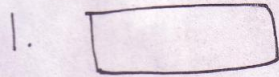
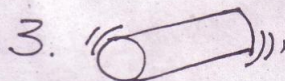


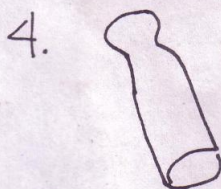
CLAY FIGURE



Break off $\frac{1}{4}$ of clay to use for arms.



Roll clay into thick coil.



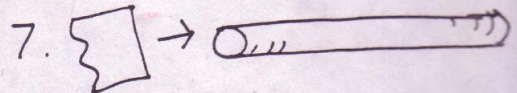
Gently push in a thick neck and form head.



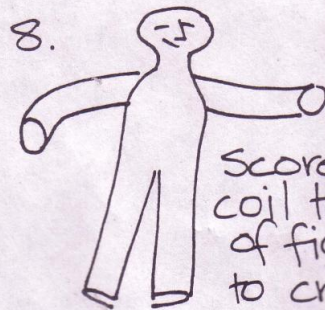
Cut slit $\frac{1}{2}$ way down coil to form legs



Seperate and bend legs. Shape clay GENTLY.



Roll long coil for arms



Score and weld coil to back of figure to create shoulders.



Position figure before adding details



Consider gesture and balance

10. Add details. Use clay tools to create textures for features and clothing.