

SOCCER

- 1.1.0 The Laws of Soccer as they appear in the latest FIFA Handbook shall govern play for NorWossa soccer with the following exceptions:
 - 1.1.1 Each team may dress an unlimited number of players.
 - 1.1.2 There will be unlimited substitutions. Substitutions may occur at any stoppage of play, at the referee's discretion.
 - 1.1.2.1 Substitution for a yellow-carded player is compulsory, including the goalkeeper. The yellow-carded player is the only player who may be replaced at that time and he/she may re-enter the game at a regular substitution period.
 - 1.1.3 Length of play for both girls and boys games will be two 40 minute halves with a 5 minute rest in between.
 - 1.1.4 Host schools are required to supply certified referees for regular season and playoff games.
- 1.2.0 For the preliminary soccer games, 'A' schools will play once and 'AA' schools will play once. There will be crossover games between the two divisions creating a minimum 6 game schedule for each 'AA' team and a minimum of 4 games for 'A' teams. Games between teams in the same division will count for regular season statistics. Soccer game will be played on 3 competition days, using 2 fields and with a schedule that considers travel and start times. (2024)
- 1.2.1 Seeding for the NorWossa Championship is to take place using points earned in the preliminary games. (Win=3 points, Draw=1 point, Loss=0 points)
- 1.2.2 There will be no overtime or penalty kicks in preliminary games a draw will stand earning 1 point for each team. In NorWossa playoffs in the event of a tie at the completion of regulation time there is two 10 minute overtime halves. If a tie still remains, a winner will be decided by the penalty kick format. (FIFA rules apply-No Golden Goal)
- 1.2.3 No team is to play two games without at least a minimum of one hour of rest between matches.
- 1.3.0 Penalty kick format; each team will select five players from those on the field at the conclusion of overtime. They will take penalty kicks alternately. The first team to kick will be determined by the winner of a coin toss. The winner will be the team scoring the most penalty kicks. If still tied, the remaining players shall take a penalty kick; one from each team alternately. The winner will be the team ahead after any pair of penalty kicks.

1.4.0 If two or more teams are tied at the end of the preliminary games the following procedure will determine the seeding.

1.4.1 Two teams tied:

A League

- a) Games won between each other
- b) Goal Differential between the tied teams – subtracting the goals scored against from goals scored – the higher placing will be given to the team with the greatest surplus
- c) Fewest goals against – in the preliminary tournaments against identical Class ‘A’ teams
- d) Goal Differential in the preliminary tournaments against identical Class A teams – subtracting the goals scored against from goals scored between the tied teams – the higher placing will be given to the team with the greatest surplus
- e) Most goals for – in the preliminary tournaments against identical Class A teams
- f) Coin toss

AA League

- i. -winner of preliminary game between tied teams
- ii. -most games won during preliminary play
- iii. -goal differential between tied teams (head to head)
- iv. -goal differential (goals for less goals against) in preliminary play
- v. -most goals for
- vi. -least goals against
- vii. -penalty shots (same as 1.3.0)

1.4.2 Three or more teams tied:

A League

- a) If one team has beaten all of the other tied teams, that team shall be given the higher placing
- b) Most wins in games played between the tied teams
- c) Goal Differential in games played between the tied teams – subtracting the goals scored against from goals scored – the higher placing will be given to the team with the greatest surplus
- d) Fewest goals against in games played between the tied teams
- e) Fewest goals against in the preliminary tournaments against identical Class A teams
- f) Goal Differential in the preliminary tournaments against identical Class A teams – subtracting the goals scored against from the goals scored

between the tied teams – the higher placing will be given to the team with the greatest surplus

- g) Most goals for – in the preliminary tournaments against identical Class A teams
- h) Coin Toss

AA League

- i. -winner of preliminary game between tied teams
- ii. -most games won during preliminary play
- iii. -goal differential between tied teams (head to head)
- iv. -goal differential (goals for less goals against) in preliminary play
- v. -most goals for
- vi. -least goals against
- vii. -penalty shots (same as 1.3.0)

1.4.3 A forfeited game will result in 0-2 loss for the forfeiting team and a 2-0 goal against win for the opponent.

1.4.4 Receiving a Red Card in NorWossa soccer will result in the expulsion of the player from the game and suspension from the next game.

1.5.0 *Single 'A' playoff format:*

For “A” schools in the soccer playoffs, the top 3 teams Boys and Girls Varsity teams will compete. The second-place league finisher (home) will play the third-place league finisher (visitors). The winner (visitors) will then play the first-place league finisher (home) to determine the champion. The A soccer playoffs will be held on one day only.

The first place team after the preliminary games will play the fourth place team in the first semi-final. The second and third place teams after the preliminary games will play each other in the second semi-final. The two winners will play for the NorWossa Championship.

Double 'A' playoff format:

The first place team will receive a bye to the NorWOSSA Championship game. The second and third place teams after the preliminary games will play in the semi-final. The winner will face the first place team from preliminary games for the championship.