

EG Racing

RULEBOOK SEASON 4

Original: CLR Management

Edited: EndstationGaming

1. GENERAL

This season, only Group 4 Cars and Special Machines are available

[Go to Chapter 2, The Machinery](#)

Each round of Season 4 is held on Thursday evenings from 18:30 (BST or GMT depending on daylight savings) onwards.

Except of Round 1, every Race is a 60 Minutes Endurance Race

[Go to Chapter 3, League Schedule](#)

[Go to Chapter 4, General Lobby Settings](#)

[Go to Chapter 5, Qualifying Procedure](#)

[Go to Chapter 6, Race Procedure](#)

[Go to Chapter 10, RACES](#)

Season 4 will have dedicated stewards to handle any incidents that may be reported, or situations that might require the application of a penalty.

[Go to Chapter 7, Penalties & Incident Reporting System](#)

The points system of this Season can be found in Chapter 8. The leaderboards will be managed on [SimLeaguePro](#) and on the Specific EG Racing [Spreadsheet](#)

[Go to Chapter 8, Points System & Leaderboards](#)

Drivers can run a wide array of livery designs, but have to adhere to some rules.

[Go to Chapter 9, Livery Rules](#)

Sign ups will be managed on SimLeague Pro only.

[Go to Chapter 11, Sign Ups](#)

2. THE MACHINERY

Date	Round	Car
October 5	1	Shifter Kart
October 12	2	GR4
October 19	3	Mazda RX-8 Spirit R
October 26	4	GR4
November 2	5	Mini Cooper S '65
November 9	6	GR4
November 16	7	Toyota Tundra TDR Pro '19
November 23	8	GR4
November 30	9	KTM X Bow
December 7	10	GR4

Group 4 Races:

Gr4 Car is locked for all 5 Races from start of the First Race (Round 2)

Changing Car after that Point, results in 0 Points for first race in the "new" Car

3. League SCHEDULE

GENERAL		
Weekday	Thursday	
First Round	October 5	
Last Round	December 7	
Lobby Open	+- 18:30 BST/GMT	
Quali Start*	+- 18:45 BST/GMT *only Round 1/ Race 1	
Race Start	+- 19:00 BST/GMT	
Race Finish	+- 20:00 BST/GMT	
SEASON OVERVIEW		
Round 1	October 5	Tsukuba
Round 2	October 12	St. Croix
Round 3	October 19	Autopolis
Round 4	October 26	Monza
Round 5	November 2	Goodwood
Round 6	November 9	Alsace
Round 7	November 16	Barcelona
Round 8	November 23	Sardegna
Round 9	November 30	RB Ring
Round 10	December 7	Watkins Glen

More details, such as weather settings, Tires, Layout, etc... , per round can be found below.

4. General LOBBY SETTINGS

Room Settings	
Room Mode	Practice/Qualifier/Endurance Race
Room Privacy	Friends Only
Room Name	EG Racing - Season 4 - Round x
Race Type	Race for Real
Max. Number of Participants	16
Track Settings	
Track	See RACES [Round Specific]
Duration	60 Minutes - [Specific Round 1]
Time of Day	See RACES [Round Specific]
Variable Time Speed Rate	See RACES [Round Specific]
Weather	See RACES [Round Specific]
Race Settings	
Start Type	Grid Start With False Start Check
Grid Order	Reverse Grid based on Total Standings
BoP	See RACES [Round Specific]
Car Settings	See RACES [Round Specific]
Tuning	BB if available, See RACES [Round Specific]
Boost	Off
Slipstream Strength	Real
Visible Damage	off
Mechanical Damage	Heavy
Tyre Wear Rate	See RACES [Round Specific]
Fuel Consumption Rate	See RACES [Round Specific]
Refuelling Speed	10 Litres / Second

Initial Fuel	Default
Grip Reduction Off Track	Real
Race Finish Delay	120 Seconds
Nitrous / Overtaking Multiplier	Default
Qualifier Settings Round 1, Race 1 only	
Qualifying Time Limit	10 Minutes
Qualifying Continuation Time	120 seconds
Qualifying Tyre Wear Rate	Same As Race
Qualifying Fuel Consumption Rate	Same As Race
Qualifying Initial Fuel	Default
Penalty Settings	
Shortcut Penalty	Weak
Wall Collision Penalty	Off
Correct Vehicle Course after Wall Collision	Off
Car Collision Penalty	Off
Pit Lane Line Cutting Penalty	On
Ghosting During Race	Off
Flag Rules	On
Driving Option Limitations	
Countersteering Assistance	No Limit
Active Stability Management (ASM)	No Limit
Driving Lane Assist	No Limit
Traction Control	No Limit
ABS	No Limit
Auto-Drive	No Limit

5. QUALIFYING PROCEDURE

Race 1 Qualifying will start at 18:45 BST/GMT

For the qualification lobby settings, [see Chapter 4, General Lobby Settings.](#)

Qualifying will be a 10 minute session. The qualifying session will make use of the in-game Qualifying mode.

From Race 2, there will be no specific Quali before the Races.

Each Race will Start with **manual Reverse Grid Based on the Total Standings**

6. RACE PROCEDURE

General Race Time is 60 Minutes

Special Format Race 1 : [See RACES](#)

Race start each Thursday is 19:00 BST/GMT

For all other race information / settings, see Chapter 4, [General Lobby Settings.](#) and [10. Races](#)

7. INCIDENT REPORTING SYSTEM

Incident reports can be submitted up to 12 hours after the end of the race in the destined Discord channel. Incident reports will be reviewed by EGR Management and the Advisory Board.

