

[M4A] Exploring the Universe at the Planetarium with Your Nonchalant Cool Rental Boyfriend

[Relaxed] [Stargazing] [Planetarium] [Nonchalant] [Arrogant]

This script is part of a series, more information here: [Dream Love Agency](#).

Name: Isaac

Archetype: Nonchalant, laid-back

Hidden side: Passionate and geeky when it comes to his interests

[SFX: in the planetarium, people talking]

Speaker (already there, leaning against a wall, sighs): Ah...

[SFX: slow footsteps, Listener approaches]

(...)

Speaker (calm): Hey, you.

(...)

Speaker: You looking for someone?

(...)

Speaker (nonchalant): I figured. You looked a little lost.

Speaker: I'm Isaac, from the agency. Guess I'm your boyfriend today.

(...)

Speaker (studying Listener, thoughtful): Hm. So you're the famous client?

Speaker: Yeah... I was expecting someone cuter.

(...)

Speaker (neutral, relaxed): Hm?

Speaker: Oh, don't worry. You didn't really keep me waiting... not that long.

(...)

Speaker: I just came from another date, actually. Had a client at a café nearby.

Speaker: So I picked the planetarium, it was on the way.

(...)

Speaker: I've been here for a while, though.

Speaker (slightly blunt, unaware): But it's fine. I'm kind of used to people being late. It comes with the job.

(...)

Speaker (not convinced): Yeah... whatever you say, but it's pretty obvious you ran all the way here. Your hair is a mess.

Speaker: Unless that's a new hairstyle I don't know about?

Speaker: You've got a few strands sticking up.

Speaker: There... that's better.

[SFX: he fixes the Listener's hair]

Speaker: Hmm... You know what? You actually look better up close... kind of cute.

(...)

Speaker: Hm? What's wrong?

[SFX: Listener pulls away, sudden clothing rustle]

Speaker (surprised): Ah- Hey, what's that for?

Speaker: Tch... no need to react like that...

[SFX: small chime, auditorium doors opening]

Speaker: Oh. It looks like they're letting people in.

[SFX: paper rustle]

Speaker: Here. Your ticket. I got it earlier.

(...)

Speaker: Pay me back? For what?

(...)

Speaker: No, don't worry about it. I'd be a pretty terrible boyfriend if I made you pay.

Speaker: Besides, the agency's paying anyway, so I'm not really spending anything.

(...)

Speaker: Alright, let's go before it starts.

Speaker: After you...

[SFX: door opening]

Speaker: This way.

(...)

Speaker: Hey! Careful with the step—

[SFX: Listener steps forward but almost trips]

[SFX: quick grab, fabric]

Speaker: Ah... I've got you.

(...)

Speaker: Are you okay?

Speaker (sighs): Well, you're pretty clumsy, huh.

Speaker (light teasing): Hey, don't tell me I need to hold your hand just to walk down a hallway.

Speaker: But fine, I guess I'll do it.

[SFX: he takes the Listener's hand]

Speaker: Well, I don't mind. I'm your boyfriend today, after all.

(...)

Speaker: There...

Speaker: So, where do you want to sit?

(...)

Speaker: That works for me.

[SFX: fabric]

Speaker: Hey, give me your things. I'll put them over here for you.

Speaker: There...

[SFX: movement]

[SFX: clothing rustle, they sit down]

Speaker: Hm, not bad. These seats are more comfortable than they look.

Speaker (yawns): That could be dangerous... I might fall asleep.

(...)

Speaker: Though honestly, you're the one who should try not to doze off.

Speaker: I heard you have a packed schedule today.

(...)

Speaker: Hm, yeah. People at the agency talk about you a lot. You've kind of become a rumor at this point.

Speaker: Five dates in one day? Looks like the manager really went all out for you.

(...)

Speaker (closer, not flirty): So tell me, how is it going so far?

(...)

Speaker: Hm... I see.

Speaker: I don't know how you manage that in a single day. It must be exhausting.

[SFX: people whispering softly]

Speaker: Well... for me it's differentt. It's my job, so I'm used to it, you know.

[SFX: more whispering, people glancing at Speaker]

Speaker: Hm?

(...)

Speaker: Hey... are you alright? Is something bothering you?

(...)

Speaker: Oh, you're right...

Speaker: Looks like we're being watched.

(...)

Speaker (unbothered): Hm, don't worry about them. This happens all the time when I go out.

Speaker: People tend to notice me.

(...)

Speaker: Though I have to say... they're being especially obvious today.

Speaker (detached): It's annoying sometimes, but whatever.

(...)

Speaker: They will get bored eventually.

Speaker: I'm not planning to pay them any attention anyway. I'm just focused on you right now.

(...)

Speaker (noticing Listener's concern): Hey, don't make that face.

Speaker: I came here for you, that's the point of this date, right?

Speaker: So ignore them, okay?

