalice day = **100 x2 gems**

Total: 4591 gems

This does not counting gem from additional events like armor / chara event

*It does **not** count **GC gems***

*It does **not** count **blood/ex colo rewards***

*It does **not** count **OVERFLOW FROM GUILD MILESTONE** (medal event counted using the lowest you can get from max milestone)*

*This is **before the release of weekly missions** which give **200 gems per week***

AT this point of the game, so far GL only has (will be updated as things change):

- Daily mission 10 x 30 = **300 gems**
- Daily login friend medals 5 gem x30 = **150 gems**
- (Monthly gem) charm medal = **300 gems**
- **A Portion of the raids = ???**
- Medal event medal shop = **600 gems**

Total: *Pending because subject to change*

THIS DOES NOT INCLUDE SPECIAL EVENT GEMS YOU GET FROM PRE-REG AND YOUR BEGINNER GEMS

Limit Breaking Stuff (LB)

- **Can I LB a Weapon/etc before and or after evolution? = Yes!**
The order does not matter, you can LB anytime even after the base is of higher rarity (after evolution)
Limit breaks are retroactive and carry over when you evolve a weapon, meaning there's

no loss to limit breaking weapons immediately when you get duplicates of the same weapon.

- **You can also limit break weapons even if they have been evolved if they have the same base form.**

[*from Fallen's & Nata's Guide in #en-guides Evolution-ing Stuff]

• **Does evolution reset the skill level (SL) of a Weapon/etc? = No it doesn't**

About Story/Colo/Colo Support Gems

- What are they used for? = **To level each individual SL of a Weapon**
 - Are these any good? = **Yes**, redeem as much as you can
 - How do I use them? = **Feed them to Weapons like you would do with fodder**
 - Is there any other way to level SL without these gems? = **Yes**, by feeding other Weapons as fodder
-

Which guerilla dungeon should I do? Advanced takes so much time!

- **Advanced always.**

>Chance for getting up to **2x S** and **2x A** by spending **45 AP**, While Intermediate (**30 AP**) has average **3xA**

Think it takes too much time?

- Try hopping into someone else's room. If you are lucky, they will already be in the stage before the last one, so you just need to kill the boss and get carried.

Same for material dungeons: do **Advanced** for possible **Dragon Shackle** drop.

I'm weak/I can't progress/How do I get stronger?

- Upgrade SR and S weapons
 - Don't be afraid to equip A Tier gear as a placeholder
 - Evolve SR, generally avoid investing too much into S or A weapons
 - Upgrade Armor, don't evolve B armor
-

What stages do I farm?

- Run guerilla events whenever they're available to get weapon fodder
- Farm Shattered Dreams and exchange for materials (or whatever the current event is)
- Run story in between to balance exp gain for good level up times
 - Don't farm story stages for gear/nightmare/exp drops - story stages are only good for getting jobs and crystals from the first clear

I want to be a DPS in PvP

1. Have weapons with dauntless courage as passive skill
2. Collect 20 weapons with this passive skill

I want to be a DPS in PvE

1. Use weapon that has advantage against enemy
-

What do Vials (pots) do in the game?

- **Drop pots** double your **drops**.
- **Gold pots** double your **gold earned**.
- **Exp pots** double your **exp earned**.

HOW TO SWITCH PLACES DURING COLO

[In case your support went to the vanguard to tank instead of your dps or vice versa.]

HOW TO SWITCH PLACES DURING COLO

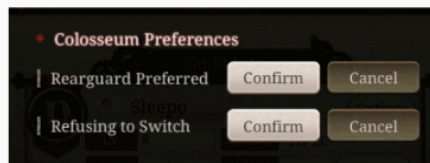
Press Menu in the lower right corner



Press "Switch Line", choose your guildie



Note: Make sure both you and your guildie is set to "Cancel" in the "Refusing to Switch" in the preferences
<Guild name> top of home screen -> Preferences



- (You can only switch yourself with someone else on the other side) Guild master/submaster CANNOT switch two people for them
- Rearguards deal -90% dmg btw Set Rearguard Preferred to "Confirm" to start in rearguard
- (There's no way to prefer Vanguard, every other guildie needs to go to the rear) biscuit made an image but google docs hates images so can figure that out later (*inserted the image for reference*)

Does leveling skill level raise my weapon's power?

