

[12Sep2021 03:07:17.993] [main/INFO] [cpw.mods.modlauncher.Launcher/MODLAUNCHER]: ModLauncher running: args [--launchTarget, forgeserver, --fml.forgeVersion, 37.0.59, --fml.mcVersion, 1.17.1, --fml.forgeGroup, net.minecraftforge, --fml.mcpVersion, 20210706.113038]

[12Sep2021 03:07:18.002] [main/INFO] [cpw.mods.modlauncher.Launcher/MODLAUNCHER]: ModLauncher 9.0.7+91+master.8569cdf starting: java version 16.0.2 by Oracle Corporation

[12Sep2021 03:07:18.276] [main/INFO] [mixin/]: SpongePowered MIXIN Subsystem Version=0.8.4 Source=union:/D:/Minecraft%20Server/Second%20Build/libraries/org/spongepowered/mixin/0.8.4/mixin-0.8.4.jar%2318! Service=ModLauncher Env=SERVER

[12Sep2021 03:07:22.957] [main/INFO] [cpw.mods.modlauncher.LaunchServiceHandler/MODLAUNCHER]: Launching target 'forgeserver' with arguments []

[12Sep2021 03:07:23.052] [main/WARN] [mixin/]: Reference map 'croptopia.refmap.json' for croptopia.mixins.json could not be read. If this is a development environment you can ignore this message

[03:07:32] [modloading-worker-4/INFO]: Here we go! Launching Dungeon Crawl 2.3.2...

[03:07:32] [modloading-worker-8/WARN]: Configuration file D:\Minecraft Server\Second Build\config\travellersboots-common.toml is not correct. Correcting

[03:07:32] [modloading-worker-8/WARN]: Incorrect key general was corrected from null to its default, SimpleCommentedConfig: {}.

[03:07:32] [modloading-worker-8/WARN]: Incorrect key general.isStepHeightEnabled was corrected from null to its default, true.

[03:07:32] [modloading-worker-19/INFO]: Forge mod loading, version 37.0.59, for MC 1.17.1 with MCP 20210706.113038

[03:07:32] [modloading-worker-19/INFO]: MinecraftForge v37.0.59 Initialized

[03:07:32] [modloading-worker-31/INFO]: Registered the class com.tiviacz.travelersbackpack.fluids.effects.WaterEffect as a FluidEffect for Water with the ID 0

[03:07:32] [modloading-worker-31/INFO]: Registered the class com.tiviacz.travelersbackpack.fluids.effects.LavaEffect as a FluidEffect for Lava with the ID 1

[03:07:33] [main/INFO]: Successfully completed boots registry with tokens!

[03:07:33] [main/INFO]: Potentially Dangerous alternative prefix `minecraft` for name `white_wool`, expected `doggytalents`. This could be a intended override, but in most cases indicates a broken mod.

[03:07:33] [main/INFO]: Potentially Dangerous alternative prefix `minecraft` for name `orange_wool`, expected `doggytalents`. This could be a intended override, but in most cases indicates a broken mod.

[03:07:33] [main/INFO]: Potentially Dangerous alternative prefix `minecraft` for name `magenta_wool`, expected `doggytalents`. This could be a intended override, but in most cases indicates a broken mod.

[03:07:33] [main/INFO]: Potentially Dangerous alternative prefix `minecraft` for name `light_blue_wool`, expected `doggytalents`. This could be a intended override, but in most cases indicates a broken mod.

[03:07:33] [main/INFO]: Potentially Dangerous alternative prefix `minecraft` for name `yellow_wool`, expected `doggytalents`. This could be a intended override, but in most cases indicates a broken mod.

[03:07:33] [main/INFO]: Potentially Dangerous alternative prefix `minecraft` for name `lime_wool`, expected `doggytalents`. This could be a intended override, but in most cases indicates a broken mod.

[03:07:33] [main/INFO]: Potentially Dangerous alternative prefix `minecraft` for name `pink_wool`, expected `doggytalents`. This could be a intended override, but in most cases indicates a broken mod.

[03:07:33] [main/INFO]: Potentially Dangerous alternative prefix `minecraft` for name `gray_wool`, expected `doggytalents`. This could be a intended override, but in most cases indicates a broken mod.

[03:07:33] [main/INFO]: Potentially Dangerous alternative prefix `minecraft` for name `light_gray_wool`, expected `doggytalents`. This could be a intended override, but in most cases indicates a broken mod.

[03:07:33] [main/INFO]: Potentially Dangerous alternative prefix `minecraft` for name `cyan_wool`, expected `doggytalents`. This could be a intended override, but in most cases indicates a broken mod.

[03:07:33] [main/INFO]: Potentially Dangerous alternative prefix `minecraft` for name `purple_wool`, expected `doggytalents`. This could be a intended override, but in most cases indicates a broken mod.

[03:07:33] [main/INFO]: Potentially Dangerous alternative prefix `minecraft` for name `blue_wool`, expected `doggytalents`. This could be a intended override, but in most cases indicates a broken mod.

[03:07:33] [main/INFO]: Potentially Dangerous alternative prefix `minecraft` for name `brown_wool`, expected `doggytalents`. This could be a intended override, but in most cases indicates a broken mod.

[03:07:33] [main/INFO]: Potentially Dangerous alternative prefix `minecraft` for name `green_wool`, expected `doggytalents`. This could be a intended override, but in most cases indicates a broken mod.

[03:07:33] [main/INFO]: Potentially Dangerous alternative prefix `minecraft` for name `red_wool`, expected `doggytalents`. This could be a intended override, but in most cases indicates a broken mod.

[03:07:33] [main/INFO]: Potentially Dangerous alternative prefix `minecraft` for name `black_wool`, expected `doggytalents`. This could be a intended override, but in most cases indicates a broken mod.

[03:07:33] [main/INFO]: Potentially Dangerous alternative prefix `minecraft` for name `oak_planks`, expected `doggytalents`. This could be a intended override, but in most cases indicates a broken mod.

[03:07:33] [main/INFO]: Potentially Dangerous alternative prefix `minecraft` for name `spruce_planks`, expected `doggytalents`. This could be a intended override, but in most cases indicates a broken mod.

[03:07:33] [main/INFO]: Potentially Dangerous alternative prefix `minecraft` for name `birch_planks`, expected `doggytalents`. This could be a intended override, but in most cases indicates a broken mod.

[03:07:33] [main/INFO]: Potentially Dangerous alternative prefix `minecraft` for name `jungle_planks`, expected `doggytalents`. This could be a intended override, but in most cases indicates a broken mod.

[03:07:33] [main/INFO]: Potentially Dangerous alternative prefix `minecraft` for name `acacia_planks`, expected `doggytalents`. This could be a intended override, but in most cases indicates a broken mod.

[03:07:33] [main/INFO]: Potentially Dangerous alternative prefix `minecraft` for name `dark_oak_planks`, expected `doggytalents`. This could be a intended override, but in most cases indicates a broken mod.

[03:07:33] [main/INFO]: Potentially Dangerous alternative prefix `minecraft` for name `crimson_planks`, expected `doggytalents`. This could be a intended override, but in most cases indicates a broken mod.

[03:07:33] [main/INFO]: Potentially Dangerous alternative prefix `minecraft` for name `warped_planks`, expected `doggytalents`. This could be a intended override, but in most cases indicates a broken mod.

[03:07:33] [main/INFO]: Potentially Dangerous alternative prefix `biomesoplenty` for name `cherry_planks`, expected `doggytalents`. This could be a intended override, but in most cases indicates a broken mod.

[03:07:33] [main/INFO]: Potentially Dangerous alternative prefix `biomesoplenty` for name `umbran_planks`, expected `doggytalents`. This could be a intended override, but in most cases indicates a broken mod.

[03:07:33] [main/INFO]: Potentially Dangerous alternative prefix `biomesoplenty` for name `fir_planks`, expected `doggytalents`. This could be a intended override, but in most cases indicates a broken mod.

[03:07:33] [main/INFO]: Potentially Dangerous alternative prefix `biomesoplenty` for name `dead_planks`, expected `doggytalents`. This could be a intended override, but in most cases indicates a broken mod.

[03:07:33] [main/INFO]: Potentially Dangerous alternative prefix `biomesoplenty` for name `magic_planks`, expected `doggytalents`. This could be a intended override, but in most cases indicates a broken mod.

[03:07:33] [main/INFO]: Potentially Dangerous alternative prefix `biomesoplenty` for name `palm_planks`, expected `doggytalents`. This could be a intended override, but in most cases indicates a broken mod.

[03:07:33] [main/INFO]: Potentially Dangerous alternative prefix `biomesoplenty` for name `redwood_planks`, expected `doggytalents`. This could be a intended override, but in most cases indicates a broken mod.

[03:07:33] [main/INFO]: Potentially Dangerous alternative prefix `biomesoplenty` for name `willow_planks`, expected `doggytalents`. This could be a intended override, but in most cases indicates a broken mod.

[03:07:33] [main/INFO]: Potentially Dangerous alternative prefix `biomesoplenty` for name `hellbark_planks`, expected `doggytalents`. This could be a intended override, but in most cases indicates a broken mod.

[03:07:33] [main/INFO]: Potentially Dangerous alternative prefix `biomesoplenty` for name `jacaranda_planks`, expected `doggytalents`. This could be a intended override, but in most cases indicates a broken mod.

[03:07:33] [main/INFO]: Potentially Dangerous alternative prefix `biomesoplenty` for name `mahogany_planks`, expected `doggytalents`. This could be a intended override, but in most cases indicates a broken mod.

[03:07:34] [main/WARN]: Configuration file D:\Minecraft Server\Second Build\config\treeharvester-common.toml is not correct. Correcting

[03:07:34] [main/WARN]: Incorrect key General was corrected from null to its default, SimpleCommentedConfig: {}.

[03:07:34] [main/WARN]: Incorrect key General.replaceSaplingIfBottomLogsBroken was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key General.mustHoldAxeForTreeHarvest was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key General.treeHarvestWithoutSneak was corrected from null to its default, false.

[03:07:34] [main/WARN]: Incorrect key General.loseDurabilityPerHarvestedLog was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key General.increaseExhaustionPerHarvestedLog was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key General.instantBreakLeavesAround was corrected from null to its default, false.

[03:07:34] [main/WARN]: Incorrect key General.enableFastLeafDecay was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key General.enableNetherTrees was corrected from null to its default, true.

[03:07:34] [main/WARN]: Configuration file D:\Minecraft Server\Second Build\config\lava_monster-common.toml is not correct. Correcting

[03:07:34] [main/WARN]: Incorrect key common was corrected from null to its default, SimpleCommentedConfig: {}.

[03:07:34] [main/WARN]: Incorrect key common.monsterHealth was corrected from null to its default, 16.0.

[03:07:34] [main/WARN]: Incorrect key common.monsterArmor was corrected from null to its default, 0.0.

[03:07:34] [main/WARN]: Incorrect key common.monsterRange was corrected from null to its default, 17.0.

