

Operation Just Cause - Briefing

Situation

On the 15th of December, Panama declared war against the United States. A day later, four unarmed American junior officers were shot while driving to a dinner at a hotel, while a nearby SEAL and his wife were illegally detained and abused. In retaliation, President Bush has ordered the execution of Operation Just Cause tomorrow at 0100 on the 20th of December. The United States will not let such actions go unanswered. Operation Just Cause will be conducted in order to depose of General Manuel Noriega, who took over Panama in a coup and is now its dictator.

Navy SEALs and the 75th Ranger Regiment will spearhead this effort to introduce democracy and freedom to the Panamanian people, as HUMINT suggest a strong resistance brewing against Noriega, who is now hiding somewhere on a militarized island. SEAL Team Two will insert via SDV and RHIB from two nuclear-powered submarines to sabotage Noriega's boat, while you Rangers are going to raid the airbase housing his plane.

Mission

First, you are to conduct a HALO jump at Drop Zone Sierra from three C-130s, opening parachutes at 150 meters. Upon landing, you are to regroup and infiltrate the airbase. SIGINT indicates that Panamanian Defense Forces (PDF) are conducting patrols on the north side of the island in anticipation of a Marine amphibious landing. An F-117 Nighthawk will destroy the island's communications tower - codenamed Comms Whiskey - shortly after you land. Upon infiltrating the airbase, you are to locate General Noriega's private jet, which has a tail number of T69HL. Get up close to it and sabotage the landing gears and control wires, but do NOT destroy it.

If the situation on the ground allows it, you are to destroy all PDF aircraft in the airbase. It is unclear whether or not Cuba has been able to train PDF pilots for night flying, so get this done quick. If the opportunity presents itself, you are to raid any command center you might find in the airbase. Upon completion of your objectives, you are to exfiltrate the area and head beyond the mountains. Supporting you in this operation will be an AH-64 Apache attack helicopter flying out of FARP Baseplate, so if you want to make the best out of it you'll have to neutralize enemy AAA sites. Although we may be outnumbered and outgunned by several mechanized and dismounted PDF platoons, we own the night, so exploit that advantage thoroughly.

Execution

1. Land at DZ Sierra.
2. Sabotage General Noriega's private jet.
3. If possible, destroy Panamanian aircraft.
4. If possible, locate and raid Panamanian command center.
5. Exfiltrate.

Signals

Command net: 70.0

Air net: 80.0

Alpha net: 71.0

Bravo net: 72.0

Charlie net: 73.0

Area of Operation:

<https://i.gyazo.com/675a561447ccae059c32b17c6f4f2efb.png>

<https://i.gyazo.com/dfdd26cb5d5714878a2abc18ade7184d.png>

<https://i.gyazo.com/2f899fcba15a6adba94d0047b7247053.png>



Additional

Role	Weapons and equipment
PLT Commander	M16A2 (210 rounds of M856), Lerca 1200 Rangefinder, RT-1523G backpack radio, GPS, and an AN/PRC-152 radio.
Forward Air Controller	M16A2 (210 rounds of M856), Laser Designator, RT-1523G backpack radio, IR chemlights, and a GPS.
Squad Leader	M16A2 (210 rounds of M856), binoculars, and an AN/PRC-152 radio.
Team Leader	M16A2 (270 rounds of M855) and binoculars.
SAW Gunner	M249 PIP (Short/Para, 1000 rounds of M855 and M856).
Grenadier	M16A2 with an M203 (210 rounds of M855 and 10 40mm HE rounds).
Combat Medic	M16A2 (240 rounds of M855), 10 liters of blood, 50 elastic bandages, 10 epinephrine autoinjectors, 3 morphine autoinjectors, 5 splints, and a surgical kit.
Light Anti-Tank	M16A2 (270 rounds of M855) and 3 M72A7 LAWs.

Note: All squad roles except for the squad leader have the RF-7800S-TR radio, much to my dismay. Everyone has an AN/PVS-7 as well.

Squad composition is as follows:

Squad leader

Red - Team Leader

Red - SAW Gunner

Red - Grenadier

Red - Medic

Blue - Team Leader

Blue - SAW Gunner

Blue - Grenadier

Blue - Light Anti-Tank