- **LEVELING SKILL LEVELS IN YOUR WEAPON DOES NOT RAISE ITS STATS DIRECTLY**

Just think of skill levels as a **multiplier** for your weapon.

(Do your own research if you want more details, number crunch in your own free time)

The Priority of Royal Medal Shop:

NMs then 7 medals weapon (3 medals staff if you are cleric)

Charm medals

You get them from participating colo and Limit breaking/Feeding weapons/gacha NMs (the amount base on rarity) A: 1 S: 8 SR: 64

NieR weapon comparison list *(Beware as stats can be different in global release)*

- Automata Weps: https://sinoalice.game-db.tw/weapons/compare/SSエミールヘッド_L白の契約_L黒の倨傲_L四〇式斬機刀_L7号の杖_L百獣の剣王_SS三式戦術槍
- Replicant Weps: https://sinoalice.game-db.tw/weapons/compare/Lデボル&ポポルの杖_Lカインの剣_Lハルアヘッド_L百獣の双槍_L白の書

When's NieR Automata & NieR Replicant events starting?



SINOALICE Global @sinoaliceglobal · Jun 24

🔊 SINOALICE × NieR series 2-part collaboration start date 🔊

The NieR collaborations will be available during the times below! ✨

NieR: Automata:
July 16 until August 6, 2020 (JST)

NieR RepliCant:
August 6 until August 20, 2020 (JST)

#SINOALICEGlobal #NieR



I used skip tickets but I didn't get a reward, what do I do?

Relog or run another mission manually

Weapon fodder EXP chart:

EVO DOESN'T CHANGE SKILL EXP FOR NORMAL WEAPONS	
Item	Skill exp
B base (armour)	50 all
A base weapon	100 all
S base weapon	300 all
SS base weapon	1000 all
A skill gem	150
S skill gem	450
SS skill gem	1500
S prison sword	1000 all
evo prison sword	2000 all
SS prison weapon	2250 all
evo prison weapon	4500 all
Note: Book 3 armour gives A rank exp	

Skill level breakpoints:

	To next	Total
1	200	0
2	640	200
3	510	840
4	710	1350
5	910	2060
6	1080	2970
7	1240	4050
8	1400	5290
9	1570	6690
10	1740	8260
11	1900	10000
12	2070	11900
13	2225	13970
14	2405	16195
15	3555	18600
16	3735	22155
17	3889	25890
18	4076	29779
19	4205	33855
20	---	38060

Weapon leveling:

1->30	10265		1S 3A	
1->40	21718		4S	
1->50	40217		7S 1A 1B	
1->60	69169		12S 2A	10S 9A
1->80	163037		30S	
1->120	550742		100S 1A	

NIGHTMARE IN THE CHAPEL

Jormungandr (Water Snake - USE WIND WEAPONS)

Character area: Snow White

AP Usage: 5AP

DPS: All type is okay, better if you have lifesteal weapon (the one that gives you HP_.

Supports: Recommended cleric and minstrel

Raid waves:

Wave 1: Ghosts;

Wave 2: Wolf, Orc, Plant;

Wave 3: High Snakes; [approach the High Snakes with caution]

Wave 4: Boss

It is advised to stall on ghosts in wave 1 until enough players join the instance before focusing on the wolf. It is preferred to target the same opponents as CPUs or party members to burst enemies faster.

For the boss itself, buffs and debuffs should be done during phase 1 while summoning wind element nightmares (e.g Wind lizard, Dependence) at the end of Jorm's first bar or half-way depending on potential damage.

