Besides the examples given in the box where you request them, I think it's hard to imagine exactly what you can do with a ticket. They can serve many purposes!

Anything secret or otherwise your character wants to do or REQUEST to do, as some of these can be done publicly and just planned out in tickets. Here's some examples!

- Talking to an NPC. Would you like to keep a conversation secret? Or find an NPC that's marked as unavailable? We can help with that!
- Taking a little solo journey somewhere. Does your character want to go wandering?
- Looking for something in the city or out in the forest. Does your character want to find some oddly specific items? Let us know! You don't need to be looking for a particular object or type of object either, you can just give us a location and a roll and we'll get you some items your character might stumble upon there.
- Pursuing a plot thread! We define plot threads as a piece of a plot that wasn't entirely wrapped up or completed, something that could potentially lead elsewhere or be continued later. You may have noticed something during a plot or event that your character would like to follow up on, or take matters into their own hands.
- If you hold a specific court role, you can come to tickets to get some specific work done relating to that role--and we'll have suggestions if you're uncertain! Historians may be given an area of interest to work on, Ambassadors may be given suggestions about other groups to reach out to, and so on! If you want to get a specific court role too, all are able to be joined or left at any time save for the Council Member role. If your character wants to bounce between different roles, sampling the life of each, go for it. Have fun!

Think about your characters motivations! If there's something your character would like to do, feel free to send in a ticket! We can help you work this out. Even if you have just a concept, staff will help you develop your idea into something tangible to work on. BLBR is free and open. You're free to shape the world by participating in it--leave an NPC a threat, redecorate a huge portion of the cave (though it might take a few crafting tickets to do so), invent the catapult, the possibilities are endless!

Real Examples:

- The wall around the green cave was built and worked on in tickets!! It's complete now.
- Thistlepaw used one to go confront The Truth when the court first met The Truth and things were tense.
- Crowsong regularly uses tickets to hoard specific city items…
- Tickets have been used to find and tame animals!
- There are cats who come to maintain their plants through tickets.
- When someone has been on hiatus, tickets have been used to fill in absences of characters, discussing what's happened.
- Tickets have been used for ambassadors to check in on cats in the city.
- A cat once poisoned an NPC through tickets.

- Folks have used tickets to wander and try to find someone to talk to; I roll to see which NPC they get.