[03:07:34] [main/WARN]: Incorrect key common.attackCooldown was corrected from null to its default, 80.

[03:07:34] [main/WARN]: Incorrect key common.attackShots was corrected from null to its default, 3.

[03:07:34] [main/WARN]: Incorrect key common.attackSpacing was corrected from null to its default, 6.

[03:07:34] [main/WARN]: Incorrect key common.attackWindup was corrected from null to its default, 60.

[03:07:34] [main/WARN]: Incorrect key common.spawning was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key common.spawning.dimensionWhitelist was corrected from null to its default, minecraft:overworld,minecraft:the_nether,good_nights_sleep:nightmare.

[03:07:34] [main/WARN]: Incorrect key common.spawning.shouldUseVanillaSpawning was corrected from null to its default, false.

[03:07:34] [main/WARN]: Incorrect key common.spawning.classic_spawning was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key common.spawning.classic_spawning.depthHazard was corrected from null to its default, false.

[03:07:34] [main/WARN]: Incorrect key common.spawning.classic_spawning.floatingLava was corrected from null to its default, false.

[03:07:34] [main/WARN]: Incorrect key common.spawning.classic_spawning.shallowLava was corrected from null to its default, false.

[03:07:34] [main/WARN]: Incorrect key common.spawning.classic_spawning.spawnChance was corrected from null to its default, 0.05.

[03:07:34] [main/WARN]: Incorrect key common.spawning.classic_spawning.spawnFrequency was corrected from null to its default, 10.

[03:07:34] [main/WARN]: Configuration file D:\Minecraft Server\Second Build\config\scuba_gear-common.toml is not correct. Correcting

[03:07:34] [main/WARN]: Incorrect key common was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key common.distanceFromRuin was corrected from null to its default, 15.

[03:07:34] [main/WARN]: Configuration file D:\Minecraft Server\Second Build\config\morevillagers-common.toml is not correct. Correcting

[03:07:34] [main/WARN]: Incorrect key houses was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key houses.generatePlainsHouses was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key houses.generateTaigaHouses was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key houses.generateSavannaHouses was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key houses.generateSnowyHouses was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key houses.generateDesertHouses was corrected from null to its default, true.

[03:07:34] [main/WARN]: Configuration file D:\Minecraft Server\Second Build\config\aquaculture-common.toml is not correct. Correcting

[03:07:34] [main/WARN]: Incorrect key basic options was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key basic options.Enable fish spawning? was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key basic options.Enable weight for fish? Useful for fishing competitions was corrected from null to its default, false.

[03:07:34] [main/WARN]: Incorrect key basic options.Should fish be added as compostables for the composter/worm farm? (Based on fish, or weight if enabled) was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key basic options.Should Aquaculture fish be able to be used to breed cats & ocelots? was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key basic options.Amount of Message In A Bottle messages was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key basic options.Amount of Message In A Bottle messages. Used to add additional custom messages was corrected from null to its default, 29.

[03:07:34] [main/WARN]: Incorrect key basic options.Enable debug mode? (Enables additional logging) was corrected from null to its default, false.

[03:07:34] [main/WARN]: Incorrect key neptunium options was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key neptunium options.Enable recipes for Neptunium items? was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key neptunium options.Enable recipes for Neptunium armor? was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key neptunium options.Add Neptune's Bounty as loot? was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key spawn options was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key spawn options.box_turtle was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key spawn options.box_turtle.min was corrected from null to its default, 1.

[03:07:34] [main/WARN]: Incorrect key spawn options.box_turtle.max was corrected from null to its default, 2.

[03:07:34] [main/WARN]: Incorrect key spawn options.box_turtle.weight was corrected from null to its default, 10.

[03:07:34] [main/WARN]: Incorrect key spawn options.box_turtle.include was corrected from null to its default, [SWAMP].

[03:07:34] [main/WARN]: Incorrect key spawn options.box_turtle.exclude was corrected from null to its default, [].

[03:07:34] [main/WARN]: Incorrect key spawn options.arrau_turtle was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key spawn options.arrau_turtle.min was corrected from null to its default, 1.

[03:07:34] [main/WARN]: Incorrect key spawn options.arrau_turtle.max was corrected from null to its default, 2.

[03:07:34] [main/WARN]: Incorrect key spawn options.arrau_turtle.weight was corrected from null to its default, 8.

[03:07:34] [main/WARN]: Incorrect key spawn options.arrau_turtle.include was corrected from null to its default, [JUNGLE].

[03:07:34] [main/WARN]: Incorrect key spawn options.arrau_turtle.exclude was corrected from null to its default, [].

[03:07:34] [main/WARN]: Incorrect key spawn options.starshell_turtle was corrected from null to its default, SimpleCommentedConfig: {}.

[03:07:34] [main/WARN]: Incorrect key spawn options.starshell_turtle.min was corrected from null to its default, 1.

[03:07:34] [main/WARN]: Incorrect key spawn options.starshell_turtle.max was corrected from null to its default, 2.

[03:07:34] [main/WARN]: Incorrect key spawn options.starshell_turtle.weight was corrected from null to its default, 5.

[03:07:34] [main/WARN]: Incorrect key spawn options.starshell_turtle.include was corrected from null to its default, [TWILIGHT].

[03:07:34] [main/WARN]: Incorrect key spawn options.starshell_turtle.exclude was corrected from null to its default, [].

[03:07:34] [main/WARN]: Configuration file D:\Minecraft Server\Second Build\config\extraarmor-common.toml is not correct. Correcting

[03:07:34] [main/WARN]: Incorrect key Enable or Disable Set Bonuses (true = enabled, false = disabled) was corrected from null to its default, SimpleCommentedConfig: {}.

[03:07:34] [main/WARN]: Incorrect key Enable or Disable Set Bonuses (true = enabled, false = disabled).enableCactus was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Enable or Disable Set Bonuses (true = enabled, false = disabled).enableObsidian was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Enable or Disable Set Bonuses (true = enabled, false = disabled).enableMolten was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Enable or Disable Set Bonuses (true = enabled, false = disabled).enablePhantom was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Enable or Disable Set Bonuses (true = enabled, false = disabled).enableGhost was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Enable or Disable Set Bonuses (true = enabled, false = disabled).enableCryingObsidian was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Enable or Disable Set Bonuses (true = enabled, false = disabled).enableIce was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Enable or Disable Set Bonuses (true = enabled, false = disabled).enableGlowstone was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Enable or Disable Set Bonuses (true = enabled, false = disabled).enablePrismarineShard was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Enable or Disable Set Bonuses (true = enabled, false = disabled).enablePrismarineCrystal was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Enable or Disable Set Bonuses (true = enabled, false = disabled).enableEmerald was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Enable or Disable Set Bonuses (true = enabled, false = disabled).enableEnder was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Enable or Disable Set Bonuses (true = enabled, false = disabled).enableFeather was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Enable or Disable Set Bonuses (true = enabled, false = disabled).enableSlime was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Enable or Disable Set Bonuses (true = enabled, false = disabled).enableLapis was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Set Effect/Enchantment Levels was corrected from null to its default, SimpleCommentedConfig: {}.

[03:07:34] [main/WARN]: Incorrect key Set Effect/Enchantment Levels.cactusLevel was corrected from null to its default, 1.

[03:07:34] [main/WARN]: Incorrect key Set Effect/Enchantment Levels.cryingObsidianLevel was corrected from null to its default, 4.

[03:07:34] [main/WARN]: Incorrect key Set Effect/Enchantment Levels.emeraldLevel was corrected from null to its default, 2.

[03:07:34] [main/WARN]: Incorrect key Set Effect/Enchantment Levels.enderLevel was corrected from null to its default, 2.

[03:07:34] [main/WARN]: Incorrect key Set Effect/Enchantment Levels.featherLevel was corrected from null to its default, 2.

[03:07:34] [main/WARN]: Incorrect key Set Effect/Enchantment Levels.ghostLevel was corrected from null to its default, 2.

[03:07:34] [main/WARN]: Incorrect key Set Effect/Enchantment Levels.iceLevel was corrected from null to its default, 2.

[03:07:34] [main/WARN]: Incorrect key Set Effect/Enchantment Levels.obsidianLevel was corrected from null to its default, 4.

[03:07:34] [main/WARN]: Incorrect key Set Effect/Enchantment Levels.prismarineCrystalLevel was corrected from null to its default, 2.

[03:07:34] [main/WARN]: Incorrect key Set Effect/Enchantment Levels.slimeLevel was corrected from null to its default, 2.

[03:07:34] [main/WARN]: Configuration file D:\Minecraft Server\Second Build\config\collective-common.toml is not correct. Correcting

[03:07:34] [main/WARN]: Incorrect key Collective was corrected from null to its default, SimpleCommentedConfig: {}.

[03:07:34] [main/WARN]: Incorrect key Collective.transferItemsBetweenReplacedEntities was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Collective.loopsAmountUsedToGetAllEntityDrops was corrected from null to its default, 100.

[03:07:34] [main/WARN]: Incorrect key Collective.findABlockcheckAroundEntitiesDelayMs was corrected from null to its default, 30000.

[03:07:34] [main/WARN]: Incorrect key Collective.enableAntiRepostingCheck was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Collective.enablePatronPets was corrected from null to its default, true.

[03:07:34] [main/WARN]: Configuration file D:\Minecraft Server\Second Build\config\travelersbackpack-common.toml is not correct. Correcting

[03:07:34] [main/WARN]: Incorrect key common was corrected from null to its default, SimpleCommentedConfig: {}.

[03:07:34] [main/WARN]: Incorrect key common.curiosIntegration was corrected from null to its default, false.

[03:07:34] [main/WARN]: Incorrect key common.enableBackpackAbilities was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key common.backpackDeathPlace was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key common.enableEmptyTankButton was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key common.enableSleepingBagSpawnPoint was corrected from null to its default, false.

[03:07:34] [main/WARN]: Configuration file D:\Minecraft Server\Second Build\config\croptopia-common.toml is not correct. Correcting

[03:07:34] [main/WARN]: Incorrect key rightClickHarvest was corrected from null to its default, true.

[03:07:34] [main/WARN]: Configuration file D:\Minecraft Server\Second Build\config\biomesoplenty\generation.toml is not correct. Correcting

[03:07:34] [main/WARN]: Incorrect key overworld was corrected from null to its default, SimpleCommentedConfig: {}.

[03:07:34] [main/WARN]: Incorrect key overworld.biome_size was corrected from null to its default, MEDIUM.

[03:07:34] [main/WARN]: Incorrect key overworld.river_size was corrected from null to its default, MEDIUM.

[03:07:34] [main/WARN]: Incorrect key overworld.temperature_variation_scheme was corrected from null to its default, MEDIUM_ZONES.

[03:07:34] [main/WARN]: Incorrect key overworld.rainfall_variation_scheme was corrected from null to its default, MEDIUM_ZONES.

[03:07:34] [main/WARN]: Incorrect key overworld.enhance_vanilla_biomes was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key overworld.use_bop_nether was corrected from null to its default, true.

