

Put your questions here:

Hi! Love your vim-codequiry plugin, but I needed to modify it to recognize my file extensions... I use .c++ and .h++ for the C++ file extensions in my development library.

The mods I made were to the first two lines in the codequiry.vim file:

```
let g:c_family_filetype_list =
    \ ['c', 'h', 'cpp', 'c++', 'cxx', 'cc', 'hpp', 'hxx', 'hh', 'h++']
```

```
let g:codequery_supported_filetype_list = g:c_family_filetype_list +
    \ ['python', 'javascript', 'go', 'ruby', 'java', 'c', 'cpp', 'c++']
```

and also to the db.vim file:

```
function! codequery#db#construct_c_db_build_cmd(db_path) abort
    let find_cmd = 'find . -iname "*.c" >> c_cscope.files && ' .
        \ 'find . -iname "*.h" >> c_cscope.files && ' .
        \ 'find . -iname "*.cpp" >> c_cscope.files && ' .
        \ 'find . -iname "*.cxx" >> c_cscope.files && ' .
        \ 'find . -iname "*.c++" >> c_cscope.files && ' .
        \ 'find . -iname "*.cc" >> c_cscope.files && ' .
        \ 'find . -iname "*.hpp" >> c_cscope.files && ' .
        \ 'find . -iname "*.hxx" >> c_cscope.files && ' .
        \ 'find . -iname "*.h++" >> c_cscope.files && ' .
        \ 'find . -iname "*.hh" >> c_cscope.files'
```

These seem to allow me to create a database and use the plugin properly...

As I do not know vimscript, I thought I'd ask you to see if I missed anything else that needed to be changed.

-Thanks!-

-ajcorda@gmail.com

Q1:

Q2:

Q3:
