## 9-22 GRAPHIC ARTS II

	CONTENT	SKILLS	ASSESSMENT	RESOURCES
1 <sup>st</sup> SEMESTER	• Unit 1: Elements and Principles of Design	<ul> <li>Understanding the elements and principles of design</li> <li>Typography</li> <li>Photoshop Basics &amp; Tools</li> </ul>	<ul> <li>Line Design</li> <li>Shape Design</li> <li>Color Poster Design</li> <li>Texture Design</li> <li>Test on elements and principles</li> </ul>	<ul> <li>PowerPoint presentations</li> <li>Handouts</li> <li>Internet resources</li> <li>Adobe Photoshop</li> </ul>
	Unit 2: Introduction to Photoshop	<ul> <li>What is Graphic Design?</li> <li>Creating an Adobe Photoshop file</li> <li>Saving and Importing Files</li> <li>Tools/Toolbar</li> <li>Layers</li> <li>Effects</li> <li>Filters</li> <li>Auto-Blend</li> <li>Turning Photos into Art</li> </ul>	<ul> <li>Plate of Nachos project</li> <li>Collage Design</li> <li>Fantasy Landscape design</li> <li>Face Morphing Project</li> <li>Turn a Photo into Art project</li> <li>Idiom Project</li> <li>Animal Hybrid Project</li> </ul>	<ul> <li>PowerPoint presentations</li> <li>Handouts</li> <li>Internet resources</li> <li>Adobe Photoshop</li> </ul>
	• Unit 3: Designing with Photoshop	<ul> <li>Interior Design/One-Point Perspective</li> <li>Typography</li> <li>Poster Design</li> <li>Magazine Cover Design</li> <li>Photo Manipulation</li> <li>Tools</li> <li>Layers</li> <li>Effects</li> <li>Filters</li> </ul>	<ul> <li>Interior Design Project</li> <li>Concert Poster Design</li> <li>Magazine Cover Design</li> <li>Zombie Movie Poster Design</li> <li>Polaroid Collage</li> <li>Social Issue Poster Design</li> <li>Sports Poster Design</li> </ul>	<ul> <li>PowerPoint presentations</li> <li>Handouts</li> <li>Internet resources</li> <li>Adobe Photoshop</li> </ul>

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2nd SEMESTER	<ul> <li>Unit 4:         Introduction to Adobe InDesign     </li> <li>Designing with Adobe InDesign</li> </ul>	<ul> <li>Creating/Saving Files</li> <li>Toolbar</li> <li>Pages</li> <li>Layers</li> <li>Layout</li> <li>Editorial Design</li> <li>Menu Design</li> <li>Elements and Principles of Design</li> <li>Typography</li> </ul>	<ul> <li>Magazine Article Design</li> <li>Restaurant Menu Design</li> <li>Sports Pocket Calendar Design</li> <li>Brochure Design</li> </ul>	<ul> <li>Adobe InDesign</li> <li>PowerPoint presentations</li> <li>Handouts</li> <li>Internet resources</li> </ul>
	<ul> <li>Unit 5:         Introduction to Adobe Illustrator     </li> <li>Designing with Adobe Illustrator</li> </ul>	<ul> <li>Creating/Saving Files</li> <li>Toolbar/Effects/Layers/Brushes</li> <li>Digital Art</li> <li>Illustration</li> <li>Typography</li> <li>Elements and Principles of Design</li> <li>Branding</li> <li>Logo Design</li> <li>Package Design</li> <li>Book Cover Design</li> <li>Constructing 3D Package Designs</li> </ul>	<ul> <li>Book Cover Design</li> <li>Drink Bottle Label Design</li> <li>Soap Box Package Design</li> <li>Animal Illustration</li> <li>Logo Design</li> <li>Business Card Design</li> <li>Resume Design</li> </ul>	<ul> <li>Adobe Illustrator</li> <li>PowerPoint presentations</li> <li>Handouts</li> <li>Internet resources</li> </ul>
	Unit 6: Web Design	<ul> <li>Website Design</li> <li>Portfolio Design</li> <li>Resumes</li> <li>Branding</li> </ul>	Website Design/ Online Digital Portfolio	<ul> <li>PowerPoint presentations</li> <li>Handouts</li> <li>Internet resources</li> <li>Wix.com</li> </ul>