[03:07:34] [main/WARN]: Configuration file D:\Minecraft Server\Second Build\config\majruszs-difficulty-common.toml is not correct. Correcting

[03:07:34] [main/WARN]: Incorrect key Features was corrected from null to its default, SimpleCommentedConfig: {}.

[03:07:34] [main/WARN]: Incorrect key Features.Bandage was corrected from null to its default, SimpleCommentedConfig: {}.

[03:07:34] [main/WARN]: Incorrect key Features.Bandage.is_always_usable was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Features.Bandage.regeneration_duration was corrected from null to its default, 4.0.

[03:07:34] [main/WARN]: Incorrect key Features.Bandage.regeneration_amplifier was corrected from null to its default, 0.

[03:07:34] [main/WARN]: Incorrect key Features.HermesBoots was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Features.HermesBoots.movement_speed_bonus was corrected from null to its default, 0.25.

[03:07:34] [main/WARN]: Incorrect key Features.EndLeggings was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Features.EndLeggings.armor_bonus was corrected from null to its default, 0.2.

[03:07:34] [main/WARN]: Incorrect key Features.GoldenBandage was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Features.GoldenBandage.is_always_usable was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Features.GoldenBandage.regeneration_duration was corrected from null to its default, 4.0.

[03:07:34] [main/WARN]: Incorrect key Features.GoldenBandage.regeneration_amplifier was corrected from null to its default, 1.

[03:07:34] [main/WARN]: Incorrect key Features.GoldenBandage.immunity_duration was corrected from null to its default, 90.0.

[03:07:34] [main/WARN]: Incorrect key Features.TreasureBag was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Features.TreasureBag.undead_army was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Features.TreasureBag.elder_guardian was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Features.TreasureBag.wither was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Features.TreasureBag.ender_dragon was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Features.TreasureBag.fishing was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Features.TreasureBag.pillager was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Features.EndShardOre was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Features.EndShardOre.is_enabled was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Features.EndShardOre.trigger_distance was corrected from null to its default, 450.0.

[03:07:34] [main/WARN]: Incorrect key Features.Bleeding was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Features.Bleeding.damage was corrected from null to its default, 1.0.

[03:07:34] [main/WARN]: Incorrect key Features.Bleeding.cooldown was corrected from null to its default, 4.0.

[03:07:34] [main/WARN]: Incorrect key Features.Bleeding.armor_reduction was corrected from null to its default, 0.2.

[03:07:34] [main/WARN]: Incorrect key Features.Bleeding.amplifier was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Features.Bleeding.amplifier.normal was corrected from null to its default, 0.

[03:07:34] [main/WARN]: Incorrect key Features.Bleeding.amplifier.expert was corrected from null to its default, 1.

[03:07:34] [main/WARN]: Incorrect key Features.Bleeding.amplifier.master was corrected from null to its default, 2.

[03:07:34] [main/WARN]: Incorrect key Features.Bleeding.black_list was corrected from null to its default, [minecraft:skeleton_horse].

[03:07:34] [main/WARN]: Incorrect key Features.Infested was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Features.Infested.duration was corrected from null to its default, 6.0.

[03:07:34] [main/WARN]: Incorrect key Features.Infested.damage was corrected from null to its default, 1.0.

[03:07:34] [main/WARN]: Incorrect key Features.Infested.maximum_amplifier was corrected from null to its default, 4.

[03:07:34] [main/WARN]: Incorrect key Features.Infested.damage_cooldown was corrected from null to its default, 1.5.

[03:07:34] [main/WARN]: Incorrect key Features.SpiderPoison was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Features.SpiderPoison.is_enabled was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Features.SpiderPoison.chance was corrected from null to its default, 0.25.

[03:07:34] [main/WARN]: Incorrect key Features.SkyKeeperLevitation was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Features.SkyKeeperLevitation.is_enabled was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Features.SkyKeeperLevitation.chance was corrected from null to its default, 0.5.

[03:07:34] [main/WARN]: Incorrect key Features.SkyKeeperLevitation.duration was corrected from null to its default, 6.0.

[03:07:34] [main/WARN]: Incorrect key Features.DrownedLightning was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Features.DrownedLightning.is_enabled was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Features.DrownedLightning.chance was corrected from null to its default, 0.25.

[03:07:34] [main/WARN]: Incorrect key Features.NauseaAndWeaknessWhenDrowning was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Features.NauseaAndWeaknessWhenDrowning.is_enabled was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Features.NauseaAndWeaknessWhenDrowning.chance was corrected from null to its default, 1.0.

[03:07:34] [main/WARN]: Incorrect key Features.NauseaAndWeaknessWhenDrowning.duration was corrected from null to its default, 5.0.

[03:07:34] [main/WARN]: Incorrect key Features.WitherSword was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Features.WitherSword.is_enabled was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Features.WitherSword.chance was corrected from null to its default, 1.0.

[03:07:34] [main/WARN]: Incorrect key Features.WitherSword.duration was corrected from null to its default, 6.0.

[03:07:34] [main/WARN]: Incorrect key Features.CactusBleeding was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Features.CactusBleeding.is_enabled was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Features.CactusBleeding.chance was corrected from null to its default, 0.5.

[03:07:34] [main/WARN]: Incorrect key Features.CactusBleeding.duration was corrected from null to its default, 24.0.

[03:07:34] [main/WARN]: Incorrect key Features.SharpItemBleeding was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Features.SharpItemBleeding.is_enabled was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Features.SharpItemBleeding.chance was corrected from null to its default, 0.25.

[03:07:34] [main/WARN]: Incorrect key Features.SharpItemBleeding.duration was corrected from null to its default, 24.0.

[03:07:34] [main/WARN]: Incorrect key Features.ArrowBleeding was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Features.ArrowBleeding.is_enabled was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Features.ArrowBleeding.chance was corrected from null to its default, 0.25.

[03:07:34] [main/WARN]: Incorrect key Features.ArrowBleeding.duration was corrected from null to its default, 24.0.

[03:07:34] [main/WARN]: Incorrect key Features.TridentBleeding was corrected from null to its default, SimpleCommentedConfig:{}.
[03:07:34] [main/WARN]: Incorrect key Features.TridentBleeding.is_enabled was corrected from null to its default, true.
[03:07:34] [main/WARN]: Incorrect key Features.TridentBleeding.chance was corrected from null to its default, 0.5.
[03:07:34] [main/WARN]: Incorrect key Features.TridentBleeding.duration was corrected from null to its default, 30.0.
[03:07:34] [main/WARN]: Incorrect key Features.BiteBleeding was corrected from null to its default, SimpleCommentedConfig:{}.
[03:07:34] [main/WARN]: Incorrect key Features.BiteBleeding.is_enabled was corrected from null to its default, true.
[03:07:34] [main/WARN]: Incorrect key Features.BiteBleeding.chance was corrected from null to its default, 0.5.
[03:07:34] [main/WARN]: Incorrect key Features.BiteBleeding.duration was corrected from null to its default, 24.0.
[03:07:34] [main/WARN]: Incorrect key Features.EndermanTeleport was corrected from null to its default, SimpleCommentedConfig:{}.
[03:07:34] [main/WARN]: Incorrect key Features.EndermanTeleport.is_enabled was corrected from null to its default, true.
[03:07:34] [main/WARN]: Incorrect key Features.EndermanTeleport.chance was corrected from null to its default, 0.5.
[03:07:34] [main/WARN]: Incorrect key Features.EndermanAttack was corrected from null to its default, SimpleCommentedConfig:{}.
[03:07:34] [main/WARN]: Incorrect key Features.EndermanAttack.is_enabled was corrected from null to its default, true.
[03:07:34] [main/WARN]: Incorrect key Features.ShulkerBlindness was corrected from null to its default, SimpleCommentedConfig:{}.
[03:07:34] [main/WARN]: Incorrect key Features.ShulkerBlindness.is_enabled was corrected from null to its default, true.
[03:07:34] [main/WARN]: Incorrect key Features.ShulkerBlindness.chance was corrected from null to its default, 0.5.
[03:07:34] [main/WARN]: Incorrect key Features.ShulkerBlindness.duration was corrected from null to its default, 5.0.
[03:07:34] [main/WARN]: Incorrect key Features.FallEffects was corrected from null to its default, SimpleCommentedConfig:{}.
[03:07:34] [main/WARN]: Incorrect key Features.FallEffects.is_enabled was corrected from null to its default, true.
[03:07:34] [main/WARN]: Incorrect key Features.FallEffects.chance was corrected from null to its default, 1.0.
[03:07:34] [main/WARN]: Incorrect key Features.FallEffects.duration was corrected from null to its default, 10.0.
[03:07:34] [main/WARN]: Incorrect key Features.FallEffects.nausea was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Features.FallEffects.slowness was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Features.CreeperExplosionReduction was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Features.CreeperExplosionReduction.is_enabled was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Features.CreeperExplosionReduction.damage_multiplier was corrected from null to its default, 0.1.

[03:07:34] [main/WARN]: Incorrect key Features.CreeperIgnite was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Features.CreeperIgnite.is_enabled was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Features.SlimeSlowness was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Features.SlimeSlowness.is_enabled was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Features.SlimeSlowness.chance was corrected from null to its default, 0.5.

[03:07:34] [main/WARN]: Incorrect key Features.SlimeSlowness.duration was corrected from null to its default, 6.0.

[03:07:34] [main/WARN]: Incorrect key Features.ParasiteInfest was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Features.ParasiteInfest.is_enabled was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Features.ParasiteInfest.chance was corrected from null to its default, 0.25.

[03:07:34] [main/WARN]: Incorrect key Features.ParasiteDodge was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Features.ParasiteDodge.is_enabled was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Features.ParasiteDodge.chance was corrected from null to its default, 0.4.

[03:07:34] [main/WARN]: Incorrect key Features.EndToolsLevitation was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Features.EndToolsLevitation.is_enabled was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Features.EndToolsLevitation.chance was corrected from null to its default, 0.75.

[03:07:34] [main/WARN]: Incorrect key Features.EndToolsLevitation.duration was corrected from null to its default, 4.0.

[03:07:34] [main/WARN]: Incorrect key Features.EndToolsBleeding was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Features.EndToolsBleeding.is_enabled was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Features.EndToolsBleeding.chance was corrected from null to its default, 0.5.

[03:07:34] [main/WARN]: Incorrect key Features.EndToolsBleeding.duration was corrected from null to its default, 24.0.

[03:07:34] [main/WARN]: Incorrect key Features.SpawnBonuses was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Features.SpawnBonuses.is_enabled was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Features.SpawnBonuses.chance was corrected from null to its default, 1.0.

[03:07:34] [main/WARN]: Incorrect key Features.SpawnBonuses.HealthMultiplier was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Features.SpawnBonuses.HealthMultiplier.normal was corrected from null to its default, 0.0.

[03:07:34] [main/WARN]: Incorrect key Features.SpawnBonuses.HealthMultiplier.expert was corrected from null to its default, 0.2.

