

By Amanda Tien

https://www.stardew-valley-heart-event-guide-by-time-and-location

Click an arrow > next to a subtitle to see the drop down information.

You can go to File \rightarrow Make a copy to use this on your own as a checklist!

Introduction

I'm deep in a binge of *Stardew Valley*. I benefited from <u>a short-lived 1.6 bug on Nintendo Switch</u> where everyone in town liked anything I gave them. Beloved salmonberries for everyone! As a result, I raised all of my friendships inordinately fast. However, I still haven't seen many heart events for townspeople.

Rather than meticulously go person by person, I wanted to see a guide that would help me (and my mom!) locate events by time and location. I'll often find myself at a random moment on a Stardew day where I'd love to see an event, but I have no idea where to look! I went to look for a guide, but couldn't find anything online. So, with the prospect of having to meticulously look one way or another, I decide to make the guide for myself (and my mom)---and now for you!

About This List

I've listed all events by time of day (Morning, Afternoon, Evening, Late Night) below, and included additional notes on weather/season and location. I intentionally have not described the events so as not to spoil anything---this is purely to help you trigger the events!

I've listed the time on the 24-hour clock (i.e. 20:00 = 8:00 p.m.). If events can be done at multiple times of day, I've listed them in multiple segments. If a timeframe starts with "until," then it means it's carried over availability from an earlier slot (i.e. from noon until the time listed). I have highlighted those items in light gray to indicate they're repeats.

You can also access this list as a Google Doc checklist here (you're here already!).

This list is as up-to-date as possible for <u>Version 1.6</u> for the core villagers. I made this from personal knowledge, the <u>Stardew Wiki</u> by character, and this <u>seven year-old incomplete but impressive spreadsheet</u> from 1.4 by Reddit user Ceiye. However, if I got something wrong or if I missed something, please definitely let me know in the comments!

Notes:

- This only goes up to 10-heart events. For 14-heart event (spouses only), check out their Stardew Wiki pages for guidance.
- For clarity's sake, I've called the carpenter's shop where Robin, Demetrius, Sebastian, and Maru all live as Robin's House; the grocery store where Pierre, Caroline, and Abigail live as Pierre's; the house where Alex, Evelyn, and George live as Alex's house; and the house where Jodi, Kent, Sam, and Vincent live as Sam's House. Otherwise, I've referred to each house as wherever said character lives.
- I have not included any "events" that are just characters sending things in the mail.
- Some of the timeframes are suggested (i.e. you have to enter when they're at home, and their schedule varies so much that I've identified the best time) and some are the only times they can happen.

Morning (9am - noon) Heart Events

Only a fraction of these events are possible before 9am and really, who's booking it off of their farm that early in the morning? So, I've labeled this section as 9am to noon.

Wizard - 4 Hearts - 6:00 - 23:00 - Enter tower
Willy - 6 Hearts - 6:00 - 17:10 / Beach
Marnie - 3 Hearts - 6:00 - 9:30 / Exit your farmhouse and she'll be waiting on your
doorstep. She'll ask you to bring her a cave carrot. Then, enter Marnie's house any time
during its open hours (9am - 5pm) with a cave carrot in your inventory, and the scene will
trigger whether or not she's normally "home."

