Uniform Guidelines:

17th Mot.-Schützen Regiment, East German National People's Army "Für Sozialismus und Frieden" ~ "For Socialism and Peace"

The 17th Motorized Schützen Regiment stands as a formidable mechanized infantry unit within the East German National People's Army (NVA), revered for its combat prowess, discipline, and unwavering commitment to the socialist cause. Formed to defend the German Democratic Republic (GDR) against imperialist aggression, the regiment embodies the spirit of proletarian internationalism and socialist solidarity.



Required uniform:

The required basic uniform for all members should contain the following: Softcap, Tunic with insignia, Pants, Boots, Webbing, Weapon. While additional items are encouraged, participants are only required to have these items. Failure to meet the minimum requirements for this faction may result in you being ineligible to participate.

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Ranks: No ranks or awards are to be worn unless authorized by the event admins. Generic grunt is the way to go!

Packing List Overview

The following can be saved or printed as a packing list for the event. An overview of each item on the list can be found on the pages following this list.

Required:

Ш	Tunic and Trousers: EG type I or II uniform in rain camo pattern uniform w/collar line			
	white t-shirt and EG Suspenders			
	Helmet: East German steel helmet with optional netting and/or cover			
	Soft Cap: East German gray overseas cap and fur winter hat with national insignia			
	Boots: EG jackboots, black leather lace up boots accepted			
	☐ Webbing: Synthetic gray webbing set			
	Gray woven belt with gray buckle			
	☐ EG Suspenders			
	4-cell curved rain camo AK pouch			
	☐ Canteen with rain camo cover			
	Weapon: MPi-KM 72(AKM) MPi-KMs 72(AKMS)			
	Appropriate Eye Protection: Full seal airsoft goggles			
	Cold Weather gear: East German parka set in rain camo with gray fur collar. or			
	sufficient under layers appropriate to weather conditions			
	Shelter/Rain Gear: EG poncho and zeltbahn shelter half			
	Sleep system: Military style sleeping bag or wool blankets			
	BB's: divided into 600 ct bags labeled with Name, BB weight, and Faction.			
	Dead Rag:			
	Gas Mask bag: EG rubberized gas mask bag			
	Rucksack: Tornister pack in rain camo pattern			
	Personal Items:			
	□ Food			
	□ Water			
	☐ Extra Socks x3			
	□ Extra Batteries/Gas			
	Personal First Aid Kit			
	Personal care kit (Bug spray, sunscreen, asswipes etc.)			
	□ Watch *REQUIRED*			
	Pen/pencil and notepad			
	□ Mess kit			
	☐ Equipment maintenance kit (Unjamming rod, allen wrenches, screwdrivers,			
	sewing kit ect.)			

Optional: but strongly recommended

E-Tool with Cover:	
Dovonot with Erosu	В

☐ Bayonet with Frog: Rubber training or original bayonet.

□ Comfort items: Hammock, sleeping pad or cot.

☐ Flashlight: East Bloc "box light"

Basic Uniform Overview

All participants are required to have the items listed in the basic overview. For more specific information regarding squad roles, please see the section for each loadout.

Headwear

<u>Steel Helmet:</u> Initially developed as far back as 1942, this helmet improved the traditional German Helmet design by adding a steep slope for deflection. While rejected during WWII, it was swiftly adopted by the NVA. Helmet nets and/or camo covers are allowed. Helmets should be the standard slate gray.



<u>Soft Cap:</u> East German side cap in solid gray and fur winter hat with national emblem. Rain camo, officer, berets, or other forms of caps are not allowed.





Uniform:



Type 1 East German "rain camo" uniform. Should have chest pockets but no hip pockets. Sleeve pockets should have exposed pebbled buttons. (preferred)

Type 2 East German "rain camo" uniform. Should have chest pockets with slant hip pockets. Sleeve pockets should have hidden buttons.

** uniforms should have subdued shoulder boards: No cuff titles should be worn. Button in collar liners



are highly recommended but not required.

** 4 pocket BDU style uniforms were not yet developed by the timeframe of this event. As such, they are not allowed. Anyone with this model of uniform will be asked to replace it to participate.

Webbing:



<u>Basic Webbing:</u> This should include a synthetic gray woven belt with gray buckle, woven suspenders, four cell <u>curved</u> AK pouch in rain camo, rubberized gas mask bag, bayonet, and canteen with rain camo cover. All pouches should have gray webbing, UTV experimental pouches are not allowed. Shovels are strongly encouraged, but are currently a bit tricky to find.

<u>Gas Mask Bag:</u> East German rubberized gas mask bag. This does not need to have a gas mask in it, but should be stuffed so as to appear full. UTV camo bags are not allowed.



Undergarments:

Worn under the rain camo uniform, the white undershirt and collar liner protected the combat uniform from sweat stains and provided a professional appearance. While we encourage participants to get a proper shirt, a plain white <u>v-neck</u> t-shirt is also acceptable. Non-white or t-shirts with graphics are not allowed. East German suspenders are specifically designed to work with the trousers and are strongly recommended (unless you like your pants falling down in combat).



Boots:

<u>Jackboots:</u> East German jackboots. [strongly recommended]



Pants would typically be worn over the jackboots, not tucked in. Black leather lace up combat boots can be worn under the trousers instead of jackboots if jacks are unavailable, but all should try to obtain jackboots.

Rifleman Loadout

The DDR grunt. The rifleman was the backbone of the East German infantry squad.

Weapons:

MPi-KM 72(AKM)





MPi-KMs 72(AKMS)



**East German AKM's used polymer stocks and fore grips. While stock wooden furniture is permitted, members should eventually replace their furniture with East German sets. Conversion tutorials are available online.

Machine Gunner

RPK The machine gunner was the backbone of the East German squad's firepower.

RPK-47



**All LMGs must be the full length configuration with iron sights and wood furniture. Shortened guns, modern optics, pistol grips, or modern camo prints or schemes are not allowed.

Gear:

East German machine gunners used the same basic gear as the regular infantry with the RPK magazine pouch in place of the regular ammunition pouches. RPK pouches are longer versions of the standard pouch. Drum mags are not permitted for the RPK gunner.



Tornister pack in rain camo with 3 equipment straps



Optional:

Winter sets:

East German parka set in rain camo with gray fur collar. (Black collars reserved for officers)



Webbing:

East German zeltbahn in Rain Camo [recommended]



Mess Tin Additional Canteens Gray wool blanket Sleeping Bag (surplus military, or solid earth tone civilian ok)

Reference Album:





