[03:07:34] [main/WARN]: Incorrect key Features.SpawnBonuses.HealthMultiplier.master was corrected from null to its default, 0.4.

[03:07:34] [main/WARN]: Incorrect key Features.SpawnBonuses.DamageMultiplier was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Features.SpawnBonuses.DamageMultiplier.normal was corrected from null to its default, 0.0.

[03:07:34] [main/WARN]: Incorrect key Features.SpawnBonuses.DamageMultiplier.expert was corrected from null to its default, 0.2.

[03:07:34] [main/WARN]: Incorrect key Features.SpawnBonuses.DamageMultiplier.master was corrected from null to its default, 0.4.

[03:07:34] [main/WARN]: Incorrect key Features.SpawnBonuses.night_multiplier was corrected from null to its default, 2.0.

[03:07:34] [main/WARN]: Incorrect key Features.WitherSkeletonSword was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Features.WitherSkeletonSword.is_enabled was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Features.WitherSkeletonSword.chance was corrected from null to its default, 0.75.

[03:07:34] [main/WARN]: Incorrect key Features.EvokerTotem was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Features.EvokerTotem.is_enabled was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Features.EvokerTotem.chance was corrected from null to its default, 1.0.

[03:07:34] [main/WARN]: Incorrect key Features.CreeperCharged was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Features.CreeperCharged.is_enabled was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Features.CreeperCharged.chance was corrected from null to its default, 0.125.

[03:07:34] [main/WARN]: Incorrect key Features.CreeperEffects was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Features.CreeperEffects.is_enabled was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Features.CreeperEffects.chance was corrected from null to its default, 0.375.

[03:07:34] [main/WARN]: Incorrect key Features.CreeperEffects.duration was corrected from null to its default, 6.0.

[03:07:34] [main/WARN]: Incorrect key Features.PiglingGroup was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Features.PiglingGroup.is_enabled was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Features.PiglingGroup.chance was corrected from null to its default, 0.25.

[03:07:34] [main/WARN]: Incorrect key Features.PiglingGroup.golden_sword_chance was corrected from null to its default, 0.25.

[03:07:34] [main/WARN]: Incorrect key Features.PillagerGroup was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Features.PillagerGroup.is_enabled was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Features.PillagerGroup.chance was corrected from null to its default, 0.25.

[03:07:34] [main/WARN]: Incorrect key Features.SkeletonGroup was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Features.SkeletonGroup.is_enabled was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Features.SkeletonGroup.chance was corrected from null to its default, 0.25.

[03:07:34] [main/WARN]: Incorrect key Features.SkeletonGroup.wooden_sword_chance was corrected from null to its default, 0.5.

[03:07:34] [main/WARN]: Incorrect key Features.SkeletonGroup.stone_sword_chance was corrected from null to its default, 0.25.

[03:07:34] [main/WARN]: Incorrect key Features.ZombieGroup was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Features.ZombieGroup.is_enabled was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Features.ZombieGroup.chance was corrected from null to its default, 0.25.

[03:07:34] [main/WARN]: Incorrect key Features.ZombieGroup.wooden_axe_chance was corrected from null to its default, 0.25.

[03:07:34] [main/WARN]: Incorrect key Features.ZombieGroup.stone_sword_chance was corrected from null to its default, 0.25.

[03:07:34] [main/WARN]: Incorrect key Features.Jockey was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Features.Jockey.is_enabled was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Features.Jockey.chance was corrected from null to its default, 0.125.

[03:07:34] [main/WARN]: Incorrect key Features.EliteSkeletonGroup was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Features.EliteSkeletonGroup.is_enabled was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Features.EliteSkeletonGroup.chance was corrected from null to its default, 0.25.

[03:07:34] [main/WARN]: Incorrect key Features.CreeperDestroyingWalls was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Features.CreeperDestroyingWalls.is_enabled was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Features.CreeperDestroyingWalls.chance was corrected from null to its default, 1.0.

[03:07:34] [main/WARN]: Incorrect key Features.PlayerZombie was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Features.PlayerZombie.is_enabled was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Features.PlayerZombie.chance was corrected from null to its default, 1.0.

[03:07:34] [main/WARN]: Incorrect key Features.PlayerZombie.head_chance was corrected from null to its default, 1.0.

[03:07:34] [main/WARN]: Incorrect key Features.PlayerZombie.head_drop_chance was corrected from null to its default, 0.01.

[03:07:34] [main/WARN]: Incorrect key Features.ParasiteDeathSpawn was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Features.ParasiteDeathSpawn.is_enabled was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Features.ParasiteDeathSpawn.chance was corrected from null to its default, 1.0.

[03:07:34] [main/WARN]: Incorrect key Features.BiggerExplosionSize was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Features.BiggerExplosionSize.is_enabled was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Features.BiggerExplosionSize.maximum_multiplier was corrected from null to its default, 1.2599.

[03:07:34] [main/WARN]: Incorrect key Features.ExplosionCausingFire was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Features.ExplosionCausingFire.is_enabled was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Features.ExplosionCausingFire.chance was corrected from null to its default, 1.0.

[03:07:34] [main/WARN]: Incorrect key Features.SplitCreeper was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Features.SplitCreeper.is_enabled was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key Features.SplitCreeper.chance was corrected from null to its default, 0.666.

[03:07:34] [main/WARN]: Incorrect key Features.SplitCreeper.maximum_creeperlings was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Features.SplitCreeper.maximum_creeperlings.normal was corrected from null to its default, 1.

[03:07:34] [main/WARN]: Incorrect key Features.SplitCreeper.maximum_creeperlings.expert was corrected from null to its default, 3.

[03:07:34] [main/WARN]: Incorrect key Features.SplitCreeper.maximum_creeperlings.master was corrected from null to its default, 5.

[03:07:34] [main/WARN]: Incorrect key Features.Experience was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Features.Experience.BonusMultiplier was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Features.Experience.BonusMultiplier.normal was corrected from null to its default, 0.0.

[03:07:34] [main/WARN]: Incorrect key Features.Experience.BonusMultiplier.expert was corrected from null to its default, 0.25.

[03:07:34] [main/WARN]: Incorrect key Features.Experience.BonusMultiplier.master was corrected from null to its default, 0.5.

[03:07:34] [main/WARN]: Incorrect key Features.Fishing was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Features.Fishing.RequiredItems was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Features.Fishing.RequiredItems.normal was corrected from null to its default, 20.

[03:07:34] [main/WARN]: Incorrect key Features.Fishing.RequiredItems.expert was corrected from null to its default, 15.

[03:07:34] [main/WARN]: Incorrect key Features.Fishing.RequiredItems.master was corrected from null to its default, 10.

[03:07:34] [main/WARN]: Incorrect key Entities was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Entities.EliteSkeleton was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key Entities.EliteSkeleton.tipped_arrow_chance was corrected from null to its default, 0.75.

[03:07:34] [main/WARN]: Incorrect key Entities.EliteSkeleton.quick_shot_chance was corrected from null to its default, 0.5.

[03:07:34] [main/WARN]: Incorrect key Entities.EliteSkeleton.multi_shot_chance was corrected from null to its default, 0.5.

[03:07:34] [main/WARN]: Incorrect key GameState was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key GameState.entities_expert was corrected from null to its default, [none].

[03:07:34] [main/WARN]: Incorrect key GameState.entities_master was corrected from null to its default, [minecraft:ender_dragon].

[03:07:34] [main/WARN]: Incorrect key GameState.dimensions_expert was corrected from null to its default, [minecraft:the_nether].

[03:07:34] [main/WARN]: Incorrect key GameState.dimensions_master was corrected from null to its default, [none].

[03:07:34] [main/WARN]: Incorrect key GameState.any_dimension_expert was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key GameState.default_game_state was corrected from null to its default, NORMAL.

[03:07:34] [main/WARN]: Incorrect key UndeadArmy was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key UndeadArmy.is_enabled was corrected from null to its default, true.

[03:07:34] [main/WARN]: Incorrect key UndeadArmy.kill_requirement was corrected from null to its default, 100.

[03:07:34] [main/WARN]: Incorrect key UndeadArmy.player_scale was corrected from null to its default, 0.5.

[03:07:34] [main/WARN]: Incorrect key UndeadArmy.Experience was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key UndeadArmy.Experience.normal was corrected from null to its default, 40.

[03:07:34] [main/WARN]: Incorrect key UndeadArmy.Experience.expert was corrected from null to its default, 80.

[03:07:34] [main/WARN]: Incorrect key UndeadArmy.Experience.master was corrected from null to its default, 120.

[03:07:34] [main/WARN]: Incorrect key UndeadArmy.TreasureBags was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key UndeadArmy.TreasureBags.normal was corrected from null to its default, 1.

[03:07:34] [main/WARN]: Incorrect key UndeadArmy.TreasureBags.expert was corrected from null to its default, 1.

[03:07:34] [main/WARN]: Incorrect key UndeadArmy.TreasureBags.master was corrected from null to its default, 2.

[03:07:34] [main/WARN]: Incorrect key UndeadArmy.EnchantedItems was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key UndeadArmy.EnchantedItems.normal was corrected from null to its default, 0.125.

[03:07:34] [main/WARN]: Incorrect key UndeadArmy.EnchantedItems.expert was corrected from null to its default, 0.25.

[03:07:34] [main/WARN]: Incorrect key UndeadArmy.EnchantedItems.master was corrected from null to its default, 0.5.

[03:07:34] [main/WARN]: Incorrect key UndeadArmy.ArmorChance was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key UndeadArmy.ArmorChance.normal was corrected from null to its default, 0.25.

[03:07:34] [main/WARN]: Incorrect key UndeadArmy.ArmorChance.expert was corrected from null to its default, 0.5.

[03:07:34] [main/WARN]: Incorrect key UndeadArmy.ArmorChance.master was corrected from null to its default, 0.75.

[03:07:34] [main/WARN]: Incorrect key UndeadArmy.time_between_waves was corrected from null to its default, 10.0.

[03:07:34] [main/WARN]: Incorrect key UndeadArmy.inactive_duration was corrected from null to its default, 900.0.

[03:07:34] [main/WARN]: Incorrect key UndeadArmy.WaveMembers was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key UndeadArmy.WaveMembers.wave_1 was corrected from null to its default, [4-6 minecraft:zombie, 1-2 minecraft:husk, 2-4 minecraft:skeleton, 1-2 minecraft:stray, 0-2 majruszs_difficulty:elite_skeleton].

[03:07:34] [main/WARN]: Incorrect key UndeadArmy.WaveMembers.wave_2 was corrected from null to its default, [3-5 minecraft:zombie, 1-2 minecraft:husk, 2-4 minecraft:skeleton, 1-2 minecraft:stray, 1-3 majruszs_difficulty:elite_skeleton].

[03:07:34] [main/WARN]: Incorrect key UndeadArmy.WaveMembers.wave_3 was corrected from null to its default, [2-4 minecraft:zombie, 1-3 minecraft:husk, 1-3 minecraft:skeleton, 1-3 minecraft:stray, 2-4 majruszs_difficulty:elite_skeleton].