Gus - 5 Hearts - 6:00 - 11:30 / Not Rainy / Exit your farmhouse and he'll be waiting on your doorstep
Jas and Vincent - 8 Hearts - 6:00 - 17:00 / Cindersap Forest / Both characters must be
level 8 hearts
Jodi - 4 Hearts, part 1: 6:00 - 9:30, Monday - exit farmhouse to see Jodie waiting outside. She'll ask you to bring a Largemouth bass to dinner. Willy sells special bait that day to help you catch it! Note: you don't have to go back that exact same night.
George - 6 Hearts - 06:30 - 20:00 most days except Sundays / Enter Alex's House when he's there (he's there most of the time)
Sam - 3 Heart - 7:00 - 15:00 / Summer, Year 1 only! / Enter beach
Elliot - 10 Hearts - 7:00 - 12:00 / Not Raining / Beach after giving him a bouquet (he'll invite you)
Demetrius - 6 Hearts - 8:00 - 14:00 on Mondays, Wednesdays, Thursdays, Fridays / Robin's house / Enter when both Robin and Demetrius are there (their schedules are variable, but they're typically both there at this time)
Evelyn - 4 Hearts - 8:00 - 12:00 or evening / Enter Alex's House
Pam - 9 Hearts - 8:00 - 8:30 / Enter Trailer / First, finish Community Center or Joja Warehouse. Then, purchase "Community Upgrade" from Robin's Carpenter Shop. Then, wait at least 4 days. Not sure if Pam needs to be there, but she's typically there at this time.
Robin - 6 Hearts - 8:00 - 14:00 on Mondays, Wednesdays, Thursdays, Fridays - Enter Robin's house when she's there (she's typically there at this time)
Elliott - 2 Hearts - 8:00 - 12:00 / Enter Elliott's Cabin when he's there (typically there at this time)
Elliott - 6 Hearts - 8:00 - 12:00 / Enter Elliott's Cabin when he's there (typically there at this time)
Alex - 2 Hearts - 08:30 - 12:00 / Summer, Sunny / Beach
Alex - 8 Hearts - 08:30 - 12:00 / Summer, Sunny / Beach
Shane - 4 Hearts - 9:00 - 16:00 / Enter Marnie's Ranch
Shane - 6 Hearts - 9:00 - 20:00 / Raining / Enter Forest
Haley - 4 Hearts - 09:00 - 11:00 / Enter Haley & Emily's House when she's there (her schedule is variable, but she's there at this time most days)
Haley - 10 Hearts - 09:00 - 11:00 / Enter Haley & Emily's House after giving her a bouquet (she'll invite you; she's typically there at this time)
Leah - 2 Hearts - 9:00 - 12:00 / Enter Leah's house when she's there (her schedule varies, but she's typically there at this time)
Leah - 4 Hearts - 9:00 - 12:00 / Enter Leah's house when she's there (her schedule varies, but she's typically there at this time)
Shane - 7 Heart, part 1 - 09:00 - 12:00, weekends / Enter Marnie's Ranch while Shane is at home after seeing 6 Heart event (he's typically home at this time)
Maru - 2 Hearts - 9:00 - 14:00 except Tuesdays/Thursdays - Enter Robin's House when Maru is there (her schedule varies, but she's typically there at this time)

	Maru - 8 Hearts - 9:00 - 14:00 except Tuesdays/Thursdays - Enter Robin's House when
_	Maru is there (her schedule varies, but she's typically there at this time)
	Linus - 8 Hearts - 9:00 - 17:00 / Sunny or Snow / Exit Robin's House
	Harvey - 8 Hearts - 9:00 - 15:00 - Enter Clinic
	Clint - 6 Hearts - 9:00 - 18:30 / Enter town from Cindersap Forest / Only occurs if you
	saw Clint 3 Hearts event and if you are not married to Emily or haven't seen her 8 or 10
	Hearts event
	Emily - 2 Hearts - 09:00 -18:30 / Enter Haley & Emily's house (her schedule is variable, but she's typically there at this time)
	Emily - 4 Hearts - 09:00 -18:30 / Sunny, Not Winter / Enter town
	Emily - 6 Hearts - 09:00 -18:30 / Enter Haley & Emily's house (her schedule is variable, but she's typically there at this time)
	Haley - 2 Hearts - 9:00 - 12:00 / Enter Haley's House
	Shane - 8 Hearts - 09:00 - 12:00, weekends / Enter Marnie's Ranch while Shane is at home after seeing 6 Heart event (he's typically home at this time)
	Caroline - 2 Hearts - 09:00 - 17:00 / Not Raining / Go to Pierre's and enter the sunroom via the door in the kitchen
	Marnie - 3 Hearts - 9:00 - 17:00 (except Tuesdays) / Marnie's Ranch / Marnie will ask
	you to bring a cave carrot
	Harvey - 10 Hearts - 09:00 - 17:00 / Railroad Tracks after giving him a bouquet (he'll
	invite you)
	Maru - 10 Hearts - 09:00 - 16:00 / Robin's House after giving her a bouquet (she'll invite you)
	Penny - 8 Hearts - 09:00 - 16:00 / Sunny / Enter forest
	Pierre - 6 Hearts - 09:00 - 21:00 / Enter Pierre's Store
	Alex - 4 Hearts - 9:00 - 16:00 / Enter Town
	Maru - 4 Hearts - 9:30 - 15:00 on Tuesdays/Thursdays - Enter Clinic on a day Maru is there
	Sam - 2 Hearts - 10:00 - 12:00 / Enter Sam's house when he's there (his schedule
	varies, but he's typically here at this time)
	Haley - 8 Hearts - 10:00 - 16:00 / Sunny, Not Winter / Enter Forest
	Harvey - 2 Hearts - 10:00 - 16:00 most days except Sundays / Enter Alex's House when
	George is there
	Sam - 4 Hearts - 10:00 - 12:00 / Enter Sam's house when he's there (his schedule
	varies, but he's typically here at this time)
	Penny - 8 Hearts - 10:00 - 16:00 / Enter Cindersap Forest
	Haley - 6 Hearts - 10:00 - 16:00 / Not Winter / Enter Beach
	Shane - 7 Heart, part 2 - 10:00 - 16:00 / Sunny day / Enter town (also requires 2 hearts
	with Emily and Clint)
	Leah - 8 Hearts - 10:00 or Later / Leah's House, if you suggested Selling Online

