

3v3 Basketball Rules

Intramural Sport Policies and Procedures

This sport specific document refers to rules specific to the sport of 3v3 Basketball and does not include our general policies. All players and captains are expected to read through the general Intramural Sport Handbook for an overview of all of our policies and procedures.

Please review the Rowan's law concussion awareness resources e-booklet found [here](#).

Eligibility and Players

1. All players must have their validated student card, Lakehead University identification or alternate piece of photo identification at EACH game.
2. Each student team is allowed two Lakehead University varsity red shirts and/or Lakehead University club and/or community competitive program athletes on a team.
3. Teams will consist of three (3) players of any gender identity on the court at any time.
 - a. A team will consist of a minimum of three (3) people and a maximum of five (5) people
 - b. A game can start with a minimum of three (3) players in attendance

Rules of the Game

All regular 3v3 basketball rules apply based on the FIBA rule book (which can be found [here](#)), with the exception of any modifications listed below.

Timing

1. Shot clock will not be recorded

General Rules

1. Game balls will be provided by the league.
2. Games will conclude when a team reaches 21 points, or when 10 minutes has elapsed, whichever comes first.
3. **Games are self-officiated and scores must be tracked by teams. Scores should be verbalized after each point.**
4. No dunking - players will be ejected and given a technical penalty
5. Each team must supply a score keeper during their game (player on the bench)
6. All players must wear a shirt during league play
7. All players are required to wear a numbered jersey during gameplay
 - a. Numbered pinnies will be supplied but players are also welcome to bring their own numbered attire should it also follow Campus Recreation attire guidelines as found in our full handbook.
 - i. Jerseys only require the number on the back.
 - b. Each player should have a number that is individual to themselves (Ex. There should not be more than two players wearing #2 pinnies at the same time.)
 - c. A player's number does not need to be constant week to week (i.e., a player could be #4 for one game, and #7 the next game).
 - d. Individuals players will be required to give their jersey number to the supervisor at check-in
 - i. Failure to do so will result in removal from gameplay until this has been done.
 - ii. Refusal to wear a numbered jersey will result in removal from gameplay and possible suspension

- iii. Players are not permitted to share or switch numbers after being checked into the game.
- e. Numbers should be clearly visible to supervisors
 - i. Covering of numbers will result in possible penalties or removal from gameplay.

Fouls

1. As games are self-officiated, participants are expected to play in a manner which is safe and fair. Any fouls as described in the FIBA rulebook should be self-called, and will result in a turnover.
 - a. Acts of violence may occur during the game, contrary to the spirit of sportsmanship and fair play. These should be stopped immediately by the supervisor and handed out proper penalties.
2. Any players who are guilty of flagrant acts of aggression against opponents or officials shall be disqualified. The referee and Campus Recreation Coordinator will review the referee report and decide on game or league suspensions.

Scoring

1. A regular basket from inside the 3-point line will count as 1 point. A basket from beyond the 3-point line will count as 2 points

Sportsmanship, Fair Play Code, and Conduct Policies

The Intramural Fair Play Code is in effect at all sanctioned Intramural Events. Participants are expected to review the Fair Play Code and Suspension Guidelines in the [Intramural Sport Handbook](#) prior to participation.

Forfeits and Defaults

Please see the [Intramural Sport Handbook](#) for the full Forfeit/Default Policy.

The Default Deadline for 3v3 Basketball is: Fridays at 12:00 pm.

Playoffs

Please see the Intramural Sport Handbook for general policies on playoffs. Standings will be based on Win-Loss-Tie Records, Forfeit-Records, and Default-Records. Teams that do not meet the minimum required average of 3.0 for sportsmanship will also be disqualified from playoffs. Please note that participants must participate in at least two (2) regular season games in order to participate in any playoff games. Attendance will be monitored by league convenors and officials.

Should a tie occur during regulation time in the playoffs, the game will proceed to a three (3) minute overtime period, with sudden death rules. The first team to score within the three (3) minutes shall be declared the winner of the game.