Red Top League Rules

The Season

1. The official laws of the game will be applied unless stated otherwise in the “Matches” section.
2. Matches will consist of 22 minute halves with a 2 minute half time.
3. There will be a minimum of 9 matches per team each season.
4. Playoffs will consist of a quarter-final, semi-final, and final played in a single day.
5. Points:
    a. Win = 3 points
    b. Tie = 1 point
    c. Loss = 0 points
    d. Forfeit = -3 points
        - The following will result in a forfeited match:
            - Not enough players arrive within 20 minutes after kickoff (Min. 3 players)
            - Using a player not on your team’s roster
            - Protesting a match
        - If a team knows that they will not have enough players ahead of time, they may give management a notice of at least 24 hours, then there will be no point deduction.
        - All forfeits will result in a 10-0 loss.
        - A forfeit with less than 6 hours notice will result in a $50 fine that must be paid before the next match is played.
6. The top 8 teams will make the playoffs.
7. In the case of a tie in points at the end of a season, the following will break the tie in this order:
    a. Head-to-Head Points
    b. Goal Difference
    c. Goals Scored
    d. Goals Against
    e. Fewest Red Cards
    f. Fewest Yellow Cards
8. Rosters:
    a. Rosters must have 6-12 players.
    b. Players may only play for one team within the same division.
    c. Rosters will freeze after the 5th match of the season.

Matches

1. **The Ball:**
    a. Match balls will be size 4 futsal balls.
2. **The Players:**
    a. Each team will field 5 players: 4 players + 1 goalkeeper

b. A team must have a minimum of 3 players to begin the match.
    i. If a team doesn't have a minimum of 3 players present 20 minutes after the scheduled kickoff time, the team will forfeit the match.
c. Teams should wear similar colored shirts, shorts and socks when possible.
    i. In the case of a color conflict, pinnies will be provided to the away team.
d. Substitutions can be made at any stoppage.
e. For every 2 minutes a team is not ready to play, 1 goal will be conceded against them.

3. **The Players' Equipment:**
    a. Any equipment that is considered unsafe for opponents must be removed at the referee's discretion.
    b. Cleats are NOT allowed. **NO EXCEPTIONS!**
4. **Duration of Matches:**
    a. Each half is 22 minutes long with a 2 minute half time in between.
    b. The time will countdown right at the scheduled kickoff time.
5. **Start and Restart:**
    a. The home team on paper will always kickoff each match.
    b. All restarts will begin with a kick in.
    c. If the ball hits the net on the ceiling, it will be a kick in on the closest touchline adjacent to the point where it hit the net.
    d. A goalkeeper may not release the ball past half field from a goal kick or when the ball is in his hands. If an infraction occurs, it will be a direct free kick from the center line.
    e. Every restart must be put back into play within 8 seconds from setting up the restart. If the time isn't met, it will be the opposing team's restart. A goal kick that isn't put back into play in the required time will result in a corner for the opposing team.
    f. If a team arrives late to the start of the match, a goal is given to the opposing team every 2 minutes that the team does not have enough players to play.
6. **Offsides:**
    a. There are no offsides.
7. **Fouls & Misconduct**
    a. Slide tackling will result in an indirect free kick for the opposing team, unless a foul is committed which will result in a direct kick.
    b. 5 fouls committed within the same half will result in a penalty kick for the opposing team.
    c. Red cards for DOGSO or 2 yellows will not result in any further match suspensions.
    d. A team does not have to play a man down for a red card offense unless the red card is for violent conduct or serious foul play.
    e. The suspension for red cards for other reasons will be determined by management based on the referee report and video review.
    f. Violent conduct, spitting, & offensive/abusive language may result in a permanent facility ban.

    g. Video review may be used only to identify and issue a red card for violent conduct.

8. **Free Kicks:**
    a. Indirect free kick offenses that occur inside the penalty area will be played from the edge of the penalty area.
    b. Opposing players must be at least 3 yards away from the ball until the moment the ball is put back into play.
    c. All kick-ins and free kicks are direct unless stated as an indirect free kick offense.
9. **Penalties:**
    a. Fouls committed within the penalty area will be taken on penalty spot.
    b. All players must be at least 5 yards away from the ball and behind the ball until the moment the ball is put back into play.

Additional Rules

1. Violence, possession of drugs, alcohol, or weapons will result in a permanent ban from the facility.
2. No spitting on the turf. Spitting will result in an automatic yellow card.
3. No food or drink on the turf.
4. For the Co-Ed Division, a goal scored by a girl will count as 2 goals.
5. Red Top Indoor reserves the right to take disciplinary actions if individuals or teams are not compliant at the discretion of the management.