## Scholar AA + party walk notes

Explorer+ascetic (Achivement1)

Kart soul + (possible bonfire)

800 blacksmith soul + herald+ bonfire

No river bone

Buy axe and bomb at malencia

Bonfire +Bomb wall

Cale + dark sign

Last giant, axe no resin (Achivement 2)

Use soul at malencia

Buy Key, 2bbs + bomb

(2800)

Talk to send back and ring

Persuer (remeber ring)

(23200)

Grab dull ember

Grab large titanite on ledge

Talk to lucatile

Barrel meme

Grab 2 large

Grab 5 small

buy 3 large

(15700)

Warp to majula

Open leningrast

dragon rider (pop persuer soul) (38100)

Talk to licial

Use bonfire to warp to majula

Level 12 dex (32541)

Grab bow

Buy rapier, mace 2 titanites, 31 arrows

+5 rapier +1 mace

Mauglin spend 15000

Cat (pop d rider soul)

Cat ring + bones

Down the pit

grab radiant + poison moss

Grab rat bonfire continue down pit

Kill lizard

Grab token of spite

Grab both bones (dung pies)

Grab first gultch bonfire

Talk to lucatile in black gultch

Grab second bonfire in gulch

Grab lockstone

Rotten (ooze, +5)

Bone

Use ascetic

Rotten + (ooze, +5) (can use a bb)

Bone

Warp to majula

Level 14Vig, 17end, 13att, 16Int, 19 Faith

Go to cat pop rotten soul

Buy ring of whisper, all bones +skulls

Go to licia

Buy chime, force and homeward

Move path (pop rotten soul)

Grab rouge water

Talk to felkin

Buy staff and dark weapon

Light bonfire

Go to second bonfire

Grab token of fidelity

Lower bridge

Kill bandits on the way

Get undead lockaway key

\*\*\*Kill invader

Drop down run through cave

Light bonfire talk to creiton for gesture

## (Skellies skip)

\*\*\*Use bb

\*\*\*Fight skellies +1 mace

Lower bridge ( do not use dead one soul)

Equip poison moss

Talk to cloanne

Buy ascetic and soul appease

Talk to send her back

Grab chunk

Frame perfect jump

Talk to lucatile

Kill jabba (+5 rapier, ooze)

Take bonfire warp to mcduff

## +7 - dark weapon

Attune homeward and dark weapon

Attune glitch homeward with force

Warp to majula

Use ascetic

Buy butterfly

Kill skellies in mansion

Homeward

warp to rotten bonfire

Kill giants homeward

Talk to gandalf

Warp to rats (attune soul appease)

Hype jump

Grab dlc key and middle chest

Use first lock stone

Grap whisper of despair

Kill rats (soul appease +7 rapier)

Warp to rotten bonfire (attune dark weapon)

DIc time

Grab 1st bonfire

Parry walk to promised walk of peace

Homeward

Parry walk to ganksquad bonfire

Grab dark greatsword

Drop down grab focus soul

Go to the button room

Shoot button while getting the hero soul

Grab flynns

Spike room buttons to grab denial

Homeward

Down elevator shaft for rusted coins

Warp to heide's tower

Pick up dragon shield from dragon before boss

Dragon slayer

Join blue sentinels

gesture

Buy bolt stone

Go to warf

Equip leo ring

Talk to lucatile

Summon boat

Talk to carhilion

Buy yearn

No need to talk -talk

Summon lucatile

Kill flexile

Warp to mujla

Buy lifegems, bbs and branch

Go to shaded woods

Talk to benhart

Unpetrify rosabeth

Go back to finish dialouge with benhart

Talk to rosabeth give something

Cross roads

Rtsr

Aldia keep skip

Grab first bonfire

Go by second bonfire and grab spell in corrosive

Guardian

Grab feather

**Zipline** 

Must light Dragon shrine bonfire

Get to the egg

Grab spell in chest after egg

Ashen mist heart

homeward

Warp to crossroads (attune soul appease over homeward)

Vengarl

Learn gesture and talk until helm given

Grab clear bluestone +1

Grab clo

Grab second bonfire

Najka

Pharos bonfire

Up ladder grab twisted barricade

Jump

Grab chunk in trap chest

Rat authority

Talk to rat covenant

Grab congregation bonfire

Summon benhart

Fight congregation

Up ladder

Grab ascetic

Pardoner

Buy spell 1, 8,7,6,5 (1 is left 8 is right)

Grab freja bonfire

Grab the single chunk

Grab the 3 chunks in spikes

Freja (pick up red soul thing)

Kill the duke

Light primal

Bone out

Warp to mcduff

+10 and lightning infuse

Shoot mummy kill dogs

Parry walk window skip thing

Kill sentinels

Grab hush

Jeff path

Open straid grab bonfire ( use soul appease on exploders)

Grab the sinner bonfire

Summon lucatile + send elevator back

Sinner

Light primal and use to go to majula

Level 24 vig 25 end 16 att 14 dex 19 int

Use sinner soul on malencia

10 radiants and bbs

Attune DW, homeward and yearn

Attune glitch homeward with 11casts

Warp to forest

Grab dlc2 key

Warp to undead lockaway (or chariot bridge skip)

Chariot

Join red covenant

Buy all spells and kill for hood

Grab bonfire to warp to after covetous

Use radiant to kill mytha

Pop chariot and mytha on elevator

Grab iron keep bonfire

Kill invasion

Start dialogue with marigold twice to discover covernant

Jester hands +fall controle + rusted coins

talk to recive ring

Summon lucatile

Kill smelter (remeber gloves)