Reward: Twilight crystals. In Normal 3, clearing the raid will give you Jorm. Clear Normal 3 x times (will be edited when I know how many times needed to clean the calendar), to get Jorm core that can be used to evolve Jorm

Jorm can drop as Nightmare (just like Drizella) from any stage. The higher the difficulty, the higher chance it drops

DO NOT FORCE YOURSELF TO DO RAID IF YOU CAN'T. RAID IS HIGH-DIFFICULTY EVENTS. IN RAIDS, IF THE WHOLE PARTY DIES, THEY DIE. YOU GUYS CANNOT USE CRYSTALS TO REVIVE

Should I roll for the next banner (Snow Crusher + LM Breaker)?

1. Do you like Snow White? If yes, roll
2. Do you like Little Mermaid? If yes, just wait. This is S rank job. She will come very often in your future gacha
3. Do you want a Nightmare? If yes, you can roll. There is a new nightmare
4. Are the weapons good? No. They are fucking shit.

CPU Scaling in a stage

The game checks your total stats to determine your CPUs and searches for the players' last used grid's power as your CPU.

The CPU's power will scale to your power if deemed necessary, you can't just befriend strong people and let them carry you as CPU.

What to buy with Charm Medals

Crystals, **CRYSTALS**

You get to buy 300 crystals MONTHLY for 1000 Charm Medals
save up for it

once you're financially able to afford more than those crystals in a month then,
consider redeeming a SR Weapon

What is a STEP-UP banner/gacha/Grimoire?

A type of gacha where you have 'steps' that will have increasing SR rates with each step. Each STEP UP gacha can be different so please *check the banner information* beforehand.

Typically STEP UPs are 5 steps long and cost 150/150/300/300/300 gems. For the 150 gem (5 roll) roll, you'll obtain 50 gacha (Desire/Collab) medals, and 100 for the 300 gem roll (11 roll).

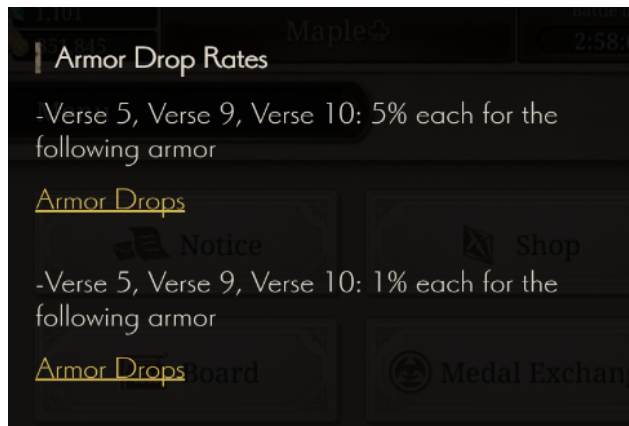
Are the S rarity nightmares we can obtain from story mode worth investing for late game?

NO. It's not late-game content but it can help you in some events, ultimately SR NMs are more superior.

-
- Every 5 quests cleared in co-op Mode, up to 200, will reward 50 NieR Medals with a maximum of obtaining up to 2,000 NieR Medals
 - Every 10 quests cleared, including event quests, up to 500 rewards 50 NieR Medals with a maximum of obtaining up to 2,500 NieR Medals
 - Evolving 1, 2, 3, 4, and 6 weapons rewards 500 NieR Medals with a maximum of obtaining up to 2,500 NieR Medals
-

Deep sea armor event doesnt only drop breaker armor (as it seems to show on the mission page)

Verse 5, 9 and 10 also drops breaker (sword), crusher (heavy), cleric (staff) and minstrel (instrument). More details on this can be found in the event notice page.



Violence & Resistance STEP Gacha

What's in?

2 dps weps

2 support weps

As per usual

Skills?

Piggie Powder Grinder :pinching_hand: :thumbsup:

Fire weps are quite a rarity, tho this doesn't have dc, it at least has lifesteal

Also comes with 3 girls for the price of a class unlock :piggiedericious:

Mace of Deep Seas :thumbsup: :thumbsup:

Good looking & Strong Hammer with dc which does it's job, it's a great asset if you happen to pull it

Dark forests :thumbsup: (for magic or boon aid searchers :thumbsup:) (If under royal and wish to pick it up someday, unless you want lbs :thumbsdown:)

The pre-release instru from royal that was brought forward, comes with boon2 & a Matk buff that doesn't come by often