	Shane - 7 Hearts - 10:00 - 16:00 / Sunny / Enter town if Clint and Emily both have at least 2 hearts
	Sebastian - 2 Hearts - 10:30 - 15:00 / Enter Sebastian's room in Robin's house when
	he's there (his schedule varies, but he's typically there at this time)
	Sebastian - 6 Hearts - 10:30 - 15:00 / Enter Sebastian's room in Robin's house when
	he's there (his schedule varies, but he's typically there at this time)
	Leah - 10 Hearts - 11:00 - 16:00 / Sunny, Not Winter / Walk to the forest south from your farm after giving her a bouquet (she'll invite you)
	Abigail - 2 Hearts - 11:00 - 15:00 on Fridays / Enter Pierre's Store (Note: Abigail's schedule is super variable, so this is what I'd recommend to make it easier for yourself)
	Harvey - 6 Hearts - 11:00 - 15:00 - Enter Pierre's Store
	Sebastian - 4 Hearts - 11:00 - 17:00 / Enter the mountains
	Leo (Ginger Island) - 2 Hearts - 6:00 - 18:00 / Sunny / Enter Island West
	Leo (Ginger Island) - 4 Hearts - 6:00 - 18:00 / Sunny / Enter Island North (only happens if he hasn't already moved to Pelican Town)
	Leo (Ginger Island) - 6 Hearts - 6:00 - 18:00 / Sunny / Enter Island South
	Leo (Ginger Island) - 9 Hearts - 6:00 - 19:00 / Sunny / Enter Mountain
Afte	ernoon (noon to 5pm) Heart Events
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If a tim (i.e. fro they a	neframe starts with "until," then it means it's carried over availability from an earlier slot om noon until the time listed). I have highlighted those items in light gray to indicate are repeats from earlier on this list. Sam - 6 Hearts - 12:00 - 16:00 / Not Rainy / Enter town Abigail - 4 Hearts - 12:00 - 19:00 / Rainy / Mountain lake (to/from mines) Leah - 6 Hearts - 12:00 - 17:00 except for Mondays / Not Winter / Walk south from your farm to Forest whenever Leah is there (her schedule varies, but she's typically around at
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If a tim (i.e. fro they a	neframe starts with "until," then it means it's carried over availability from an earlier slot om noon until the time listed). I have highlighted those items in light gray to indicate are repeats from earlier on this list. Sam - 6 Hearts - 12:00 - 16:00 / Not Rainy / Enter town Abigail - 4 Hearts - 12:00 - 19:00 / Rainy / Mountain lake (to/from mines) Leah - 6 Hearts - 12:00 - 17:00 except for Mondays / Not Winter / Walk south from your farm to Forest whenever Leah is there (her schedule varies, but she's typically around at this time) Sebastian - 8 Hearts - 12:00 - 23:00 / Rainy / Enter beach Gus - 4 Hearts - 12:00 - 23:59 / Saloon / Pam has at least 2 hearts Emily - 8 Hearts - Afternoon / Emily will send you a letter to invite you to the Mayor's House that day at a particular time. Enter the Mayor's House Elliott - 8 Hearts - 13:00 - 19:00 / Enter Museum (he'll send you a letter, but doesn't have
If a tim (i.e. fro they a	neframe starts with "until," then it means it's carried over availability from an earlier slot om noon until the time listed). I have highlighted those items in light gray to indicate are repeats from earlier on this list. Sam - 6 Hearts - 12:00 - 16:00 / Not Rainy / Enter town Abigail - 4 Hearts - 12:00 - 19:00 / Rainy / Mountain lake (to/from mines) Leah - 6 Hearts - 12:00 - 17:00 except for Mondays / Not Winter / Walk south from your farm to Forest whenever Leah is there (her schedule varies, but she's typically around at this time) Sebastian - 8 Hearts - 12:00 - 23:00 / Rainy / Enter beach Gus - 4 Hearts - 12:00 - 23:59 / Saloon / Pam has at least 2 hearts Emily - 8 Hearts - Afternoon / Emily will send you a letter to invite you to the Mayor's House that day at a particular time. Enter the Mayor's House Elliott - 8 Hearts - 13:00 - 19:00 / Enter Museum (he'll send you a letter, but doesn't have to be same day)

