

MODULE HANDBOOK

Module Name	Visual and Video Effect	
Module level, if applicable	Undergraduate	
Code, if applicable	02143152009	
Subtitle, if applicable	-	
Courses, if applicable	-	
Semester(s) in which the module is taught	7	
Person responsible for the module	Yusfia Hafid Aristyagama, S.T., M.T. (yusfia.hafid@staff.uns.ac.id)	
Lecturer	Yusfia Hafid Aristyagama, S.T., M.T.	
Language	Indonesian and English	
Relation to curriculum	Undergraduate degree program, elective course in 7th semester	
Type of teaching, contact hours	Undergraduate degree program, < 40 students	
Workload	Lectures: 2 x 50 = 100 minutes (1 hours 40 minutes) per week Private study: 2 x 60 = 120 minutes (2 hours) per week	
Credit points	2 SKS	
Requirements according to the examination regulations	A student must have attended at least 75% of the lectures to sit in the exams	
Recommended Prerequisites		
Module objectives/intended learning outcomes	After completing this module, a student is expected to:	
	No	Course Learning Outcome
		PLO
	1	After identifying various video visual effects processing techniques, students are able to correctly name several visual effects processing techniques on video
	2	After identifying the tools in the effects processing software, students are able to use video visual effects processing tools according to their functions
	3	Through identification and practice activities based on case study examples, students can analyze the working steps of using tools and implement simple video effects visual processing techniques appropriately as needed.

Content	This course contains material on how to add special effects to video production objects, including: transition techniques, motion techniques, adding effects techniques, masking techniques, audio techniques, coloring techniques, using and combining with other software.		
Study and examination requirements and forms of Examination	Forms of examination:		
	No	Course Learning Outcome	PLO
	1	After identifying various video visual effects processing techniques, students are able to correctly name several visual effects processing techniques on video	Task Portofolio (10%)
	2	After identifying the tools in the effects processing software, students are able to use video visual effects processing tools according to their functions	Task Portofolio (10%)
	3	Through identification and practice activities based on case study examples, students can analyze the working steps of using tools and implement simple video effects visual processing techniques appropriately as needed.	Project (80%)
Media employed	LCD, Whiteboard, Power Point Slide Presentation, Practical Guidance Video, websites, etc.		
Reading list	1. Hendratman, H (2017). The Magic of Adobe Premiere Pro, Penerbit Informatika, Bandung. 2. https://maullmultimediaelearning.files.wordpress.com/2013/03/premiere.pdf 3. Youtube channel: Cinecom.net: https://www.youtube.com/channel/UCpLfM1_MlclQ3jweRT19LVw		