[03:07:34] [main/WARN]: Incorrect key UndeadArmy.WaveMembers.wave_4 was corrected from null to its default, [1-3 minecraft:zombie, 3-5 minecraft:husk, 1-3 minecraft:skeleton, 2-4 minecraft:stray, 4-6 majruszs_difficulty:elite_skeleton].

[03:07:34] [main/WARN]: Incorrect key UndeadArmy.WaveMembers.wave_5 was corrected from null to its default, [1-3 minecraft:zombie, 4-6 minecraft:husk, 1-3 minecraft:skeleton, 3-5 minecraft:stray, 5-7 majruszs_difficulty:elite_skeleton].

[03:07:34] [main/WARN]: Incorrect key SpawnDisabler was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [main/WARN]: Incorrect key SpawnDisabler.forbidden_normal was corrected from null to its default, [majruszs_difficulty:giant, minecraft:illusioner, majruszs_difficulty:elite_skeleton, majruszs_difficulty:parasite].

[03:07:34] [main/WARN]: Incorrect key SpawnDisabler.forbidden_expert was corrected from null to its default, [majruszs_difficulty:parasite].

[03:07:34] [main/WARN]: Incorrect key SpawnDisabler.forbidden_master was corrected from null to its default, [].

[03:07:34] [modloading-worker-12/INFO]: Common Setup

[03:07:34] [modloading-worker-12/WARN]: Configuration file D:\Minecraft Server\Second Build\config\dungeon_crawl.toml is not correct. Correcting

[03:07:34] [modloading-worker-12/WARN]: Incorrect key Miscellaneous Settings was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [modloading-worker-12/WARN]: Incorrect key Miscellaneous Settings.enable_tools was corrected from null to its default, false.

[12Sep2021 03:07:34.938] [Forge Version Check/INFO]

[net.minecraftforge.fml.VersionChecker/]: [majruszs_difficulty] Starting version check at <https://raw.githubusercontent.com/Majrusz/MajruszsProgressiveDifficultyMod/1.17.1/update.json>

[03:07:34] [modloading-worker-12/WARN]: Incorrect key Miscellaneous Settings.extended_debug was corrected from null to its default, true.

[03:07:34] [modloading-worker-12/WARN]: Incorrect key Miscellaneous Settings.Print Biome Categories was corrected from null to its default, false.

[03:07:34] [modloading-worker-12/WARN]: Incorrect key World Generation was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [modloading-worker-12/WARN]: Incorrect key World Generation.solid was corrected from null to its default, false.

[03:07:34] [modloading-worker-12/WARN]: Incorrect key World Generation.tick_falling_blocks was corrected from null to its default, true.

[03:07:34] [modloading-worker-12/WARN]: Incorrect key Dungeon Placement was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [modloading-worker-12/WARN]: Incorrect key Dungeon Placement.spacing was corrected from null to its default, 24.

[03:07:34] [modloading-worker-12/WARN]: Incorrect key Dungeon Placement.separation was corrected from null to its default, 12.

[03:07:34] [modloading-worker-12/WARN]: Incorrect key Dungeon Placement.Biomes was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [modloading-worker-12/WARN]: Incorrect key Dungeon Placement.Biomes.Biome Whitelist was corrected from null to its default, .

[03:07:34] [modloading-worker-12/WARN]: Incorrect key Dungeon Placement.Biomes.Biome Blacklist was corrected from null to its default, .

[03:07:34] [modloading-worker-12/WARN]: Incorrect key Dungeon Placement.Biomes.Biome Categories was corrected from null to its default, desert, extreme_hills, forest, icy, jungle, mesa, plains, savanna, swamp, taiga.

[03:07:34] [modloading-worker-12/WARN]: Incorrect key Dungeon Placement.Dimensions was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [modloading-worker-12/WARN]: Incorrect key Dungeon Placement.Dimensions.Dimension Whitelist was corrected from null to its default, minecraft:overworld.

[03:07:34] [modloading-worker-12/WARN]: Incorrect key Dungeon Settings was corrected from null to its default, SimpleCommentedConfig:{}.

[03:07:34] [modloading-worker-12/WARN]: Incorrect key Dungeon Settings.secret_rooms was corrected from null to its default, true.

[03:07:34] [modloading-worker-12/WARN]: Incorrect key Dungeon Settings.override_entity_loot_tables was corrected from null to its default, true.

[03:07:34] [modloading-worker-12/WARN]: Incorrect key Dungeon Settings.no_nether_blocks was corrected from null to its default, false.

[03:07:34] [modloading-worker-12/WARN]: Incorrect key Dungeon Settings.spawner_activation_range was corrected from null to its default, 12.

[03:07:34] [modloading-worker-12/WARN]: Incorrect key Dungeon Settings.spawner_entities was corrected from null to its default, 6.

[03:07:34] [modloading-worker-12/WARN]: Incorrect key Dungeon Settings.custom_spawnners was corrected from null to its default, true.

[03:07:34] [modloading-worker-12/WARN]: Incorrect key Dungeon Settings.natural_despawn was corrected from null to its default, true.

[03:07:34] [modloading-worker-12/INFO]: Whitelisted Dimensions:

[03:07:34] [modloading-worker-12/INFO]: minecraft:overworld

[03:07:35] [main/INFO]: Registering Structure Piece Types

[03:07:35] [modloading-worker-16/INFO]: Loading Xaero's Minimap - Stage 1/2 (Server)

[03:07:35] [modloading-worker-23/INFO]: Loading Xaero's World Map - Stage 1/2 (Server)

[03:07:35] [main/INFO]: Loading Xaero's Minimap - Stage 2/2 (Server)

[03:07:35] [main/INFO]: Loading Xaero's World Map - Stage 2/2 (Server)

[12Sep2021 03:07:35.931] [Forge Version Check/INFO]

[net.minecraftforge.fml.VersionChecker/]: [majruszs_difficulty] Found status: AHEAD Current: 1.2.3 Target: null

[12Sep2021 03:07:35.933] [Forge Version Check/INFO]

[net.minecraftforge.fml.VersionChecker/]: [doggytalents] Starting version check at <https://raw.githubusercontent.com/percivalalb/DoggyTalents/1.16.x/version.json>

[12Sep2021 03:07:35.983] [Forge Version Check/INFO]

[net.minecraftforge.fml.VersionChecker/]: [doggytalents] Found status: BETA Current: 2.1.0.0 Target: null

[12Sep2021 03:07:35.985] [Forge Version Check/INFO]

[net.minecraftforge.fml.VersionChecker/]: [forge] Starting version check at https://files.minecraftforge.net/net/minecraftforge/forge/promotions_slim.json

[12Sep2021 03:07:36.510] [Forge Version Check/INFO]

[net.minecraftforge.fml.VersionChecker/]: [forge] Found status: BETA Current: 37.0.59 Target: 37.0.59

[12Sep2021 03:07:36.512] [Forge Version Check/INFO]

[net.minecraftforge.fml.VersionChecker/]: [majrusz_library] Starting version check at <https://raw.githubusercontent.com/Majrusz/MajruszLibrary/1.17.1/update.json>

[12Sep2021 03:07:36.696] [Forge Version Check/INFO]

[net.minecraftforge.fml.VersionChecker/]: [majrusz_library] Found status: AHEAD Current: 2.3.0 Target: null

[12Sep2021 03:07:36.698] [Forge Version Check/INFO]

[net.minecraftforge.fml.VersionChecker/]: [scuba_gear] Starting version check at <http://changelogs.moddinglegacy.com/scuba-gear.json>

[12Sep2021 03:07:38.185] [Forge Version Check/WARN]
[net.minecraftforge.fml.VersionChecker/]: Failed to process update information
java.net.ConnectException: Connection refused: connect
 at sun.nio.ch.Net.connect0(Native Method) ~[?:?]
 at sun.nio.ch.Net.connect(Net.java:576) ~[?:?]
 at sun.nio.ch.Net.connect(Net.java:565) ~[?:?]
 at sun.nio.ch.NioSocketImpl.connect(NioSocketImpl.java:588) ~[?:?]
 at java.net.Socket.connect(Socket.java:645) ~[?:?]
 at java.net.Socket.connect(Socket.java:595) ~[?:?]
 at sun.net.NetworkClient.doConnect(NetworkClient.java:182) ~[?:?]
 at sun.net.www.http.HttpClient.openServer(HttpClient.java:497) ~[?:?]
 at sun.net.www.http.HttpClient.openServer(HttpClient.java:600) ~[?:?]
 at sun.net.www.http.HttpClient.<init>(HttpClient.java:246) ~[?:?]
 at sun.net.www.http.HttpClient.New(HttpClient.java:351) ~[?:?]
 at sun.net.www.http.HttpClient.New(HttpClient.java:372) ~[?:?]
 at
sun.net.www.protocol.http.HttpURLConnection.getNewHttpClient(HttpURLConnection.java:1299)
 ~[?:?]
 at
sun.net.www.protocol.http.HttpURLConnection.plainConnect0(HttpURLConnection.java:1232)
 ~[?:?]
 at
sun.net.www.protocol.http.HttpURLConnection.plainConnect(HttpURLConnection.java:1120)
 ~[?:?]
 at
sun.net.www.protocol.http.HttpURLConnection.connect(HttpURLConnection.java:1051) ~[?:?]
 at
sun.net.www.protocol.http.HttpURLConnection.getInputStream0(HttpURLConnection.java:1653)
 ~[?:?]
 at
sun.net.www.protocol.http.HttpURLConnection.getInputStream(HttpURLConnection.java:1577)
 ~[?:?]
 at java.net.HttpURLConnection.getResponseCode(HttpURLConnection.java:527) ~[?:?]
 at net.minecraftforge.fml.VersionChecker\$1.openUrlStream(VersionChecker.java:135)
~[fmlcore-1.17.1-37.0.59.jar%2348!:]
 at net.minecraftforge.fml.VersionChecker\$1.process(VersionChecker.java:169)
~[fmlcore-1.17.1-37.0.59.jar%2348!:]
 at java.lang.Iterable.forEach(Iterable.java:75) [?:?]
 at net.minecraftforge.fml.VersionChecker\$1.run(VersionChecker.java:119)
[fmlcore-1.17.1-37.0.59.jar%2348!:]
[12Sep2021 03:07:38.209] [Forge Version Check/INFO]
[net.minecraftforge.fml.VersionChecker/]: [dash] Starting version check at
<https://changelogs.moddinglegacy.com/dash.json>

[12Sep2021 03:07:38.615] [main/INFO]

[com.mojang.authlib.yggdrasil.YggdrasilAuthenticationService/]: Environment:
authHost='https://authserver.mojang.com', accountsHost='https://api.mojang.com',
sessionHost='https://sessionserver.mojang.com',
servicesHost='https://api.minecraftservices.com', name='PROD'

[03:07:38] [main/WARN]: Assets URL

'union:/D:/Minecraft%20Server/Second%20Build/libraries/net/minecraft/server/1.17.1-20210706.113038/server-1.17.1-20210706.113038-srg.jar%2347!/assets/.mcassetsroot' uses unexpected schema