Blessings :pinching_hand: (for 2T seekers :thumbsup:)

Even if no recovery supp, a 2T heal makes your VG secure

:warning: Dark forests wasn't shown anywhere but it could when gacha drops

Edit: rest in peace dark forests, not in

	Staff of Blessings ❖ 祝福の杖	6680 (Lv120)	18
	Dark Forests ❖ 闇夜ノ森	6666 (Lv120)	18
	Mace of Deep Seas 重海の鎚矛	6700 (Lv120)	18
	Powder Grinder of Gluttony ❖ 暴食の粉碎機	6603 (Lv120)	18

Where's Gretel/Sorc's SR Weapon?

Paid Class packs have no SR Weapons when they were first rolled out.

They will be implemented at a later date.

If you bought the pack before the Weapon is included, it will be issued for free to you, when the Weapon is implemented into the game

A Twilight Crystal/Class set Event Preview

Thank you for playing SInoALICE.
A Twilight Crystal/Class set will be available for purchase starting 2020.07.16 15:00

Product Details

For a limited time, players can get a class unlocked with their purchase of twilight crystals.
Note: This product can be purchased **only once**.

Product Name

-Twilight Crystal x306 + Class Unlocked

Unlock a New Class
Gretel/Sorcerer

Gran Colosseum FAQ

What is Gran Colosseum?

Gran Colosseum is a **monthly event** where you fight for the highest Life Force in the preliminary rounds. The winners will then fight for glory against their closest opponents in a final showdown on a specific time.

When can I register for a Gran Colosseum?

When the button is up. This will usually appear a few days before it begins, so ensure that your guild master/sub-guild masters actually register you in during the registration window.

What are the rewards for Gran Colosseum?

Ranking Rewards: Title for both timeslot and overall scores, Twilight Crystals, Charm Medals, Gran Tokens

Win Count Rewards: Just whatever there is on the list. It is usually extra gran tokens and items.

Final Rewards: You will get extra Gran Tokens for making it to the Finals, and the winner gets a bigger prize there. This may vary between months.

How is the Gran Colosseum Conducted?

There are two phases, Preliminary Rounds and Finals.

****Preliminary Rounds**:** Directly affects your overall standing and your final ranking reward. There will be 6 rounds.

****Final Round**:** This will normally happen two days after your last Preliminary Round, giving you ample time to prepare for the last battle. This happens on the fixed time, and will replace your colosseum battle of the day.

Why does my rank look like ????????

On the final match, your ranks will be hidden to you to create suspense. This is intentional and is not a bug.

How does Gran Colosseum Matchmaking work?

The first match is based off a criteria which is not known yet. (Either normal Colosseum standings or previous Gran Colosseum standings) After that, Colosseum matches will be matched based on your performance during the Gran Colosseum.

Why are matches being compensated with Lifeforce? This is so unfair!

When a match's integrity is compromised due to maintenance or gamebreaking lags, it is not fair for either side. Pokelabo's response to this is usually the following:

- 1) Both sides will have their matches matched to their average points during that particular Colosseum unless they perform better than the average.
- 2) Both sides will be given a win and win-rewards
- 3) The timeslots affected will be given apologies.

If you don't like it then you may quit. Nobody is stopping you.

What should I buy with Gran Tokens?

Half Nightmares are jobs, which if you have read other parts of this document, have an infinite shelf life with their stats. They are good buys and you can consider them. Arcanas are good investments too if you can afford them. For clerics, the cleric variant of the half-nightmare is a must buy.

Buy the infinity weapon of your job. These are powerful weapons which may not look really strong now, but will be after you get cores to evolve them.

Buy cores when they come. These will appear from the second Gran Colosseum and cost 150.

Does the Finals affect rankings?

NO. You are only fighting for glory and Finals rewards during Finals. The win will also not affect your win-count rewards either.

Do Gran Colo Tokens Expire? Will the shop rotate out?

They don't. You can save. Gran Colo is a PERMANENT EVENT. Both the shop and the tokens will never expire. If you don't like the current shop offerings, you are always free to not buy anything and wait for next month.
