

# Johns.game Manual

DISCLAIMER: THIS DOCUMENT CAN & WILL CHANGE AT ANY POINT; KEEP UPDATED ON ANY CHANGES THAT A PRESENT. THIS GAME IS NOT FULLY COMPLETE AND WILL NOT BE LIABLE FOR DISSATISFACTION. IF YOU HAVE ANY QUESTIONS OR COMPLAINTS PLEASE SEND US AN EMAIL ( [obscurestudios.business@gmail.com](mailto:obscurestudios.business@gmail.com) )

## Objective

In the current state of the game the objective is to take over the entirety of Nabem (the world you are on). This means keeping your town fed and happy. Once you take over Nabem you will be presented with the quest of defeating Hell. You are able to go into Hell from the get go or you can play through Nabem, defeat the Demon, and create the portal to Hell. (This objective will change some point soon)w

## Controls: Nabem

The general RTS controls are in effect, if you have never played an RTS please look at the right of the list of altered commands.

(R) Room Restart; (Try not to press it to much!)	Views: Move your view with W,A,S,D;
(E) Displays secondary in-game menu;	Left Click and drag over a unit to select them;
(ESC) Revert Back to Main Menu;	-----
(F3) Show FPS and Lag Scale;	(Space) Display Selling Market
(F2) Load Game;	
(F1) Save Game;	














## Controls: Hell



The general RTS controls are in effect, if you have never played an RTS please look at the right of the list of altered commands.

(R) Room Restart; (Try not to press it to much!)	Views: Move your view with W,A,S,D;
(ESC) Revert Back to Main Menu;	Left Click and drag over a unit to select them;
(F3) Show FPS and Lag Scale;	
(F2) Load Game;	

(F1) Save Game;

## Unit Info

Unit:	What they do:	Extra info:
John: 	He is the only one who can continue the story Collects Blood, Coin, can work on a Farm.	Farms from the farm: 
Kat: 	Slayer of all animals, collects all meats, chance to instantly kill flesh beasts.	Once the meat is collected bring it to the: Meat Cabin 
Jeremy: 	Can collect almost all minerals, metals, and materials. Is able to mine.	Mines from the Mine: 
Chilling: 	No info until missing persons is found.	MISSING PERSONS, last seen here: 
Worker: 	Mines Metal & Minerals; can collect Ash.	Mines from the Mine: 
Farmer: 	Farms Water & Food on Naben.	Farms F&W from farm: 
Fighter: 	Protects the world from devastation.	N/A

Doctor: 	Uses blood to heal player units.	Coming Soon, uses blood: 
---	----------------------------------	--

## Coming Soon

Bigger Hell

Skill-Upgrades - Each player will have a set amount of skill and able to upgrade.

In-game Trophy Menu (For example the one in Minecraft)

Local Co-op

Steam Achievements

A time system

Online Manual useable from the game.

Fog of War in both worlds

The eeriest story you will ever witness