8. POINTS SYSTEM & LEADERBOARDS

Finishing Position*	Race	Quali Race 1 Only
1	25	3
2	18	2
3	15	1
4	12	
5	10	
6	8	
7	6	
8	4	
9	2	
10	1	
11	0	
12	0	
13	0	
14	0	
15	0	
Fastest Lap	5	

*After application of any penalties.

Leaderboards will be managed on [SimLeaguePro](#), the specific [EG Racing Spreadsheet](#) and shared in the destined Discord channel.

9. LIVERY RULES

9.1 General

9.1.1 No religious, political, sexual, or otherwise provoking / controversial contents.

9.1.2 No Mandatory Decals

10. RACES

ROUND 1 05.10.2023	
Track & Layout	Tsukuba - Full Course
Time of Day	Sunrise
Time Speed	X12
Weather	Clear
Car Category	Shifter Kart
Usable Tires	Sports Soft
Mandatory Tires	Sports Soft
Tire Wear	x0
Fuel	x0
Special Note:	2 Races a 25 Minutes Half Points per Race 12.5/9/7.5/6/5/4/3/2/1/0.5 FL Point in both Races Grid Order Race 1: 10 min Quali Race 2: Reverse Championship Standings Start: Race 1: 19:00 BST Race 2: +- 19:30 BST NO Damage

ROUND 2 12.10.2023 - 18 Laps	
Track & Layout	St. Croix - Layout A
Time of Day	Sunset
Time Speed	X6
Weather	S17, Hazy Cloudy and Sunny
Car Category	GR 4
Usable Tires	RS/RM/RH/I/W
Mandatory Tires	RM
Tire Wear	X3
Fuel	X2
BOP	ON
Tuning	Some - BB

ROUND 3 12.10.2023	
Track & Layout	Autopolis - Short Track
Time of Day	Late Morning
Time Speed	X5
Weather	S06, Humid, Cloudless and and Pleasant
Car Category	Mazda RX- 8 Spirit R
Usable Tires	SS/SM/SH/I/W
Mandatory Tires	SS/SM/SH
Tire Wear	X3
Fuel	X1
BOP/Tuning	ON

ROUND 4 26.10.2023	
Track & Layout	Monza - Full
Time of Day	Late Morning
Time Speed	X5
Weather	C06 Thick Clouds
Car Category	GR 4
Usable Tires	RS/RM/RH/I/W
Mandatory Tires	RM/RH
Tire Wear	X5
Fuel	X3
BOP	ON
Tuning	Some - BB

ROUND5 2.11.2023	
Track & Layout	Goodwood - Full
Time of Day	Afternoon
Time Speed	X1
Weather	S01 Dry Cloudless and Pleasant
Car Category	Mini Cooper S '65
Usable Tires	SS/SM/SH/I/W
Mandatory Tires	SS/SM/SH
Tire Wear	X2
Fuel	X2
BOP/Tuning	PP max: 450 PP HP max: 115HP Weight min: 600 kg

ROUND 6 9.11.2023	
Track & Layout	Alsace - Test Course
Time of Day	Night
Time Speed	X6
Weather	S13 Sunny with a Few Monsoon Clouds
Car Category	GR 4
Usable Tires	RS/RM/RH/I/W
Mandatory Tires	None
Tire Wear	X1
Fuel	X1
BOP	ON
Tuning	Some - BB

ROUND 7 16.11.2023	
Track & Layout	Barcelona - National Layout
Time of Day	Late Morning
Time Speed	X10
Weather	C01 Cloudy and Bright
Car Category	Toyota Tundra TRD Pro '19
Usable Tires	CS/CM/CM/I/W
Mandatory Tires	CS/CH
Tire Wear	X3
Fuel	X3
BOP/Tuning	ON Some - BB

ROUND 8 23.11.2023	
Track & Layout	Sardegna -Layout C
Time of Day	Early Morning
Time Speed	X1
Weather	S03 Dry, Cloudy and Pleasant
Car Category	GR 4
Usable Tires	RS/RM/RH/I/W
Mandatory Tires	RH
Tire Wear	X5
Fuel	X3
BOP	ON
Tuning	Some - BB

ROUND 9 30.11.2023	
Track & Layout	Red Bull Ring - Short Layout
Time of Day	Afternoon
Time Speed	X2
Weather	S01,C01,C06,R04,R05,R04,Random, Random, Random
Car Category	KTM X Bow R
Usable Tires	SS/SM/SH/I/W
Mandatory Tires	None
Tire Wear	X4
Fuel	X2
BOP/Tuning	ON Some - BB

ROUND10 7.12.2023 Checkered Flag 2023	
Track & Layout	Watkins Glen - Short
Time of Day	Afternoon
Time Speed	X3
Weather	S06, Humid, Cloudless and and Pleasant
Car Category	GR 4
Usable Tires	RS/RM/RH/I/W
Mandatory Tires	RH
Tire Wear	x3
Fuel	x3
BOP	ON Some - BB

11. SIGN UPS

Sign ups are only managed on [SimLeaguePro](#), the link also will be shared in the destined Discord channel. [Discord Server](#) Membership is Mandatory

12. Changelog

12.10.23: Race 2 - 18 Laps instead of 60 Minutes

13.10.23: Race 3, 7, 9, BOP

1.11.23: Race 8 Track added

4.11.23: Race 6 Time Speed Changed