	Demetrius - 6 Hearts - until 14:00 on Mondays, Wednesdays, Thursdays, Fridays /
	Robin's house / Enter when both Robin and Demetrius are there (their schedules are
	variable, but they're typically both there at this time)
	Maru - 2 Hearts - until 14:00 except Tuesdays/Thursdays - Enter Robin's House when
_	Maru is there (her schedule varies, but she's typically there at this time)
	Maru - 8 Hearts - until 14:00 except Tuesdays/Thursdays - Enter Robin's House when Maru is there (her schedule varies, but she's typically there at this time)
	Robin - 6 Hearts - until 14:00 on Mondays, Wednesdays, Thursdays, Fridays - Enter Robin's house when she's there (she's typically there at this time)
	Sebastian - 2 Hearts - until 15:00 / Enter Sebastian's room in Robin's house when he's
	there (his schedule varies, but he's typically there at this time)
	Sebastian - 6 Hearts - until 15:00 / Enter Sebastian's room in Robin's house when he's
	there (his schedule varies, but he's typically there at this time)
	Maru - 4 Hearts - until 15:00 on Tuesdays/Thursdays - Enter Clinic on a day Maru is there
	Harvey - 6 Hearts - until 15:00 - Enter Pierre's Store
	Sam - 3 Heart - until 15:00 / Summer, Year 1 only! / Enter beach
	Harvey - 8 Hearts - until 15:00 - Enter Clinic
	Leah - 8 Hearts - 15:00 - 17:00 / Not Winter / Enter Town in any season that isn't winter,
	if you suggested Art Show (in current version, she will send you a letter telling you the day-of!)
	Shane - 7 Heart, part 2 - until 16:00 / Sunny day / Enter town (also requires 2 hearts with
	Emily and Clint)
	Penny - 8 Hearts - until 16:00 / Sunny / Enter forest
	Alex - 4 Hearts - until 16:00 / Enter Town
	Shane - 4 Hearts - until 16:00 / Enter Marnie's Ranch
	Haley - 6 Hearts - until - 16:00 / Not Winter / Enter Beach
	Haley - 8 Hearts - until 16:00 / Sunny, Not Winter / Enter Forest
	Sam - 8 Hearts / 16:00 - 19:00/ Enter Bus Stop (in current version, Sam will arrive on
	your doorstop between 6-8am that day to invite you! Only triggers if you've seen his two-heart event)
	Caroline - 2 Hearts - until 17:00 / Not Raining / Go to Pierre's and enter the sunroom via
	the door in the kitchen
	Sebastian - 4 Hearts - until 17:00 / Enter the mountains
	Linus - 8 Hearts - until 17:00 / Sunny or Snowy / Exit Robin's House
	Jas and Vincent - 8 Hearts - until 17:00 / Cindersap Forest / Both characters must be
	level 8 hearts
	Willy - 6 Hearts - until 17:00 / Beach
	Shane - 6 Hearts - until 20:00 /Raining / Enter Forest
	George - 6 Hearts - until 20:00 most days except Sundays / Enter Alex's House when
	he's there (he's there most of the time)

Leo (Ginger Island) - 2 Hearts - until 18:00 / Sunny / Enter Island West
Leo (Ginger Island) - 4 Hearts - until 18:00 / Sunny / Enter Island North (only happens if
he hasn't already moved to Pelican Town)
Leo (Ginger Island) - 6 Hearts - until 18:00 / Sunny / Enter Island South
Leo (Ginger Island) - 9 Hearts - until 19:00 / Sunny / Enter Mountain

Evening (5pm to 8pm) Heart Events

If a timeframe starts with "until." then it means it's carried over availability from an earlier slot (i.e. are