[03:07:38] [main/WARN]: Assets URL

'union:/D:/Minecraft%20Server/Second%20Build/libraries/net/minecraft/server/1.17.1-20210706.113038/server-1.17.1-20210706.113038-srg.jar%2347!/data/.mcassetsroot' uses unexpected schema

[03:07:39] [main/WARN]: Ambiguity between arguments [teleport, location] and [teleport, destination] with inputs: [0.1 -0.5 .9, 0 0 0]

[03:07:39] [main/WARN]: Ambiguity between arguments [teleport, location] and [teleport, targets] with inputs: [0.1 -0.5 .9, 0 0 0]

[03:07:39] [main/WARN]: Ambiguity between arguments [teleport, destination] and [teleport, targets] with inputs: [Player, 0123, @e, dd12be42-52a9-4a91-a8a1-11c01849e498]

[03:07:39] [main/WARN]: Ambiguity between arguments [teleport, targets] and [teleport, destination] with inputs: [Player, 0123, dd12be42-52a9-4a91-a8a1-11c01849e498]

[03:07:39] [main/WARN]: Ambiguity between arguments [teleport, targets, location] and [teleport, targets, destination] with inputs: [0.1 -0.5 .9, 0 0 0]

[03:07:39] [main/WARN]: Ambiguity between arguments [deathhistory, player] and [deathhistory, player_uuid] with inputs: [dd12be42-52a9-4a91-a8a1-11c01849e498]

[03:07:39] [main/INFO]: Reloading ResourceManager: Default,

forge-1.17.1-37.0.59-universal.jar, scuba_gear-1.17.1-1.0.3.jar,
BiomesOPlenty-1.17.1-14.0.0.36-universal.jar, Xaeros_Minimap_21.16.0_Forge_1.17.1.jar,
dash-1.17.1-1.0.1.jar, lava_monster-1.17.1-1.0.10.jar, ironchest-1.17.1-12.0.2.jar,
corpse-1.17.1-1.0.3.jar, jei-1.17.1-8.0.0.16.jar, ExtraArmor-1.17.1-1.13.1.jar,
morevillagers-FORGE-1.17.1-2.1.0.jar, DungeonCrawl-1.17.1-2.3.2.jar,
majruszs-difficulty-1.17.1-1.2.3.jar, bagofyurting-1.17.1-2.0.0.0.jar, treeharvester_1.17.1-3.2.jar,
travellersboots-1.17.1-1.5.0-pre2.jar, DoggyTalents-1.17.1-2.1.0.0.jar,
Aquaculture-1.17.1-2.2.2.jar, majrusz-library-1.17.1-2.3.0.jar, Croptopia-1.17-FORGE-1.6.2.jar,
collective-1.17.1-2.64.jar, TravelersBackpack-1.17.1-6.0.3.jar,
XaerosWorldMap_1.17.0_Forge_1.17.1.jar

[12Sep2021 03:07:39.615] [Forge Version Check/WARN]

[net.minecraftforge.fml.VersionChecker/]: Failed to process update information

java.net.ConnectException: Connection refused: connect

at sun.nio.ch.Net.connect0(Native Method) ~[?:?]

at sun.nio.ch.Net.connect(Net.java:576) ~[?:?]

at sun.nio.ch.Net.connect(Net.java:565) ~[?:?]

at sun.nio.ch.NioSocketImpl.connect(NioSocketImpl.java:588) ~[?:?]

at java.net.SocksSocketImpl.connect(SocksSocketImpl.java:333) ~[?:?]


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    at java.net.Socket.connect(Socket.java:645) ~[?:?]
    at sun.security.ssl.SSLSocketImpl.connect(SSLSocketImpl.java:300) ~[?:?]
    at sun.security.ssl.BaseSSLSocketImpl.connect(BaseSSLSocketImpl.java:174) ~[?:?]
    at sun.net.NetworkClient.doConnect(NetworkClient.java:182) ~[?:?]
    at sun.net.www.http.HttpClient.openServer(HttpClient.java:497) ~[?:?]
    at sun.net.www.http.HttpClient.openServer(HttpClient.java:600) ~[?:?]
    at sun.net.www.protocol.https.HttpsClient.<init>(HttpsClient.java:265) ~[?:?]
    at sun.net.www.protocol.https.HttpsClient.New(HttpsClient.java:379) ~[?:?]
    at
sun.net.www.protocol.https.AbstractDelegateHttpsURLConnection.getNewHttpClient(AbstractD
elegateHttpsURLConnection.java:189) ~[?:?]
    at
sun.net.www.protocol.http.HttpURLConnection.plainConnect0(HttpURLConnection.java:1232)
~[?:?]
    at
sun.net.www.protocol.http.HttpURLConnection.plainConnect(HttpURLConnection.java:1120)
~[?:?]
    at
sun.net.www.protocol.https.AbstractDelegateHttpsURLConnection.connect(AbstractDelegateHtt
psURLConnection.java:175) ~[?:?]
    at
sun.net.www.protocol.http.HttpURLConnection.getInputStream0(HttpURLConnection.java:1653)
~[?:?]
    at
sun.net.www.protocol.http.HttpURLConnection.getInputStream(HttpURLConnection.java:1577)
~[?:?]
        at java.net.HttpURLConnection.getResponseCode(HttpURLConnection.java:527) ~[?:?]
    at
sun.net.www.protocol.https.HttpsURLConnectionImpl.getResponseCode(HttpsURLConnectionI
mpl.java:308) ~[?:?]
        at net.minecraftforge.fml.VersionChecker$1.openUrlStream(VersionChecker.java:135)
~[fmlcore-1.17.1-37.0.59.jar%2348!:]
        at net.minecraftforge.fml.VersionChecker$1.process(VersionChecker.java:169)
~[fmlcore-1.17.1-37.0.59.jar%2348!:]
            at java.lang.Iterable.forEach(Iterable.java:75) [?:?]
            at net.minecraftforge.fml.VersionChecker$1.run(VersionChecker.java:119)
[fmlcore-1.17.1-37.0.59.jar%2348!:]
[12Sep2021 03:07:39.643] [Forge Version Check/INFO]
[net.minecraftforge.fml.VersionChecker/]: [lava_monster] Starting version check at
http://changelogs.moddinglegacy.com/lava-monsters.json
[12Sep2021 03:07:41.042] [Forge Version Check/WARN]
[net.minecraftforge.fml.VersionChecker/]: Failed to process update information
java.net.ConnectException: Connection refused: connect
    at sun.nio.ch.Net.connect0(Native Method) ~[?:?]

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    at sun.nio.ch.Net.connect(Net.java:576) ~[?:?]
    at sun.nio.ch.Net.connect(Net.java:565) ~[?:?]
    at sun.nio.ch.NioSocketImpl.connect(NioSocketImpl.java:588) ~[?:?]
    at java.net.Socket.connect(Socket.java:645) ~[?:?]
    at java.net.Socket.connect(Socket.java:595) ~[?:?]
    at sun.net.NetworkClient.doConnect(NetworkClient.java:182) ~[?:?]
    at sun.net.www.http.HttpClient.openServer(HttpClient.java:497) ~[?:?]
    at sun.net.www.http.HttpClient.openServer(HttpClient.java:600) ~[?:?]
    at sun.net.www.http.HttpClient.<init>(HttpClient.java:246) ~[?:?]
    at sun.net.www.http.HttpClient.New(HttpClient.java:351) ~[?:?]
    at sun.net.www.http.HttpClient.New(HttpClient.java:372) ~[?:?]
    at
sun.net.www.protocol.http.HttpURLConnection.getNewHttpClient(HttpURLConnection.java:1299
) ~[?:?]
    at
sun.net.www.protocol.http.HttpURLConnection.plainConnect0(HttpURLConnection.java:1232)
~[?:?]
    at
sun.net.www.protocol.http.HttpURLConnection.plainConnect(HttpURLConnection.java:1120)
~[?:?]
    at
sun.net.www.protocol.http.HttpURLConnection.connect(HttpURLConnection.java:1051) ~[?:?]
    at
sun.net.www.protocol.http.HttpURLConnection.getInputStream0(HttpURLConnection.java:1653)
~[?:?]
    at
sun.net.www.protocol.http.HttpURLConnection.getInputStream(HttpURLConnection.java:1577)
~[?:?]
        at java.net.HttpURLConnection.getResponseCode(HttpURLConnection.java:527) ~[?:?]
        at net.minecraftforge.fml.VersionChecker$1.openUrlStream(VersionChecker.java:135)
~[fmlcore-1.17.1-37.0.59.jar%2348!:]
        at net.minecraftforge.fml.VersionChecker$1.process(VersionChecker.java:169)
~[fmlcore-1.17.1-37.0.59.jar%2348!:]
        at java.lang.Iterable.forEach(Iterable.java:75) [?:?]
        at net.minecraftforge.fml.VersionChecker$1.run(VersionChecker.java:119)
[fmlcore-1.17.1-37.0.59.jar%2348!:]
[12Sep2021 03:07:41.065] [Forge Version Check/INFO]
[net.minecraftforge.fml.VersionChecker/]: [corpse] Starting version check at
https://maxhenkel.de/update/corpse.json
[03:07:41] [Worker-Main-14/INFO]: Skipping loading recipe ironchest:chests/iron_silver_chest
as it's serializer returned null
[03:07:41] [Worker-Main-14/INFO]: Skipping loading recipe
ironchest:upgrades/copper_to_iron_chest_upgrade as it's serializer returned null