[SFX: switch click, room darkens]

(From here on, Speaker speaks more softly)

Speaker: Well... it's darker now. Maybe they'll stop staring.

(...)

[SFX: clothing rustle, Listener shifts]

(...)

Speaker: Hm...

[SFX: clothing rustle, Listener shifts again]

(...)

Speaker: Hey, why are you moving so much?

Speaker (closer): Can't you sit still?

Speaker (nonchalant): What do you mean, I'm too close?

Speaker: Hey, that's just how these seats are, don't blame me.

(...)

Speaker: Come on, you don't need to sit that far away.

Speaker (pulling Listener slightly closer): There, that's better.

[SFX: space music, projection begins]

Speaker (whisper): Oh, looks like it's starting.

[SFX: music continues]

(...)

Speaker: Hm? Did you say something?

(...)

Speaker (reassuring): Hey, it's fine. You can talk if you want, I don't mind.

Speaker: There aren't many people here anyway, you won't bother anyone.

(...)

[SFX: light bursts, stars appear, shimmer]

Speaker (whisper): Oh...

Speaker: Wow... all these lights... I forgot how beautiful this looks.

Speaker (clears throat): Hm, I mean... it's not too bad.

Speaker (serious again): They always do a really good job with these projections.

Speaker: The image quality is really sharp, it's pretty impressive.

[SFX: shimmer]

Speaker: Oh, looks like they're starting with constellations.

[SFX: soft space ambience]

Speaker: Hm? My zodiac sign?

Speaker: Why do you want to know that?

(...)

Speaker (mocking): Come on, don't tell me you believe in that stuff.

(...)

Speaker (realizing, pause): ...Oh.

Speaker: You're trying to find it up there... Right.

[SFX: subtle movement]

Speaker: Hm, it should be over to the right.

Speaker: There... that one.

[SFX: brief silence]

Speaker: Hm? What?

(...)

Speaker (mildly offended): "Not surprising"?

Speaker: Hey! What's that supposed to mean?

(...)

Speaker: Tch... and what about you? Which one's yours?

[SFX: light movement]

Speaker: Oh wow...

Speaker (blunt): Sorry, but... your constellation's kind of ugly.

(...)

Speaker (shrugs): What? I'm just being honest.

(...)

Speaker (backtracking): Hm... anyway, let's just forget I said that, okay?

(...)

Speaker: Hm?

Speaker: Did you see something interesting?

(...)

Speaker: Oh, the hourglass-looking one? Yeah, that's Orion.

Speaker (hesitant): Hm... actually, not many people know this, but there's a pretty cool story behind that constellation.

(...)

Speaker (trying to stay detached): So, in mythology, Orion was a really powerful hunter, but also very arrogant.

Speaker: He even bragged that he could kill any animal on Earth.

(...)

Speaker: In one version of the myth, Gaia, the Earth goddess, gets fed up with his arrogance and sends a

scorpion to kill him.

Speaker: After he dies, the gods place Orion among the stars.

Speaker: And the scorpion becomes a constellation too.

(...)

Speaker (pointing at the screen): Ever since then, you never see them together in the sky.

Speaker: Look... they're almost on opposite sides.

(...)

Speaker: So when Scorpius rises at night, Orion has already disappeared. And it's the other way around.

[SFX: silence]

(...)

Speaker: Hm?

Speaker: Wait... is that myth really that well known?

(...)

Speaker: Then why did you let me keep going if you already knew it?

(...)

Speaker: Ah... never mind.

Speaker: I... I talk too much, anyway.

[SFX: space sound]

Speaker: Oh. Looks like we're leaving Earth...

[SFX: projection shifts]

Speaker (fascinated): Whoa... we're heading deeper into the galaxy...

(...)

Speaker: What? The "Milk... Away"?

Speaker (holding back laughter): Hm... you mean the Milky Way, right?

(...)

Speaker (lets out a small laugh, then stops): Hm... no, no... I'm not laughing...

(...)

Speaker (clears throat): A... anyway.

Speaker: t's pretty impressive to see Earth from this far out.

Speaker (calmer): It really makes you realize how tiny we are...

[SFX: music, soft floating ambience]

Speaker (thoughtful): Thinking about how there are billions of galaxies out there... it's kind of dizzying.

Speaker: I wonder if we'll ever find another planet like ours...

(...)

Speaker (thinking): Oh actually... I think I heard a while ago about a planet that was considered kind of a "new Earth."

Speaker: Hm.... what was it called again...?

(...)

Speaker: Ah... no. Not Pandora, genius.

Speaker: Hm...

(...)

Speaker: Ah right! Kepler-452b.

Speaker: But yeah... it's over a thousand light-years away, so I don't think we're going to explore it anytime soon.

(...)

Speaker (calm): Still, it's crazy... the idea that life could exist somewhere else...

(...)

Speaker: That said, I'm not sure aliens would look like what we see in movies.

Speaker: I think they'd probably be more like quadrupeds than humanoids.

