What would you like to hear about from an ArchivesSpace developer? Are there aspects of the code or the application architecture you are curious about? Would learning more about their perspectives make your Council work easier?

- **Walk through an example JIRA ticket to understand how they approach and interpret it. +1**
- **Understanding how a (seemingly) simple ticket may be more complex in terms of architecture or implementation +2**
- **Examples of seemingly simple tickets that actually require a lot of development time+1**
- Tips on submitting good, clear tickets for bugs and/or feature requests
- How do they consider user experience in their work
- General considerations that go into a feature request
- General considerations to go into a bug fix
- **What is something super important/interesting about the code that you wish more people knew about? +1**
- What happens to fix a bug; how does a feature request get worked on/implemented?
- What aspect of AS development is blocking rather than helping development? Is it the AS programming language, the data model, something else?
- If you could change anything about the AS infrastructure or development environment, what would it be?
- Did you have much experience with libraries/librarians or archives/archivists before working on ArchivesSpace?