ONE STOP SHOP

Fall Forum 2023

Florida State University School 3000 School House Rd Tallahassee, FL 32311 November 18th 10AM-4PM



Schedule

Behavioral Agreement

Ludi Descriptions

Gladiator

The game begins by everyone getting in a circle in which no one is more than an arm's-length apart from anyone else. The object of the game is to get people out by hitting their hand/arm (lightly!) with a pool noodle. Play rotates in a circle as each person swipes once at one of the two people next to them. If your hand/arm is touched, you are out and leave the circle. Also, once you have made your move, you must stay in that position until your next move. Last person standing wins!

Ships and Sailors

One person, the FJCL officer or SCLer running the event, is the captain who will give their sailors, everyone playing, their orders. Anyone who is not able to complete the order or takes too long to complete it is eliminated. The captain will continue to give orders until only one person or a small group remains.

Quattuor Square

Four players are split into four quadrants. They pass a ball between them by hitting it one at a time into each other's quadrants. If you hit the ball into your quadrant after it's already bounced once in your quadrant, you are out. Play continues until one player is left standing.

Sharks and Minnows

The game begins with one shark who stands in the middle of a field and minnows who all stand on one end of the field. When the shark shouts "minnows, minnows, come out and play," the minnows all try to run to the other side of the field. The shark tries to tag as many minnows as they can before the minnows cross the field. Any tagged minnows become sharks who then try to tag minnows in the next round. The game continues until only a few minnows (or one!) remain. Those remaining minnows become the first sharks in the next round of the game.

Mystery Test

FJCLers can take the mystery test, containing randomized and fun trivia questions written by the FJCL officers based on a mystery theme. No knowledge of the Classics is required for this test - it is purely just for fun!

Impromptu Art

FJCLers can come to Impromptu Art, where you will be asked to complete a form of art to the best of your ability by only using the supplies that the FJCL officers will provide. The art that you will be asked to make is not revealed until you show up, so make sure to stop by and see what kind of art you can create!

Scavenger Hunt

Your teachers will be given a Scavenger Hunt form during registration. On this form, you will be given certain tasks that require you to find and do things for the FJCL officers. Once every task on the form is complete, you can turn it into an FJCL officer, and the school which completes the form the fastest gets bragging rights.

Event Descriptions

First-Timers Workshop

What is the JCL? How can I become more involved? As a JCLer at your first convention, you may be wondering how everything works within the JCL. This workshop is for you! The FJCL Officers will be sharing all the opportunities you'll have within the JCL.

Testing & Certamen Workshop

Explore all the testing options available to you as a JCLer! The FJCL officers will lead a presentation of all categories in the JCL to help you figure out what you're interested in. (N.B. You may opt to take a test instead of attending the testing workshop!) Also, get to know how to play certamen! If you're unsure how the game works or how to study for it, this workshop is the perfect opportunity to build up certamen-playing and studying skills.

Tests Offered At Fall Forum (Syllabi)

<u>Lower Language</u>

This is a 30 question test for Level ½ or 1 students who are interested in competing in tests relating to the Latin Language. This test will consist of questions about Latin Grammar, Vocabulary, Derivatives, Mottoes, Abbreviations, and Quotations. Students will be scored against their own level.

<u>Upper Language</u>

This is a 30 question test for students who are Level 2 and above and are interested in competing in tests relating to the Latin Language. This test will consist of questions about Latin Grammar, Vocabulary, Derivatives, Mottoes, Abbreviations, and Quotations. Students will be scored against their own level.

Roman History and Culture

This is a 30 question test for students of all levels who are interested in competing in tests relating to Roman History or Culture. This test will consist of questions about the History of The Monarchy, Republic, and Empire as well as questions about Latin Literature, Roman Customs, and Geography. Students will be scored against their own level.

<u>Mythology</u>

This is a 30 question test for students of all levels who are interested in competing in tests relating to Greco-Roman Mythology. This test will consist of questions about various mythological stories involving a variety of gods, goddesses, heroes, and other characters. Students will be scored against their own level.

Greek

This is a 30 question test for students of all levels who are interested in competing in tests relating to all things Greek. This test will consist of questions about Greek Grammar, Vocabulary, and Derivatives as well as Hellenic History and Greek Literature. All students will be scored as one group.

Mediterranean Civilization

This is a 30 question test for students of all levels who are interested in Mediterranean Civilizations. This test will consist of questions about early mediterranean civilizations, Egyptian and Phoenician mythology, mediterranean literature, the history of Crete and Mycenae, and the interaction of mediterranean civilizations with Italy. All students will be scored as one group.

Certamen (standings & pittings: bit.ly/23ffcertamen)

Certamen is a fast paced buzzer game testing your knowledge on all things Classics related! We will have novice, intermediate, and advanced divisions playing in prelims and finals! The questions will be based mostly off of the regional study guides, but of course will include information from some harder sources! If you are a sponsor, make sure to register your teams accurately when filling out the Fall Forum Registration!

Creatives/Graphic Arts Workshop

Are you a natural performer? Can you easily portray a character? Or are you simply interested in getting your creative side on? Come to this workshop to learn more about the necessary steps to complete in order to successfully prepare your costume or dramatic interpretation. Additionally, the JCL also offers a wide variety of graphic arts that will be sure to suit your interests and talents! Don't miss out on this opportunity to also learn about all the projects, including but not limited to drawings, illustrated notebooks, maps, modern myths, and paintings.

Service, Spirit, and Leadership Workshop

Learn all about the different service, spirit, and leadership the FJCL has to offer at this workshop! If you're excited about service, you can learn about how the JCL organizes service projects. Passionate about spirit? This workshop will give you information on what spirit is like in the JCL! Are you interested in holding a position of leadership in the JCL? Attending this workshop will give you tips and first-hand accounts from FJCL officers that can help you create a campaign and build experience to be an officer, both local and state, in the future.

SCL Mixer

Are you a slasher: a senior in your last year of the JCL on the cusp of SCL? Well then this mixer is just for you! To learn more about the omnipotent, omnipresent, FSCL, you will get the opportunity to meet the FSCL officers, other FSCLers, and all the cool stuff that they do! Nota bene, you don't need to plan on majoring in the classics to become an FSCLer. This event is highly encouraged for high school seniors!