Fall 2023

FSHD 1355 Flat Pattern Design II

Section 68215 - 001 Lecture/Lab (16 weeks)
MW 12-12:55 (lecture) 12;55-2:10 (lab)
(this is a combined lecture/lab course)
You are welcome to stay until 3pm for additional lab time if needed
HLC4 1420.15

HOW TO REACH THE INSTRUCTORS

Department Chair of Fashion Design
Professor of Fashion Design
Victoria Taylor
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COURSE CREDITS AND CONTACT HOURS

FSHD 1355 Flat Pattern Design II
Credit 3
Contact Hours - Lecture 2, Lab 3

COURSE CATALOG DESCRIPTION

FSHD 1355 Flat Pattern Design II
A continuation of Flat Pattern Design I with emphasis on patterns for tailored garments. Instruction in creating a jacket sloper with a two- piece suit sleeve to make patterns for a variety of jacket silhouettes. Adding shoulder pad allowance, drafting patterns for jacket linings and interfacing pieces, lapel and collar variations and various pants shapes.
Skills: G (Course Type W)
Transferability of workforce courses varies. Students interested in transferring courses to another college should speak with their Area of Study (AoS) advisor, Department Chair, and/or Program Director.

You will need your books from FSHD 1328 and FSHD 2306 with additional handouts provided from instructor

REQUIRED TEXTBOOK

Principles of Flat-Pattern Design
4th Edition
Nora M. MacDonald
ISBN: 9781563678516

REQUIRED TEXTBOOK

The Art of Fashion Draping
5th Edition
Connie Amaden-Crawford
ISBN: 978-1-5013-2849-7

These books will be an invaluable resource for your future as a pattern maker and will be something you will want to keep as a reference guide. You will have assignments from this book and be expected to use it as a reference for class projects.

All Fashion Design textbooks can be accessed for free on our Fashion Design Resource Page located in the "Books and E-books" tab.

First Day of Class-
Bring your notebook and tape measurer!

PREREQUISITES-Required
FSHD 1328, FSHD 1324, FSHD 1351, FSHD 2306
Recommended
FSHD 1346

REQUIRED SUPPLIES
Flat Pattern Supply List*
See Blackboard for full list and links

General Supply List*
See Blackboard for full list and links

Muslin/Cotton WOVEN fabric (NO KNITS!)

I cannot stress this enough. Choose your fabric carefully!

*Additional Supplies will be addressed

Please bring a sweater or light jacket. The Fashion Classroom can be chilly at times.

INSTRUCTIONAL METHODOLOGY
This course is designed as a lecture/lab combined course. Students will work on the same projects during class time with instructor guidance. Successful completion of this course requires maturity and self discipline with keen attention to details. All students are required to have the appropriate tools needed for every class session, as the pace of the course does not allow for shared equipment or tools. Students should arrive on time with required supplies, set up and ready to start and attend every class. Having your supplies at every class is required. If you do not bring your supplies to class, it will affect your overall grade. Missed work will need to be made-up outside of class, prior to the start of the next class. Missed work will not allow for progress to the next assignments as each step builds on the previous step. Open Lab times will be available for students during posted times. You are encouraged to ask questions and actively engage in class discussions. I am here to help you develop the skills you will need to be successful in the Fashion Design industry and more specifically develop good habits as a pattern maker and designer. Please know that you can always come to me with questions, comments or concerns you have related to the course work.

COURSE RATIONALE
The Fashion Design program prepares students for careers in fashion related fields. Creative studies in design fundamentals, fashion analysis, fashion history, textiles, color, and sketching, along with technical training in draping, pattern making, pattern grading, and clothing construction provide the training required for entry-level employment. The Flat Pattern Design II course focuses on the skills necessary to draft patterns from a drawing, measurements or from an existing garment or pattern and be able to create the garment using industry standards and equipment.

COMMON COURSE LEARNING OBJECTIVES/OUTCOMES
Create a jacket sloper and two-piece sleeve sloper. Design patterns for various jacket silhouettes, collar/lapel variations, and pant shapes. Produce patterns for jacket linings and interfacing pieces. Record the formula for adding shoulder pad allowance to the pattern.

IMPORTANT DATES FOR Fall 2023

16 Week Semester

First Day of Semester	August 21, 2023
Last Day to request Refund	September 18, 2023
Fall Graduation Deadline	October 6, 2023
Spring Semester Registration (current and returning ACC students)	October 16, 2023
Spring Semester Registration (new ACC students)	October 23, 2023
Thanksgiving Holiday	November 23-26, 2023
Last Day to drop course	November 16, 2023
Last Day of Fall Semester	December 10, 2023
Fall Graduation Ceremony	December 2023

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The following calendar is a suggested timeline for projects and is subject to change. Dates and projects may change due to the dynamics of the class.

Students will be notified of changes to syllabus via email and Blackboard and in class, and are responsible for making changes to their own syllabus.

Projected Course Calendar - Monday/Wednesday

Introduction First Day of Class
- Discussion of Syllabus/Supply List
- Discussion of Projects
- Discussion of Blackboard
- Discussion of first mini Collection

Torso Sloper
Week 1-4
(custom measurements*)
- Draft size 10 block using bodice and skirt blocks to your custom size
- Create Torso Sloper
- Fittings
- Transfer to Oak Tag
- Must have a zipper
- Must have a lining
- Complete sloper set
- Markers
- Direction Card

Basic Jacket
(custom measurements*)
Week 5-9
- Jacket Sloper Development
- Chapter 16 - Draping Book
- Handouts-READ ONLY slides
- Collars/Lapel/Facings/Linings
- Must have shoulder pad
- Must have 2 piece sleeve
- Must have a lining
- Muslin Mock Up
- Direction Cards
- Transfer to clean alpha dot

Pant Pattern
Week 10-13
- Fitting Pants
- Markers
- Direction Cards
- Transfer to clean alpha dot

Corset
Week 13-16
- Alternate sleeves
- Muslin Mock up
- Matching and Truing patterns
- Complete sloper set
- Markers
- Direction Card
- Transfer to clean alpha dot

Corset Designed for BCRC
Week TBD
- Submit to BCRC
- Fully Sketch with corset and styling idea
- Receipt of Submission sent to Professors

Final Project
Week 16
- Presentation of mini collection created during Fall 2022

PLEASE NOTE*

All projects must be sewn using the juki machines in class and utilize the overlocks when applicable. All pattern work must be done in class and approved by the instructor.

All projects MUST be attempted. If you do not at least attempt all projects, this will have an adverse effect on your overall grade.
No late projects will be accepted without a grade deduction penalty. Plan accordingly.
Late Projects will receive minus 15% for late and or 5% everyday after the due date. (excluding Holidays) After one week, the grade will be zero.

TESTING/GRADING

Pattern Projects
- Torso Sloper 200 points
- Basic Jacket 200 points
- Pants 200 points
- Corset 200 points
- BCRC Submission 100 points
- Syllabus 15 points

The following items will directly impact your overall grade on a weekly basis based on a 16 week semester
- Class Participation/Prepared

- Attendance
- Blackboard

Final Project

- Mini Collection presented 200 points
- Fully styled look
- Incorporate previous projects completed

GRADING SYSTEM

100-90 % = A
89-80% = B
79-70% = C
69-60% =D
Less 59% = F

Please note that all courses in the Fashion Design program must be completed and a student must receive a grade of “C” or higher to qualify for the Associates degree and for the select courses in the Certificate program. Please schedule a meeting with the department chair if you have any questions.

Students can see the grading criteria on Blackboard. See Rubrics for all the details

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