(...)

Speaker: Hm, what about you? What do you think?

(...)

Speaker: Hm... well, that's... an interesting idea.

Speaker (soft chuckle): I don't think scientists would be ready for that.

(...)

Speaker (calm): But... no matter what they look like, I'm not even sure we'll be around when they come to Earth.

Speaker (soft): The universe is just so vast...

[SFX: projection continues, space ambience intensifies]

(...)

Speaker (a bit excited): Ah... I think we're getting to the interesting part...

Speaker: Cosmic phenomena!

[SFX: whoosh]

Speaker: Oh, a star cluster.

Speaker (calm): Look at how many stars there are... it's huge!

Speaker: Like a giant constellation.

[SFX: shimmering]

Speaker: It's so bright...

(...)

Speaker: Yeah... this is actually pretty cool to look at.

[SFX: shimmer]

Speaker (more energized): And look left! A meteor shower!

Speaker: They're moving insanely fast!

Speaker: Some of them are green or red too!

Speaker: Apparently, it has to do with their composition.

[SFX: Listener gestures, clothing rustle]

Speaker: Hm?

Speaker (more excited): Oh, you're right! That's a black hole!!

(...)

Speaker: Do you see how space bends around it?

Speaker: Gravity is so strong it literally warps space itself!

[SFX: rumble]

Speaker (fascinated): Anything that gets too close is gone... even light can't escape!

(...)

Speaker (excited): Did you know some black holes are even bigger than this one?

Speaker: Some are billions of times more massive than the Sun!!

Speaker: That's insane!

[SFX: rumble]

Speaker: Oh, and look at that!!

[SFX: collision, cosmic effects]

Speaker (loud, excited): A kilonova!!!

Speaker: That's what happens when two neutron stars collide!

Speaker: The impact is so violent they actually merge!

(Listener uncomfortable)

Speaker: Ahhh, come on! You don't get it!!

Speaker: This is literally one of the most powerful phenomena in the universe!!

[SFX: leans in]

Speaker: The explosion releases so much energy it can create heavy elements, like gold!

[SFX: agitation rustle]

Speaker: Ahh, but look!!

Speaker: Look at the size of it, look-

[SFX: stumbling]

Speaker: Whoa!!

Speaker: Shit-

[SFX: Speaker falls onto Listener]

[SFX: pause]

Speaker (in pain): Ah... my head...

Speaker: Oh...

(...)

Speaker: Ah!

Speaker (softer): I'm sorry... are you alright?

[SFX: Listener struggles]

Speaker (embarrassed, lower): Ah! Wait... Don't... Don't get up yet... I'm still on top of you.

Speaker: Hm...

[SFX: he gets up]

Speaker (no longer nonchalant): There...

Speaker: Ah... Sorry! I'm really sorry!

(...)

Speaker: I... I got a bit carried away there.

(...)

Speaker (awkward): Hm?

(...)

Speaker: Hey, don't smile like that!

Speaker: I know, I know, I went too far!

(...)

Speaker (clears throat, quieter): It's just... I've always had a hard time not getting too excited about space.

(...)

Speaker (getting passionate again): I've loved it since I was a kid! Galaxies, stars, space travel, all of it!

Speaker: And I can't really hold myself back when it comes to this kind of stuff-

(...)

Speaker (embarrassed again): Ah. Sorry, I'm doing it again...

Speaker: A... nerd?

Speaker: No, I'm not!

(...)

Speaker: I just think it's cool, that's all! And no, it's not an obsession or anything.

Speaker: It's not like I keep up with space stuff every day... ha... ha.

(...)

Speaker: Hey, stop that!

Speaker: I told you, I only picked this place because it was more convenient, nothing more...

(...)

Speaker: Hm... though it's actually kind of a nice spot.

Speaker: I should keep it in mind for future clients...

Speaker (flirty): The mood, the darkness, the stars... it's perfect for getting closer, don't you think?

(...)

Speaker (amused): Oh? What's that face? Are you jealous?

Speaker: Come on, don't deny it. Be honest with yourself.

(...)

Speaker: Hey, listen... how about a deal?

Speaker: I'm willing to never bring another client here again... but only on one condition.

(...)

Speaker (slightly awkward): You know what happened earlier... the whole "falling on you" thing?

Speaker: I'd rather you keep that between us. Don't mention it to my manager.

(...)

Speaker: Hey, I'm serious. I have a reputation to protect, you know!

Speaker: My whole charm is my nonchalant vibe! If they find out I acted like that on a date, it would completely ruin the illusion!

Speaker: Ah. Hm, thank you.

Speaker: I owe you one.

[SFX: a few seconds of silence, then space music]

Speaker: Alright... we should probably focus back on the show.

Speaker: We already missed a good chunk because of me. It'd be a shame to miss the ending.

[SFX: shifting]

Speaker (lightly amused): I promise this time, I'll try to stay... relatively calm.

(End)