

Note: This notes is outdated, go here for a more updated route notes:

https://docs.google.com/document/d/15Qas1YOZgAJ5MryujorskHWcP4cEs_HO56R-COAjKf0/edit?usp=sharing

General Notes:

- When skipping event, DON'T press Menu + UP at the same frame, it will softlock the game.
- When equipping new skills, remove unused skills as well so it wont disturb your menuing during battles.

Mudtown Forest:

- Pick Coat of Vitality
- Menu:
 - Equip Coat of Vitality on Isaac
 - Switch party members (Reynard and Cammile)
- Get encounter on second screen (better chance to meet spider), need spider to get Spider Leg (Spider Leg to upgrade Isaac's weapon, encounter so you'll be level 8 after Bandit Ringleader)
- If didn't meet spider, run and do the encounter after Dire Boar. (or reset LUL)

Mudtown:

- Pick nothing

(Can also buy Spider Leg here, if don't want to do encounter. Need to get first treasure chest for the money though, which is slow.)

Dire Boar:

- Isaac, Reynard, Cammile
- Cammile use Projectile Bolt on Dire Boar
- Others kill small boars first, better chance to kill small boar in one hit

Granoble:

- Pick nothing

Orsea Outskirts:

- Menu:
 - Switch Cammile to Lucienne
 - Isaac equip Worn-out Gauntlet
 - Characters equip passive skills (Lucienne is important, others not important)
- (Picking Wolfskin Mantle cost ~25 seconds, not necessary?)

Bandit Ringleader:

- Isaac, Reynard, Lucienne
- Lucienne use Battlefield Tyrant, then defend

- Others attack, kill small bandits first
(one small bandit takes 4 hits from Isaac/Reynard to die, if they don't defend)
- Reynard heals Lucienne if she have low HP
- Lucienne probably needs to re-use Battlefield Tyrant once small bandits die

Orsea:

- Take Hunter's Axe & Hunter's Hide
(item front of house, item inside top-right house)

War Camp:

- Pick Spike Armor & Voulge (can also pick the Bright Red Crystal near Artur, probably not necessary though)
- Sell items to get 150 gold (sell Shattered Knife)
 - Also sell Magenta & Tiny White Crystals so future menuing on crystals will be faster
- Upgrade Isaac's Dagger (Spider Leg), Reynard's Hunter's Axe (Wood & Mane) and Lucienne's Voulge (if you have 2x Iron)

Gray Forest:

- Pick Amulet of Willpower & Chaplet of Vigor
- Menu (equip):
 - Reynard: Equip Hunter's Axe, Hunter's Hide & Willpower Amulet
 - Lucienne: Equip Voulge, Spike Armor & Chaplet of Vigor
- Menu (Skill):
 - Isaac: Burst Attack
 - Reynard: Frantic Charge
 - Lucienne: Shield Bash

Alpha Wolf:

- Isaac, Reynard, Lucienne
- Lucienne use Battlefield Tyrant, then defend or Shield Bash
- Isaac Burst Attack & Reynard Frantic Charge to kill one small wolf on first turn
 - If Reynard did a full-health Frantic Charge on one small wolf, Isaac can kill it with just normal attack instead of a Burst Attack.
- Reynard might need to heal Lucienne with Small White Crystal eventually

War Camp:

- Pick Greataxe before Ender Scout battle
- Menu:
 - Party: Switch Lucienne to Ylianne
 - Reynard: Equip Greataxe
 - Ylianne: Equip skill Stamina Boost & passive Dawn Treader

Ender Scout:

- Isaac, Reynard, Ylianne
- Ylianne use Stamina Boost on Isaac
- Isaac use Burst Attack if have stamina
- Reynard use Frantic Charge if have stamina

Moncalm:

- Pick Misericorde (can easily pick Russet Crystal as well but probably unnecessary since we're going to buy lots of them later on)
- Menu: Isaac equip Misericorde

Tortured Ender:

- Isaac, Reynard, Ylianne
- Ylianne use Stamina Boost on Isaac
- Isaac use Burst Attack, Reynard use Frantic Charge
- Ender move order: Attack Ylianne, Defend, Attack Reynard, Rockslide
- When he defend, Isaac just normal attack, not Burst Attack
- Ylianne and Reynard will die

Moncalm:

- Pick Small Aqua Crystal
- Heal wound
- Sell items to get 6000 gold (materials except for Claw, Totem, Concealed Scabbard)
 - Also sell Magenta & Tiny White Crystals
- Buy 2x Enhanced Gauntlet (+3 Power) & 1x Energy Belt (+3 Vit),
 - (could also replace Energy Belt for another Enhanced Gauntlet for Reynard, bit riskier?)

(Selling/buying items can also be done in Whiterock Hill)

Whiterock Hill:

- Pick nothing
- Buy 5x Russet Crystals
- Menu: (can be done anytime after event on Astori's house)
 - Party: Use Reynard & Lucienne
 - Equipment:
 - Isaac: 2x Enhanced Gauntlets
 - Reynard: Worn-out Gauntlet
 - Lucienne: Energy Belt
 - Equip passive skills:
 - Lucienne - Aggressive Stance (important)
 - Isaac - Life Leech (not important)

Ender Berserker:

- Isaac, Reynard, Lucienne
- Lucienne Battlefield Tyrant, then keep defending
- Ideal: Isaac Burst Attack and Reynard Frantic Charge to kill one Ender Warrior on turn one
- Otherwise, first Ender Warrior needs one extra attack from Isaac
- Isaac use Russet Crystal after first Ender Warrior die
- Reynard focus on healing Lucienne (or attack if Lucienne don't need healing)
- When both Ender Warrior dies, Isaac/Reynard just keep using Russet Crystals, attacking and use abilities. While Lucienne defending/Shield Bash.
- Total Russet Crystal usually used = 3

Whiterock camp:

- Sell items (including Magenta Crystal for faster crystal menuing)
- Upgrade Isaac's weapon (Cold Iron + 5x Claw)
- Buy Russet Crystals (and Small Aqua Crystals if there's low amount after Berserker fight)

Ender Chieftain:

- Normal strats:
 - Triple Strike when you have Stamina, will kill him in 5 turns.
- Russet crystal strats:
 - Russet Crystal first turn
 - Then, 2x attacks + Triple Slash will kill him. Use Triple Slash when he's not defending.
 - 4 turn fight if Chieftain didn't defend twice in a row and you get a Triple Slash while on Russet Crystal, 6 turns otherwise.

Levantine:

- Menu:
 - Party: Use Lucienne and Aria
 - Reynard: Remove Willpower Amulet (used for Aria)
 - Aria: Equip Willpower Amulet. Equip skills: Deus' Wrath, and passives Early Protection + Crystal Affinity
 - Isaac: Equip passive Early Wyrn

Leroux Soldiers:

- Isaac, Lucienne, Aria
- Lucienne Battlefield Tyrant, heal/defend
- Aria heal Lucienne, defend/Deus' Wrath otherwise
- Isaac use Russet Crystal, then Burst Attack to kill one Leroux Soldier in turn 2
- Total Russet Crystal usually used = 2

Severin:

- Severin will use Prepared for Duel first turn, don't direct attack with Isaac for two turns after that
- Aria keeps defend & Deus' Wrath. Can spend one turn using healing crystal on Lucienne because of Willpower Amulet.
- Lucienne Battlefield Tyrant, then keep defending. Use Shield Bash when have 5 SP.
- Isaac Burst Attack, then Russet, then keep attacking Severin.
- Total Russet Crystal usually used = 3