

Bonemann, the ever busy seeker with a hunger of knowing the darkest secrets the medical school refuses to hand over to him, is one to never leave home. This tall, dark, brooding seeker would spend hours on end, days even, in the basement that he calls his science lair. Preoccupied with his own research, lost in long manuscripts of science theories and magical properties. Though he does leave his humble abode *sometimes*. After all, to create a body and bring it to life, he would need to go out and find the materials to manifest such a creature into being.

As such, Bonemann has a list of items that he would always bring around with him whenever he leaves:

1. The Shovel

Worth all the money and definitely has seen through the worst of Dr 'Bones' Mann, the *Ol' Reliable* has, is and always will be by Bonemann's side. He uses it not just for digging up graves and hiding evidence, but he uses it too as self defence. After all, just because he's a freakishly tall being outside of the mainland, doesn't mean he can't have a tool to protect himself from who knows what lives off the island.

2. His Notebook

Filled with all the small notes and important details of his experiments, Bonemann never leaves the house without his notebook. Such a book is small and compact enough to be hidden in his inner coat pocket and yet still big enough to jot down information. In one of those pages, he has jotted down the materials he would need for his experiments as though they were a shopping list.

3. A Rose Lapel Pin

As much as Bonemann denies that he is not one, it's prevalent through the pin just how much of a big old sap he is. A rose pin gifted from his *totally-not-romantic bondmate*, Agda, he would always put it on his lapel. Of course, he'd never have it on if Agda was with him or Bonemann would never hear the end of it from that small menace.

4. His Family Portrait

Further proving just how much of a sap the so-called Mad Scientist is, within his coat is a crudely drawn picture of his family, made by none other than his three "guide" children. Emo who drew the wonderful portraits in crayon, Chad who added the nice crafty touch and Peppy who sprinkled so much glitter that if Bonemann didn't fold the paper correctly, his coat would be covered by it. Despite the paper being so crumpled up by the seeker, it has never left his side.

5. A Jar of Nastea Leaves

And a trip outside is not complete without bringing his small jar of Nastea Tea Leaves. How else could Bonemann lure the annoying buggers called slabs if not with these horrid tea leaves that the bugs just adore? A little crack open of the jar, a promise of tea and BOOM! He caught himself a little slab for his own personal use.