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[03:07:41] [Worker-Main-14/INFO]: Skipping loading recipe
ironchest:chests/silver_diamond_chest as it's serializer returned null
[03:07:41] [Worker-Main-14/INFO]: Skipping loading recipe
ironchest:chests/vanilla_copper_chest as it's serializer returned null
[03:07:41] [Worker-Main-14/INFO]: Skipping loading recipe
ironchest:upgrades/silver_to_gold_chest_upgrade as it's serializer returned null
[03:07:41] [Worker-Main-14/INFO]: Skipping loading recipe ironchest:chests/copper_iron_chest
as it's serializer returned null
[12Sep2021 03:07:41.499] [Forge Version Check/INFO]
[net.minecraftforge.fml.VersionChecker/]: [corpse] Found status: OUTDATED Current:
1.17.1-1.0.2 Target: 1.17.1-1.0.3
[12Sep2021 03:07:41.504] [Forge Version Check/INFO]
[net.minecraftforge.fml.VersionChecker/]: [travelersbackpack] Starting version check at
<https://gist.githubusercontent.com/Tiviacz1337/906937677aa472285dff9d6c2a189d5e/raw>
[03:07:41] [Worker-Main-14/INFO]: Skipping loading recipe ironchest:chests/silver_gold_chest
as it's serializer returned null
[03:07:41] [Worker-Main-14/INFO]: Skipping loading recipe
ironchest:upgrades/copper_to_silver_chest_upgrade as it's serializer returned null
[03:07:41] [Worker-Main-14/INFO]: Skipping loading recipe
ironchest:chests/copper_silver_chest as it's serializer returned null
[03:07:41] [Worker-Main-14/INFO]: Skipping loading recipe
ironchest:upgrades/wood_to_copper_chest_upgrade as it's serializer returned null
[03:07:41] [Worker-Main-14/INFO]: Loaded 7 recipes
[12Sep2021 03:07:41.675] [Forge Version Check/INFO]
[net.minecraftforge.fml.VersionChecker/]: [travelersbackpack] Found status: UP_TO_DATE
Current: 6.0.3 Target: null
[03:07:43] [Worker-Main-14/INFO]: Loaded 1474 advancements
[03:07:43] [Worker-Main-14/INFO]: Loading data...
[03:07:44] [Worker-Main-14/INFO]: Done.
[03:07:46] [main/WARN]: This world was saved with mod forge version 37.0.53 and it is now at
version 37.0.59, things may not work well
[03:07:46] [main/INFO]: Injecting existing registry data into this CLIENT instance
[03:07:47] [Server thread/INFO]: Starting minecraft server version 1.17.1
[03:07:47] [Server thread/INFO]: Loading properties
[03:07:47] [Server thread/INFO]: Default game type: SURVIVAL
[03:07:47] [Server thread/INFO]: Generating keypair
[03:07:48] [Server thread/INFO]: Starting Minecraft server on *:25565
[03:07:48] [Server thread/INFO]: Using default channel type
[03:07:48] [Server thread/WARN]: **** SERVER IS RUNNING IN OFFLINE/INSECURE MODE!
[03:07:48] [Server thread/WARN]: The server will make no attempt to authenticate usernames.
Beware.
[03:07:48] [Server thread/WARN]: While this makes the game possible to play without internet
access, it also opens up the ability for hackers to connect with any username they choose.

[03:07:48] [Server thread/WARN]: To change this, set "online-mode" to "true" in the server.properties file.

[03:07:48] [Server thread/INFO]: Preparing level "world"

[03:07:48] [Server thread/INFO]: Preparing start region for dimension minecraft:overworld

[03:07:49] [Worker-Main-10/INFO]: Preparing spawn area: 0%

[03:07:49] [Worker-Main-10/INFO]: Preparing spawn area: 0%

[03:07:49] [Worker-Main-14/INFO]: Preparing spawn area: 0%

[03:07:50] [Worker-Main-11/INFO]: Preparing spawn area: 0%

[03:07:50] [Worker-Main-13/INFO]: Preparing spawn area: 0%

[03:07:51] [Worker-Main-9/INFO]: Preparing spawn area: 4%

[03:07:51] [Worker-Main-13/INFO]: Preparing spawn area: 4%

[03:07:52] [Worker-Main-9/INFO]: Preparing spawn area: 6%

[03:07:52] [Worker-Main-13/INFO]: Preparing spawn area: 26%

[03:07:56] [Worker-Main-13/INFO]: Preparing spawn area: 27%

[03:07:56] [Worker-Main-12/INFO]: Preparing spawn area: 27%

[03:07:56] [Worker-Main-12/INFO]: Preparing spawn area: 27%

[03:07:56] [Worker-Main-12/INFO]: Preparing spawn area: 27%

[03:07:56] [Worker-Main-12/INFO]: Preparing spawn area: 27%

[03:07:56] [Worker-Main-12/INFO]: Preparing spawn area: 27%

[03:07:56] [Worker-Main-13/INFO]: Preparing spawn area: 27%

[03:07:56] [Worker-Main-12/INFO]: Preparing spawn area: 27%

[03:07:57] [Worker-Main-10/INFO]: Preparing spawn area: 75%

[03:07:57] [Server thread/INFO]: Time elapsed: 8645 ms

[03:07:57] [Server thread/INFO]: Done (8.936s)! For help, type "help"

[03:10:08] [Server thread/INFO]: Using new advancement loading for net.minecraft.server.PlayerAdvancements@3ce302f7

[03:10:08] [Server thread/INFO]: eveeOrigami[/192.168.1.1:57878] logged in with entity id 348 at (95.44024965565454, 67.0, -129.59664543415167)

[03:10:08] [Server thread/INFO]: eveeOrigami joined the game

[03:25:30] [Server thread/INFO]: Using new advancement loading for net.minecraft.server.PlayerAdvancements@2cbde27c

[03:25:30] [Server thread/INFO]: Harumishu[/192.168.1.131:55767] logged in with entity id 17348 at (93.87788641531895, 63.0, -131.02612958498023)

[03:25:30] [Server thread/INFO]: Harumishu joined the game

[03:51:19] [Server thread/INFO]: Harumishu has made the advancement [The Parrots and the Bats]

[04:20:32] [Server thread/INFO]: Harumishu lost connection: Disconnected

[04:20:32] [Server thread/INFO]: Harumishu left the game

[04:20:50] [Server thread/INFO]: Using new advancement loading for net.minecraft.server.PlayerAdvancements@4d6e0754

[04:20:50] [Server thread/INFO]: Harumishu[/192.168.1.131:55970] logged in with entity id 102283 at (97.62427557460205, 67.0, -129.53779112145455)

[04:20:50] [Server thread/INFO]: Harumishu joined the game

[04:20:55] [Server thread/INFO]: Harumishu lost connection: Disconnected

[04:20:55] [Server thread/INFO]: Harumishu left the game
[04:23:30] [Server thread/INFO]: Using new advancement loading for
net.minecraft.server.PlayerAdvancements@5ea28eaf
[04:23:30] [Server thread/INFO]: Harumishu[/192.168.1.131:55979] logged in with entity id
105180 at (97.62427557460205, 67.0, -129.53779112145455)
[04:23:30] [Server thread/INFO]: Harumishu joined the game
[04:25:54] [Server thread/INFO]: Harumishu lost connection: Disconnected
[04:25:54] [Server thread/INFO]: Harumishu left the game
[04:29:51] [Server thread/INFO]: Using new advancement loading for
net.minecraft.server.PlayerAdvancements@2d0b2483
[04:29:51] [Server thread/INFO]: Harumishu[/192.168.1.131:56016] logged in with entity id
113406 at (103.94999998807907, 67.0, -135.5007045905272)
[04:29:51] [Server thread/INFO]: Harumishu joined the game
[04:33:47] [Server thread/INFO]: Harumishu lost connection: Disconnected
[04:33:47] [Server thread/INFO]: Harumishu left the game
[04:34:04] [Server thread/INFO]: Using new advancement loading for
net.minecraft.server.PlayerAdvancements@2d57ba33
[04:34:04] [Server thread/INFO]: Harumishu[/192.168.1.131:56074] logged in with entity id
120519 at (101.22438868133767, 67.0, -140.72605841083723)
[04:34:04] [Server thread/INFO]: Harumishu joined the game
[04:34:15] [Server thread/INFO]: eveeOrigami was impaled by Drowned
[04:35:17] [Server thread/INFO]: Using new advancement loading for
net.minecraft.server.PlayerAdvancements@6260a053
[04:35:17] [Server thread/INFO]: ??? ????????[/192.168.1.1:50657] logged in with entity id
123023 at (92.36633057770544, 63.0, -130.23750001192093)
[04:35:17] [Server thread/INFO]: ??? ???????? joined the game
[04:38:00] [Server thread/INFO]: eveeOrigami was struck by lightning whilst fighting Drowned
[04:41:05] [Server thread/INFO]: Named entity Drowned['eveeOrigami'/133347,
l='ServerLevel[world]', x=704.94, y=62.00, z=-309.85] died: eveeOrigami was impaled by
Drowned
[04:51:33] [Server thread/INFO]: eveeOrigami lost connection: Disconnected
[04:51:33] [Server thread/INFO]: eveeOrigami left the game
[04:52:06] [Server thread/INFO]: Using new advancement loading for
net.minecraft.server.PlayerAdvancements@2112170c
[04:52:06] [Server thread/INFO]: eveeOrigami[/192.168.1.1:63986] logged in with entity id
151678 at (82.99450023620322, 63.0, -134.5098569995668)
[04:52:06] [Server thread/INFO]: eveeOrigami joined the game
[04:53:17] [Server thread/INFO]: eveeOrigami was slain by Skeleton
[04:53:47] [Server thread/INFO]: eveeOrigami was slain by Skeleton
[04:53:50] [Server thread/INFO]: ??? ???????? was slain by Skeleton
[04:53:56] [Server thread/INFO]: eveeOrigami was slain by Skeleton
[04:54:02] [Server thread/INFO]: ??? ???????? was slain by Skeleton
[04:54:13] [Server thread/INFO]: ??? ???????? was slain by Skeleton
[04:54:24] [Server thread/INFO]: eveeOrigami was slain by Skeleton

[04:54:36] [Server thread/INFO]: ??? ??????? was slain by Skeleton
[04:54:51] [Server thread/INFO]: eveeOrigami bled to death from injuries caused by Skeleton
[04:55:03] [Server thread/INFO]: ??? ??????? was slain by eveeOrigami
[04:55:17] [Server thread/INFO]: Named entity Zombie['eveeOrigami'/154760,
l='ServerLevel[world]', x=76.48, y=63.00, z=-129.33] died: eveeOrigami was slain by
eveeOrigami
[04:55:22] [Server thread/INFO]: Named entity Zombie['??? ???????'/155003,
l='ServerLevel[world]', x=78.45, y=63.00, z=-129.90] died: ??? ??????? was slain by
eveeOrigami
[04:58:31] [Server thread/INFO]: eveeOrigami lost connection: Disconnected
[04:58:31] [Server thread/INFO]: eveeOrigami left the game
[04:58:36] [Server thread/INFO]: Using new advancement loading for
net.minecraft.server.PlayerAdvancements@6f8c2eb
[04:58:36] [Server thread/INFO]: eveeOrigami[/192.168.1.1:64024] logged in with entity id
159149 at (84.35554620800082, 63.0, -134.02946744470518)
[04:58:36] [Server thread/INFO]: eveeOrigami joined the game
[05:00:19] [Server thread/INFO]: eveeOrigami lost connection: Disconnected
[05:00:19] [Server thread/INFO]: eveeOrigami left the game
[05:10:43] [Server thread/INFO]: Unknown item 'minecraft:salt'
[05:10:43] [Server thread/INFO]: ...harumishu salt 256<--[HERE]
[05:10:48] [Server thread/INFO]: /advancement (grant|revoke)
[05:10:48] [Server thread/INFO]: /attribute <target> <attribute> (get|base|modifier)
[05:10:48] [Server thread/INFO]: /execute
(run|if|unless|as|at|store|positioned|rotated|facing|align|anchored|in)
[05:10:48] [Server thread/INFO]: /bossbar (add|remove|list|set|get)
[05:10:48] [Server thread/INFO]: /clear [<targets>]
[05:10:48] [Server thread/INFO]: /clone <begin> <end> <destination> [replace|masked|filtered]
[05:10:48] [Server thread/INFO]: /data (merge|get|remove|modify)
[05:10:48] [Server thread/INFO]: /datapack (enable|disable|list)
[05:10:48] [Server thread/INFO]: /debug (start|stop|function)
[05:10:48] [Server thread/INFO]: /defaultgamemode (survival|creative|adventure|spectator)
[05:10:48] [Server thread/INFO]: /difficulty [peaceful|easy|normal|hard]
[05:10:48] [Server thread/INFO]: /effect (clear|give)
[05:10:48] [Server thread/INFO]: /me <action>
[05:10:48] [Server thread/INFO]: /enchant <targets> <enchantment> [<level>]
[05:10:48] [Server thread/INFO]: /experience (add|set|query)
[05:10:48] [Server thread/INFO]: /xp -> experience
[05:10:48] [Server thread/INFO]: /fill <from> <to> <block> [replace|keep|outline|hollow|destroy]
[05:10:48] [Server thread/INFO]: /forceload (add|remove|query)
[05:10:48] [Server thread/INFO]: /function <name>
[05:10:48] [Server thread/INFO]: /gamemode (survival|creative|adventure|spectator)
[05:10:48] [Server thread/INFO]: /gamerule
(announceAdvancements|commandBlockOutput|disableElytraMovementCheck|disableRaids|do
DaylightCycle|doEntityDrops|doFireTick|doImmediateRespawn|doInsomnia|doLimitedCrafting|d