Grab flame butterflies in chest on the way to bonfire

Normal way to OINK

Grab OINK bonfire

Kill OINK bone

Use ascetic

OINK + (bb)

Light bonfire (after aldia leaves)

Dlc 2

Grab the wedges

Use the wedge after the first bonfire

Use yearn as you fall to use wedge

Go into the side room (yearn)

Grab spell

Go back to grab soul

Open the lever door

Leap of faith

Grab bonfire

Puedo cancer jumps

Foye bonfire

Go to the sceptor tower

First drop face away from the ladder

Roll back left for the door

Recollection is the outer item

Drop to the sceptor

Homeward

Use sceptor

Tower key

Down the elevator to fume

Use the wedges on the healing things

Fume (bb)

Homeward

Pre cancer jump bonfire

Elevator

Second floor back room for more wedges

Out the hole behind you

Cross the gap open door

Ride elevator up

Use wedge with mad warrior

Run to the alone memory

Sir alone (bb)

Chair after alone for wedges

Homeward

Use yearn while falling next to barrel dude

Grab flame quartz

Use wedge

Homeward

Can this guy ever hit you room

Use wedge

Homeward

Foye bonfire

Left door

Use yearn on stairs

First door on left

Use wedge

Use yearn again

First door on right for chest

Homeward

Go to maldron

Use wedge almost at the bottom of tower

Check for 12 souls

Warp to crossroads

Drangleic time

First bonfire

Go to gandalf

Farram set

Homeward while talking

Dlc 3 key

Old radiants

Mushroom

Twin d riders

Manakins

Second chest for spell

Talk to benhart while waiting for elevator

Mirror knight key

Summon benhart

Mirror knight

Chest after mirror knight for spell

First armana bonfire

Warp to forest

Talk to benhart ( past persuer)

Go into memory

Talk to benhart

Grab giant soul

homeward

GL jump

Summon benhart

GL

Memory near pate

Talk to memory guy until armour

Grab giant soul

Leave memory

Run back to benhart memory

Talk to benhart to receive armour

Homeward and warp to armana

Armana (farram set)

Fire tempest in a chest from the hut after second bonfire

Take off flynns for mushroom bois

Grab twin blade

Grab spell from hanging body at the back of circle

Froggo

No crypt bonfire

Agdayne

Mushrooms, 3 spells (not souls appease)

Gesture

Grab crushed eye orb

Must light second bonfire

Parry walk to velstadt

Velstadt

King ring

Vendrict

Warp to freja

Use asectic

Grab chaos fireball

freja +

Warp to sinner

Use ascetic

Sinner +

Majula

Level

30 end , 13 str , 20 dex , 20 int , 42 faith ( costs roughly 700,000)

Buy robe from malencia

Buy 2 bolt stones and titanites

Warp mcduff

+10 twinblade lightning infuse twinblade and chime

Talk to mcduff to receive stuff

Warp to crossroads

Dlc 3

Grab first bonfire

Parry walk first dude run to invis ladder

Use yearn grab chest

Back down ladder go to door on left and room on the right

Use lever and roll down elevator shaft grab spell infront

Homeward

Run past second bonfire snow path on left

Final spell homeward

Warp to 2nd shaded woods bonfire (attune force)

Take off butterfly pants!!

Talk to male najka (ring of whispers)

Gesture

Unpetrify lion by chest by butterfly parkour

Talk to gandalf enter covenant

Grab spell in chest next to gandalf

Enter dungeon

Flame butterflies for dungeon

homeward

First gulch bonfire

Receive resonant soul

Enter dungeon

Homeward

Drangleic castle

Gandalf receive great resonant soul

Enter dungeon

Dark lurker (rapier)

Buy all spells and human effigies

Talk to receive climax

Homeward

Watcher and defender (rapier)

Nash (twinblade)

Use homeward immediately upon seeing victory achieved

Asectic

Final fight +

Buy all spells from rosa beth

Talk to way of blue man

Covenant + gesture

Buy all spells from carhilion (no yearn)

Buy chunks and dead again from cloanne

+10 chime

Buy all spells from licia (no homeward or force)

Invade licia (twinblade or rapier for stun lock)

Join CoC

Buy ladder thing from giligan

gesture

Pay for 12000 ladder

talk to receive geer

Talk to cale to receive geer

Homeward

Warp to huntsman corps

Felkin

Resonant weapon + flesh + magic barrier

Talk to recieve geer

Warp to first aldias bonfire

Talk to lucatile for geer

Navlaan

Talk to her behind fog while hollow

Prepare for invasion

Say yes to all "choices"

After receiving unleash magic

Buy both spells

Homeward

Warp to straid

Buy spells with 0 "held"

Trade all boss souls

Learn gesture

Should receive all hexes

Warp to brightstone cove (attune sunlight blade)

Use ascetic

Lure and kill big pigs

Attune profound still and attune glitch soul appease

Use coins

Equip jester hood, dragon shield and gold covetous ring

cast profound still

Kill with soul appease

30 medals required

Warp to sunlight covenant

gesture

Grab chameleon

Homeward

Warp to smelter

Kill all to get to belfry

Join covenant

Use CE for mad warrior

Finish belfry for immolation

Use armour and flame quartz and water to grab spell in chest in iron keep

any% once (need to buy a branch from malencia)

NG++

drop down the pit for branch

Free rosabeth

Shrine of winter skip

Kill the red phantom and open the door

Talk to ghost dude

Final gesture

Final 4 spells

Its finally over :)