TEN-TOWNS of ICEWIND DALE

Town	Citizens	Quests	Sacrifice to Auril
Bryn Shander	Duvessa Shane (speaker) Markham Southwell (sheriff) Scramsax (innkeeper) Hlin Trollbane (bounty hunter) Mishann (priest) Copper Knobberknocker (acolyte)	- Find the killer (completed) - Deliver provisions and check up on Macreadus (completed) - Locate and scout the duergar fortress	Prisoner execution Dzaan (wizard)
Bremen	Cora Mulphoon (innkeeper) Grynsk Berylbore (fisherman) Tali (researcher) Jendren Uruth (whaler)	- Deal with the lake monster (completed) - Find Huarwar Mulphoon (completed) - Pick up rum from the Dark Duchess	Warmth
Targos	Naerth Maxildanarr (speaker) Skath (captain of the guard) Keegan Velryn (scrimshander) Garret Velryn (guide)	Rescue Garret Velryn on Kelvin's Cairn (completed)	Lottery
Termalaine	Dhalgren Hammerlax (new speaker) Darmo Mazlu (town crier) Oarus Masthew (former speaker) Marta Peskryk (innkeeper) Trex (kobold leader)	- Clear out the mine (completed) - Free the speaker from possession (completed)	Food
Lonelywood	Nimsy Huddle (speaker)	Kill the white moose (completed)	Food

Town	Speaker	Quests	Sacrifice to Auril
Caer-Dineval	Kadroth (cult leader) Huarwar Mulphoon (cultist) Fel Suparra (cultist) Roark (tavernkeeper)	Rescue Huarwar from the cult	Food
Caer-Konig	Trovus (speaker) Atenas Swift (outfitter) Jarthra Farzaash (guide) Allie and Cori Shorard (innkeepers)	Investigate the burglaries (completed)	Food
Easthaven	Danneth Waylen (speaker) Imdra Arlaggath (captain of the guard) Rinaldo (spirit medium) Scython (ferryman) Nymetra (tavernkeeper)	- Investigate the duergar outpost (completed) - Find the missing fishermen (completed) - Explore the buried tower	Prisoner execution
Good Mead	Kendrick Rielsbarrow (speaker)		Food
Dougan's Hole	Edgra Durmoot (speaker) Silja and Finn Dejarr (runaways) Hilda Dejarr (mother) the Heldraith family (replaced by slime people)	- Find the missing children - Investigate what's been replacing people	Warmth

QUEST BOARD

Active Quests	Side Quests	Completed Quests
- Locate and scout the duergar fortress	- Explore the buried tower beyond Lac Dinneshere - Pick up rum from the Dark Duchess for the taverns in Bremen - Rescue Huarwar Mulphoon from the cult in Caer-Dineval - Locate the source of the distress signal	- Deal with the lake monster in Bremen - Clear out the mine in Termalaine - Find the Icewind Dale killer - Kill the angry moose in Lonelywood - Rescue Garret Velryn on Kelvin's Cairn - Investigate the burglaries in Caer-Konig - Find Huarwar Mulphoon in Caer-Dineval - Investigate the duergar outpost in Easthaven - Find the missing fishermen in Easthaven - Deliver summons to the town speakers on Maer Dualdon - Deliver provisions and check up on Macreadus - Free the speaker from possession in Termalaine - Find the missing children from Dougan's Hole - Investigate what's been replacing people in Dougan's Hole