# 09-09-2024 Meeting Agenda and Notes

# Round-table participants

Add yourself to the list at the bottom of the document if you want to talk about what you're working on during the round-table session. (So I don't have to copy it every time; make your name bold, and add a colon (:) that is not bold after your name...)

#### Absent:

- Emmet
- Ivan

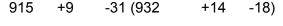
# Meeting Meta

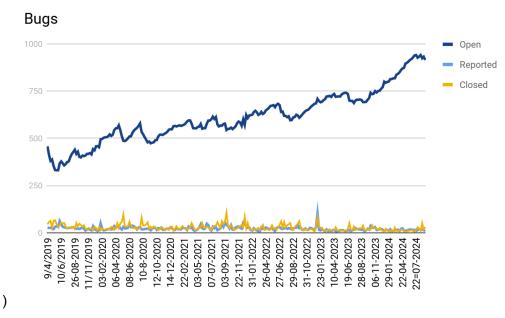
Rotation: [Wolthera, Emmet, Halla]

Today's Lead: Halla

Next Week's Lead (i+1): Wolthera Next Week's Backup (i+2): Emmet

## **Statistics**

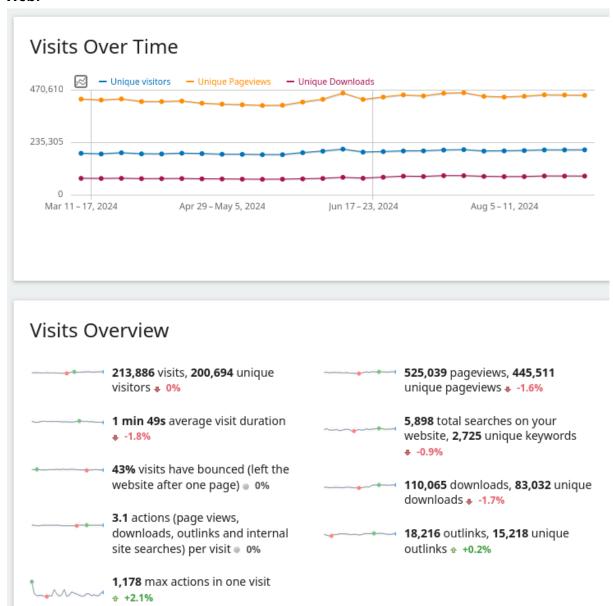




Commits in the past week

- Excluding merges, 7 authors have pushed 29 commits to master and 55 commits to all branches. On master, 188 files have changed and there have been 46,070 additions and 42,161 deletions.
  - Excluding merges, 10 authors have pushed 43 commits to master and 70 commits to all branches. On master, 183 files have changed and there have been 11,497 additions and 10,256 deletions.

#### Web:



- Recurring donations: €2900 in the past month
- Fund.krita.org: **247** subscribers (253)
- Krita-artists.org: Pageviews last week 277k
  - Active Users Last week 1.0k
  - Total Posts Last Week 1.5k
  - Sign-ups 24.2k
- Mastodon: 8.5k

- Peertube: 903
- https://subredditstats.com/r/krita

#### Code Stuff

• There is a problem with loading documents with clone layers. Dmitry will spend this week on that, and the rest of us will continue the bug hunt.

## Regressions

- 22 bugs marked as Regression (~)
- 0 <u>bugs marked release blocker</u>. (-1)

### **Updating Dependencies**

Task: https://phabricator.kde.org/T16430

## Split Dependencies Project

## Merge Requests

- PaintOp Presets version update
  - https://invent.kde.org/graphics/krita/-/merge\_requests/2191
  - Should we update the presets version and make them (silently) non-loadable in the previous versions of Krita?

# **Bug Hunt**

• E Krita Bughunting Project

# Manual

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## Website

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#### Release

Release procedure for stable releases:

- We release every other month
- Four weeks before we release, we close the merge window: only regression fixes are allowed
- Four weeks before the release, we will release a "beta".
- When we tag the final release, the merge window opens again

#### Releases:

#### Schedule

- 5.2.5 with bug fixes end september
  - we really need the release blockers fixed, there are issues with tiff files and opening multiple files
  - o clang will be updated on windows this month before that. (dmitryK)
  - 2nd sept: we can't decide on a release data because half the team isn't present at the meeting, dmitry will mail the ML
- No 5.2.4 build for macOS, app store needs to be fixed first (Ivan).
- regressions and release blockers are down!

### Youtube

- 90.390 subs
- Ramon had some questions he relayed from the commenters.

### Roundtable

- Emmet: had a pretty productive debugging week this week, fixing 457044, 485666, 476583, testing and getting closer with 484353, 457136 (may be some threading problem involving transform masks that is causing quite a few other bugs too), and finally triaging ~10 others. My plan for next week and the bug month is to continue debugging.
- Halla: I had a pretty good week, apart from Monday. I fixed a number of bugs
  (unfortunately making work for freyalupen[M]...), though two of the issues I fixed
  weren't even in bugzilla, but appeared when I investigated reported issues We also
  had a video call with Intel on Friday, and on Saturday and Sunday, I took care of
  financial and admin stuff
- Wolthera: Same as last week. I've managed to untangle some style selection stuff in the font MR. The last big thing is tagging, but I had to deal with sickness this week again.
- **Tiar**: I was working on that issue with the byte alighnment during conversion from Krita to openvino and back to Krita and I had the Intel call on Friday

• **Dmitry**: I've fixed the infinite cycles, when dealing with clone layers and transform masks. he fix revealed a \*\*design\*\* issue in the way how we update out-of-bounds clone layer's source computation though.

is issue may cause threading-related crashes when opening a document with too many clones attached to the same layer.

I've also written down my notes on the clone updates issues on Phabricator <a href="https://phabricator.kde.org/T17561">https://phabricator.kde.org/T17561</a>

#### AOB

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#### FYI

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