	eframe starts with "until," then it means it's carried over availability from an earlier slot m 5pm until the time listed). I have highlighted those items in light gray to indicate they
rep	eats from earlier on this list.
	Penny - 4 Hearts - 17:00 - 20:00 / Enter Trailer when Penny's home (her schedule varies, but she's typically home at this time)
	Penny - 6 Hearts - 17:00 - 20:00 / Enter Trailer when Penny's home (her schedule varies, but she's typically home at this time)
	Evelyn - 4 Hearts - 17:00 - 20:00 or morning / Enter Alex's House
_	Kent - 3 Hearts - 17:00 - 20:00 / Year 2 or Later / Enter Sam's House when Kent and Jodi are both there (they're typically both there at this time)
	Elliott - 4 Hearts - 17:00 or later on Mon, Tue, Wed, Fri, Sun / Enter Saloon
	Abigail - 10 Hearts - 17:00 or later / Enter Mines after giving her a bouquet (she'll invite you)
	Leo (Ginger Island) - 2 Hearts - until 18:00 / Sunny / Enter Island West
	Leo (Ginger Island) - 4 Hearts - until 18:00 / Sunny / Enter Island North (only happens if he hasn't already moved to Pelican Town)
	Leo (Ginger Island) - 6 Hearts - until 18:00 / Sunny / Enter Island South
	Leo (Ginger Island) - 9 Hearts - until 19:00 / Sunny / Enter Mountain
	Jodi - 4 Hearts, Part 2 - 19:00 - 19:50 - After seeing Part 1 (see Morning), enter Sam's House with a Largemouth bass in your inventory.
	Abigail - 4 Hearts - until 19:00 / Rainy / Mountain lake (to/from mines)
	Lewis & Marnie - 6 Hearts - 19:00 or later - Enter Town / Both characters need to be level 6 hearts
	Clint - 4 Hearts - 19:00 - 23:00 / Enter Saloon
	Penny - 10 Hearts - 19:00 - 23:59 / Enter Spa after giving her a bouquet (she'll invite you)
	Caroline - 6 Hearts - 19:30 - 21:00 / Pierre's / Enter when both Caroline and Abigail are there (their schedules are variable, but they're typically both there at night)
	Shane - 6 Hearts - until 20:00/ Rainy / Enter Forest
	George - 6 Hearts - until 20:00 most days except Sundays / Enter Alex's House when he's there (he's there most of the time)
	Pierre - 6 Hearts - until 21:00 / Enter Pierre's Store

Sebastian - 8 Hearts - until 23:00 / Rainy / Enter beach	
Gus - 4 Hearts - until 23:59 / Saloon / Pam has at least 2 h	earts

Late Night (8pm - midnight) Heart Events

If a timeframe starts with "until," then it means it's carried over availability from an earlier slot (i.e. from 8pm until the time listed).

(
	Shane - 2 Hearts - 20:00 - 23:59 / Walk into the forest
	Linus - 2 Hearts - 20:00 - 23:59 / Not Raining / Enter town
	Abigail - 8 Hearts - 20:00 or later / Enter Pierre's (if you are inside Pierre's when Abigail
_	arrives, you need to reenter. Has to be on a night when Abigail is normally in her room)
	Linus - 4 Hearts - 20:00 - 23:59 / Not Raining / Enter mountain area near Linus's tent
L	Alex - 10 Hearts - 20:00 or later / Enter Saloon after giving him a bouquet (he will invite you)
	Sam - 10 Hearts - 20:00 to 23:59 / Not Rainy / Enter town near Sam's house after giving him a bouquet (he will invite you)
	Sebastian - 10 Hearts - 20:00 - 23:59 / Enter mountains near Sebastian's house after giving him a bouquet (he will invite you)
Г	Pierre - 6 Hearts - until 21:00 / Enter Pierre's Store
Ē	Maru - 6 Hearts - 21:00 - 23:40 / Sunny / Walk into the mountain area where Robin's
	house is
	Abigail - 6 Hearts - Around 22:00 / Not Rainy / Walk into town
	Emily - 10 Hearts - 22:00 or later / Secret Woods after giving her a bouquet (she'll invite you)
	Clint - 3 Hearts - until 23:00 on a Monday / Enter Saloon
	Sebastian - 8 Hearts - until 23:00 / Rainy / Enter beach
	Gus - 4 Hearts - until 23:59 / Saloon / Pam has at least 2 hearts
	Penny - 10 Hearts - until 23:59 / Enter Spa after giving her a bouquet (she'll invite you)
Hai	aug Non Timo Concitivo Evento
UIII	que, Non Time-Sensitive Events
	All Bachelors are at 10 hearts, and you've seen all 10-heart events - Saloon / Bring a
	Rabbit's Foot! This event will trigger only one time per save file.
Г	All Bachelorettes are at 10 hearts, and you've seen all 10-heart events - Haley & Emily's
	House / Bring a Rabbit's Foot! This event will trigger only one time per save file.
	After completing the mines (spoiler if you click here), enter the Sewers
	There's a full list of Random Events and Secrets, but they're spoiler-y so look at your
_	own risk!

Leave A Comment!

Did I miss anything or make a mistake? Please let me know in the comments! I don't love spreadsheets and numbers, but I tried my best haha. Or did this help you and/or introduce you to new scenes you've never seen before? Let me know! Thank you, and I hope this helps!

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