oMobLoot|doMobSpawning|doPatrolSpawning|doTileDrops|doTraderSpawning|doWeatherCycle
|drowningDamage|fallDamage|fireDamage|forgiveDeadPlayers|freezeDamage|keepInventory|lo
gAdminCommands|maxCommandChainLength|maxEntityCramming|mobGriefing|naturalRegen
eration|playersSleepingPercentage|randomTickSpeed|reducedDebugInfo|sendCommandFeedb
ack|showDeathMessages|spawnRadius|spectatorsGenerateChunks|universalAnger)
[05:10:48] [Server thread/INFO]: /give <targets> <item> [<count>]
[05:10:48] [Server thread/INFO]: /help [<command>]
[05:10:48] [Server thread/INFO]: /item (replace|modify)
[05:10:48] [Server thread/INFO]: /kick <targets> [<reason>]
[05:10:48] [Server thread/INFO]: /kill [<targets>]
[05:10:48] [Server thread/INFO]: /list [uuids]
[05:10:48] [Server thread/INFO]: /locate
(pillager_outpost|mineshaft|mansion|jungle_pyramid|desert_pyramid|igloo|ruined_portal|shipwre
ck|swamp_hut|stronghold|monument|ocean_ruin|fortress|endcity|buried_treasure|village|nether_
fossil|bastion_remnant|dungeoncrawl:dungeon)
[05:10:48] [Server thread/INFO]: /locatebiome <biome>
[05:10:48] [Server thread/INFO]: /loot (replace|insert|give|spawn)
[05:10:48] [Server thread/INFO]: /msg <targets> <message>
[05:10:48] [Server thread/INFO]: /tell -> msg
[05:10:48] [Server thread/INFO]: /w -> msg
[05:10:48] [Server thread/INFO]: /particle <name> [<pos>]
[05:10:48] [Server thread/INFO]: /playsound <sound>
(master|music|record|weather|block|hostile|neutral|player|ambient|voice)
[05:10:48] [Server thread/INFO]: /reload
[05:10:48] [Server thread/INFO]: /recipe (give|take)
[05:10:48] [Server thread/INFO]: /say <message>
[05:10:48] [Server thread/INFO]: /schedule (function|clear)
[05:10:48] [Server thread/INFO]: /scoreboard (objectives|players)
[05:10:48] [Server thread/INFO]: /seed
[05:10:48] [Server thread/INFO]: /setblock <pos> <block> [destroy|keep|replace]
[05:10:48] [Server thread/INFO]: /spawnpoint [<targets>]
[05:10:48] [Server thread/INFO]: /setworldspawn [<pos>]
[05:10:48] [Server thread/INFO]: /spectate [<target>]
[05:10:48] [Server thread/INFO]: /spreadplayers <center> <spreadDistance> <maxRange>
(<respectTeams>|under)
[05:10:48] [Server thread/INFO]: /stopsound <targets>
[*|master|music|record|weather|block|hostile|neutral|player|ambient|voice]
[05:10:48] [Server thread/INFO]: /summon <entity> [<pos>]
[05:10:48] [Server thread/INFO]: /tag <targets> (add|remove|list)
[05:10:48] [Server thread/INFO]: /team (list|add|remove|empty|join|leave|modify)
[05:10:48] [Server thread/INFO]: /teammsg <message>
[05:10:48] [Server thread/INFO]: /tm -> teammsg
[05:10:48] [Server thread/INFO]: /teleport (<location>|<destination>|<targets>)
[05:10:48] [Server thread/INFO]: /tp -> teleport

[05:10:48] [Server thread/INFO]: /tellraw <targets> <message>
[05:10:48] [Server thread/INFO]: /time (set|add|query)
[05:10:48] [Server thread/INFO]: /title <targets> (clear|reset|title|subtitle|actionbar|times)
[05:10:48] [Server thread/INFO]: /trigger <objective> [add|set]
[05:10:48] [Server thread/INFO]: /weather (clear|rain|thunder)
[05:10:48] [Server thread/INFO]: /worldborder (add|set|center|damage|get|warning)
[05:10:48] [Server thread/INFO]: /ban-ip <target> [<reason>]
[05:10:48] [Server thread/INFO]: /banlist [ips|players]
[05:10:48] [Server thread/INFO]: /ban <targets> [<reason>]
[05:10:48] [Server thread/INFO]: /deop <targets>
[05:10:48] [Server thread/INFO]: /op <targets>
[05:10:48] [Server thread/INFO]: /pardon <targets>
[05:10:48] [Server thread/INFO]: /pardon-ip <target>
[05:10:48] [Server thread/INFO]: /perf (start|stop)
[05:10:48] [Server thread/INFO]: /save-all [flush]
[05:10:48] [Server thread/INFO]: /save-off
[05:10:48] [Server thread/INFO]: /save-on
[05:10:48] [Server thread/INFO]: /setidletimeout <minutes>
[05:10:48] [Server thread/INFO]: /stop
[05:10:48] [Server thread/INFO]: /whitelist (on|off|list|add|remove|reload)
[05:10:48] [Server thread/INFO]: /forge
(tps|track|entity|generate|dimensions|setdimension|mods)
[05:10:48] [Server thread/INFO]: /config showfile <mod> <type>
[05:10:48] [Server thread/INFO]: /dog (locate|revive)
[05:10:48] [Server thread/INFO]: /currentgamestate
[05:10:48] [Server thread/INFO]: /gamestate (normal|expert|master)
[05:10:48] [Server thread/INFO]: /undead_army (stop|highlight|undead_left|kill_all)
[05:10:48] [Server thread/INFO]: /clampedregionaldifficulty
[05:10:48] [Server thread/INFO]: /crd
[05:10:48] [Server thread/INFO]: /deathhistory (<player>|<player_uuid>)
[05:11:08] [Server thread/INFO]: Using new advancement loading for
net.minecraft.server.PlayerAdvancements@1842dd94
[05:11:08] [Server thread/INFO]: eveeOrigami[/192.168.1.1:63417] logged in with entity id
176274 at (83.81136601772208, 63.0, -138.18010958712233)
[05:11:08] [Server thread/INFO]: eveeOrigami joined the game
[05:11:15] [Server thread/INFO]: Made eveeOrigami a server operator
[05:11:48] [Server thread/INFO]: eveeOrigami lost connection: Disconnected
[05:11:48] [Server thread/INFO]: eveeOrigami left the game
[05:11:52] [Server thread/INFO]: Using new advancement loading for
net.minecraft.server.PlayerAdvancements@71457184
[05:11:52] [Server thread/INFO]: eveeOrigami[/192.168.1.1:59404] logged in with entity id
176921 at (83.2779747790948, 63.0, -134.9913816639764)
[05:11:52] [Server thread/INFO]: eveeOrigami joined the game
[05:12:21] [Server thread/INFO]: Nothing changed. The player is not an operator

[05:12:29] [Server thread/INFO]: Made eveeOrigami a server operator
[05:12:52] [Server thread/INFO]: eveeOrigami lost connection: Disconnected
[05:12:52] [Server thread/INFO]: eveeOrigami left the game
[05:13:28] [Server thread/INFO]: Nothing changed. The player is not an operator
[05:17:58] [Server thread/INFO]: Using new advancement loading for
net.minecraft.server.PlayerAdvancements@72a5e2bf
[05:17:58] [Server thread/INFO]: eveeOrigami[/192.168.1.1:52006] logged in with entity id
184100 at (82.15420610815858, 63.0, -134.81409976686976)
[05:17:58] [Server thread/INFO]: eveeOrigami joined the game
[05:26:48] [Server thread/INFO]: Made eveeOrigami a server operator
[05:27:32] [Server thread/INFO]: ??? ???????? was slain by Skeleton
[05:27:45] [Server thread/INFO]: eveeOrigami lost connection: Disconnected
[05:27:45] [Server thread/INFO]: eveeOrigami left the game
[05:27:59] [Server thread/INFO]: ??? ???????? was slain by Skeleton
[05:28:23] [Server thread/INFO]: ??? ???????? was slain by Skeleton
[05:28:57] [Server thread/INFO]: ??? ???????? was shot by Skeleton
[05:29:27] [Server thread/INFO]: ??? ???????? was shot by Skeleton
[05:30:06] [Server thread/INFO]: ??? ???????? was shot by Skeleton
[05:30:39] [Server thread/INFO]: ??? ???????? was shot by Skeleton
[05:31:26] [Server thread/INFO]: Using new advancement loading for
net.minecraft.server.PlayerAdvancements@5ff97571
[05:31:26] [Server thread/INFO]: eveeOrigami[/192.168.1.1:59857] logged in with entity id
197990 at (77.9892211473585, 63.0, -130.04084868469988)
[05:31:26] [Server thread/INFO]: eveeOrigami joined the game
[05:31:46] [Server thread/INFO]: [eveeOrigami: Current regional difficulty: 1.00 (+ 0.15 = 1.00)]
[05:35:33] [Server thread/INFO]: Made Harumishu a server operator
[05:36:15] [Server thread/INFO]: Nothing changed. The player is not an operator
[05:36:43] [Server thread/INFO]: Made eveeOrigami a server operator
[05:36:51] [Server thread/INFO]: Nothing changed. The player is not an operator
[05:41:13] [Server thread/INFO]: eveeOrigami lost connection: Disconnected
[05:41:13] [Server thread/INFO]: eveeOrigami left the game
[05:43:33] [Server thread/INFO]: Harumishu lost connection: Disconnected
[05:43:33] [Server thread/INFO]: Harumishu left the game
[05:52:30] [Server thread/INFO]: ??? ???????? lost connection: Disconnected
[05:52:30] [Server thread/INFO]: ??? ???????? left the game