

Problem Set 2: Polygons

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Getting started

- implement the specified functions in the code template below:
 - You should not do any input or printing in your functions
- Note: The old PS2a and PS2b have been archived:
 - [Problem set 2a](#)
 - [Problem set 2b](#)

```
'''
Name: YOUR NAME HERE
Problem set 2
'''

import turtle

def rectArea( b, h ):
    pass

def circleArea( r ):
    pass

def triangleArea( b, h ):
    pass

def houseArea( b, h ):
    pass

def drawRect( x,y, b, h ):
    pass

def drawCircle( x,y, r ):
    pass

def drawTriangle( x1,y1, x2,y2,x3,y3 ):
    pass

def drawHouse( x,y, b, h ):
    pass

def drawPent(x,y,s):
    pass

def drawStar(x,y,d):
    pass
```

```
def turtleStuff():

    drawRect( 100,100, 150, 100 )

    drawCircle( 100,-100, 50 )

    # test drawTriangle

    drawHouse( -100,100, 150, 100)

    # test drawPent and drawStar too!

def main():
    ra = rectArea( 4, 3 )
    print( ra )                # 12

    ca = circleArea( 3 )
    print( ca )                # 28.3

    ta = triangleArea( 4, 3 ) # 6
    print( ta )

    ha = houseArea( 4, 3 )    # 16
    print( ha )

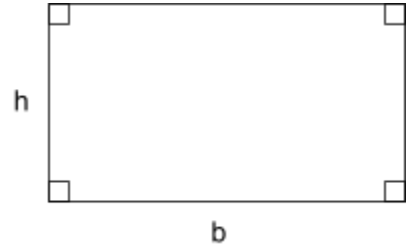
    s = turtle.Screen()
    try:
        turtleStuff()
    finally:
        s.mainloop()

main()
```

Areas

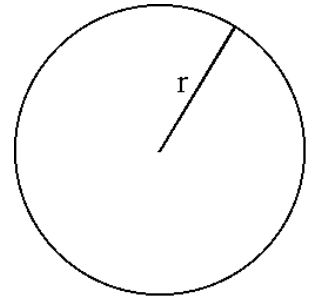
rectArea(b, h)

- parameters
 - b: base width of rectangle
 - h: height of rectangle
- return
 - area of rectangle



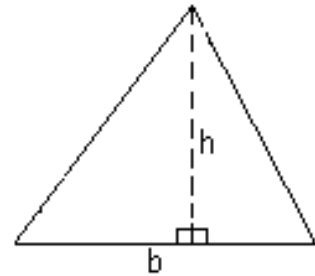
circleArea(r)

- formula:
 - $A = \pi r^2$
- parameters:
 - r: radius of circle
- return
 - area of circle



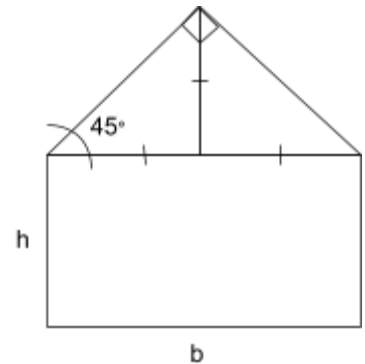
triangleArea(b, h)

- formula:
 - $A = \frac{bh}{2}$
- parameters
 - b: base width of triangle
 - h: height of triangle (perpendicular to base)
- return:
 - area of triangle



houseArea(b, h)

- parameters
 - b: base length of house
 - h: height of house to roofline (bottom of roof)
- return
 - area of house
- note:
 - you can assume that the roof is formed by two adjacent isosceles triangles. in other words, each triangle's base and height are each one-half the base length of the house.



Drawing

`drawRect(x, y, b, h)`

- parameters:
 - x, y: position
 - b, h: width and height

`drawCircle(x, y, r)`

- parameters:
 - x, y: position
 - r: radius of circle

`drawTriangle(x1, y1, x2, y2, x3, y3)`

- draw a triangle
- parameters:
 - Indicate the three points of the triangle

`drawHouse(x, y, b, h)`

- parameters
 - x, y: position
 - b, h: same as above

`drawPent(x, y, s)`

- Draw a regular pentagon
- Parameters:
 - x, y: position
 - S: side length

`drawStar(x, y, d):`

- Draw a 5-pointed star
- Parameters:
 - x, y: position
 - d: diameter

Hints

