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"We control everything. From the food you eat to the education you receive, the entertainment you watch, and the justice you bear. We are watching for if you know the truth

about us, you'll never wake up again" White Masquerade

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The White Masquerade is a wealthy, secret organization in New York that can't trust people with their own freedom and self-expression.

Consisting of around 2.5K wealthy super elites, they hire politicians, mayors, DAs, corrupt cops, shady business owners, and even certain members of news outlets to act like puppets to manipulate the truth to the masses. They seek power and control above all else in the illusion of the "American Dream" so it can be easier for the commoner to work their 9-5 or sink further into debt when pursuing education. The blind citizens are then trapped, isolated, and confused, never knowing the truth or where the lies end.

Additionally, they're known for their racist ideals, twisted Christian views, and extreme political views that originated when somebody first built the organization in the 17th century. It originated from a wealthy young white enslaver born with Jesus's blue eyes. He owned numerous enslaved people and used them for circus shows that would later don him the persona of White Masquerade. He and his old, disabled family (who

were also involved in corruption before he was born) wore masks during this period, along with having twisted Confederate and religious views during their time in the Church. A LOT of the wealthy elites were fascinated as they thought the White Masquerade was carrying out God's will, and this acted as a base for the secret organization.

While White Masquerade looks relatively wealthy, charismatic, heavenly, and hilarious during his shows and the parties he hosts, they do so to cover the secret society's endless cruelty, hence the masks during the 17th century. The society was heavily involved in Manifest Destiny, slave-owning, segregation, the KKK, and secret assassinations, accumulating their wealth through such power and greed without anyone noticing, even once the White Masquerade died from a heart attack (rumor says it was one of his slaves who prayed for death upon him). The members of the secret society would continue to recruit leaders and those in power if they followed the requirements of manipulating the truth about history, worshiping the original White Masquerade, and that anyone against it would be either killed or silenced. In 1919-1939, the organization was almost in full power/control as chaos and entropy ensued with the Great Depression, Hilter rising to power (fun potential fact: Hilter found his inspiration for power

through America's Manifest Destiny), and even World War I. In the 1940s, the organization was more secretive than ever after the economic boom, leading to the rise of wealthy individuals accumulating more power and corruption than ever.

To this day, after the 1940s, it's still ongoing in the modern world as the promises of the city to improve gradually worsen over time. The rich become richer, while the poor become poorer \$\sigma_{\infty}\$

The game opens up to one of the most intelligent undercover spy (you as the player) investigating the brutal murder of Brian Elliot, a 26 yr old man who seeks to rise to political power to address the corruption of institutions like the education system and public healthcare that continue to plague the American youth. The player has to discover the dark truth behind the death, piecing things together as you play the game.

Once you discover the truth, you have to send the details to the local authorities. That's when you got captured at night by an unknown force. Who could it be?

Moments later, you opened your eyes and you see yourself in the center stage of a large, grand theater with dozens of eyes staring at you behind masquerade masks. "Welcome to the White Masquerade!" chimed a man with a masquerade mask donning an expensive, white business suit. He declared himself as the avatar for the White Masquerade and to continue his bidding.

You questioned him and everything, and depending on your dialogue choice, it'll determine the game's ending, especially your fate. You questioned him deeper about what's going on and his motives.

That's when the White Masquerade laughs and says, "It's time for a little history lesson then" as he introduces the history behind the White Masquerade.

Upon hearing this, the White Masquerade is willing to determine your fate along with the other masquerade people. They also mention their DARK history involving the reason behind his capture.

"Long ago, during Unit 731 from our rise to power, the American government decided to cover up for Japanese war crimes. The information of Japan's disgusting, biological experiments on their prisoners are so valuable during WWII, they had to use it for themselves, pardoning members of Unit 731. The higher, government officials involved in the corruption were able to use that knowledge due to their connections to the White Masquerade in order to train and make mindless zombie ninjas from kids from broken orphanages, with no free will of their own in case the citizens of America decide to break free of the slave mind."

"You can escape and fight them off and go back to being a common 9-5 slave. Or we can make YOU into a zombie ninja serving the White Masquerade. Rejoice, such a purpose will serve you well."

That's when you have to fight off and escape the horde of zombie ninjas attacking you endlessly. They keep coming and coming after you.

Ending #1: If you do manage to escape and win against them (which is impossible), you will forever give up being an undercover detective, one of the best as the case is far rooted in corruption. Not to mention, you discover the wealthy elites have connections in certain areas of the world. Knowing that, you realize it's best to live life as a nobody, not questioning authority.

Ending #2: If you lost, you'll become a zombie ninja with no free will of your own, involved in political assisiantions and other killings without a second thought especially being ordered to kill your own family, even your little brother, a small child. A dark, twisted ending.