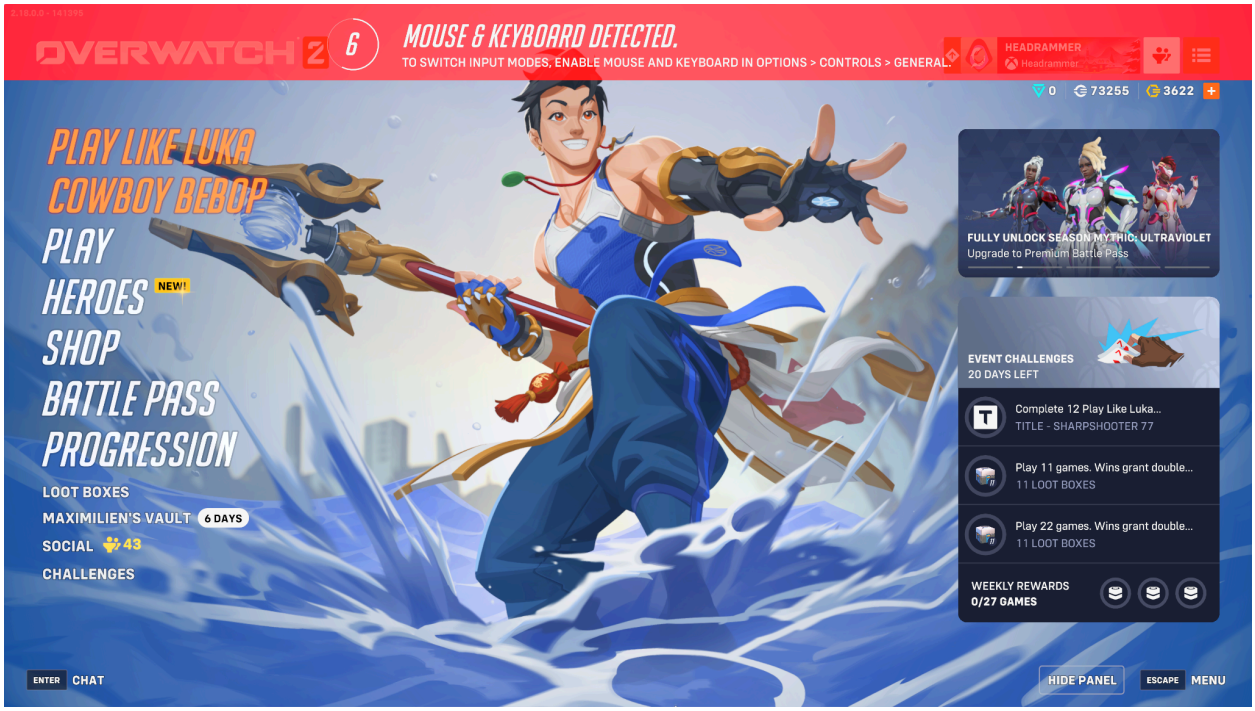
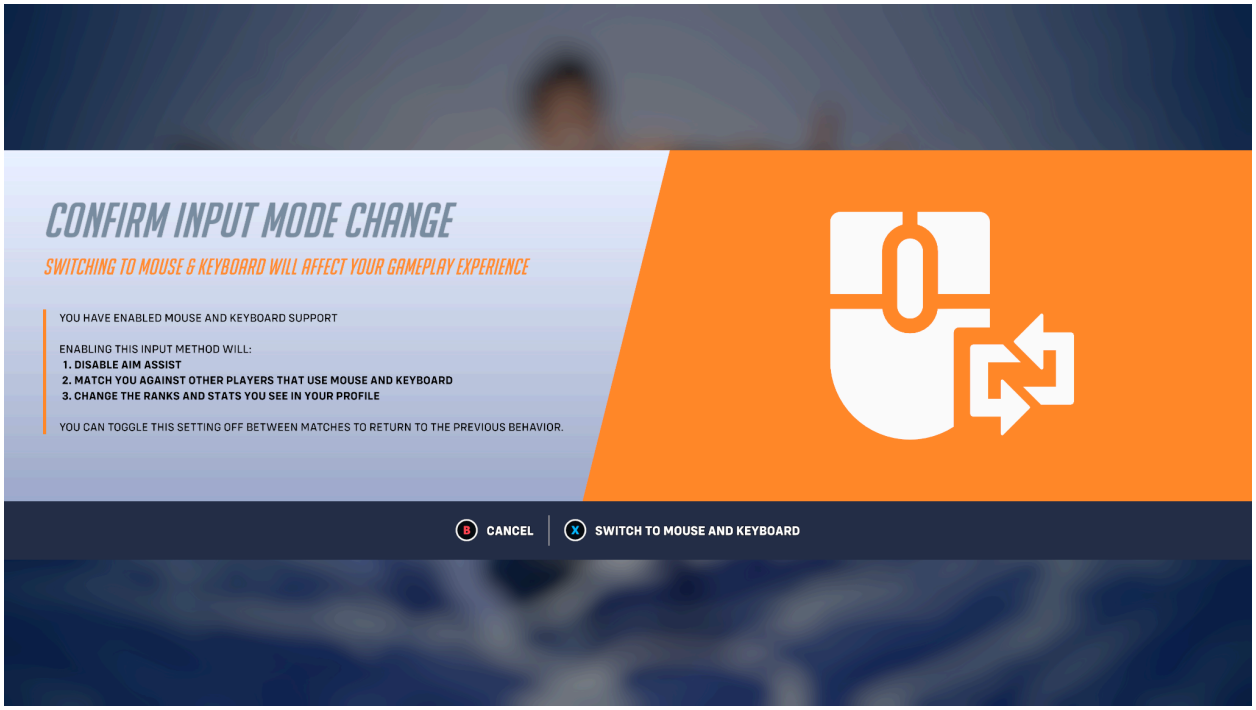
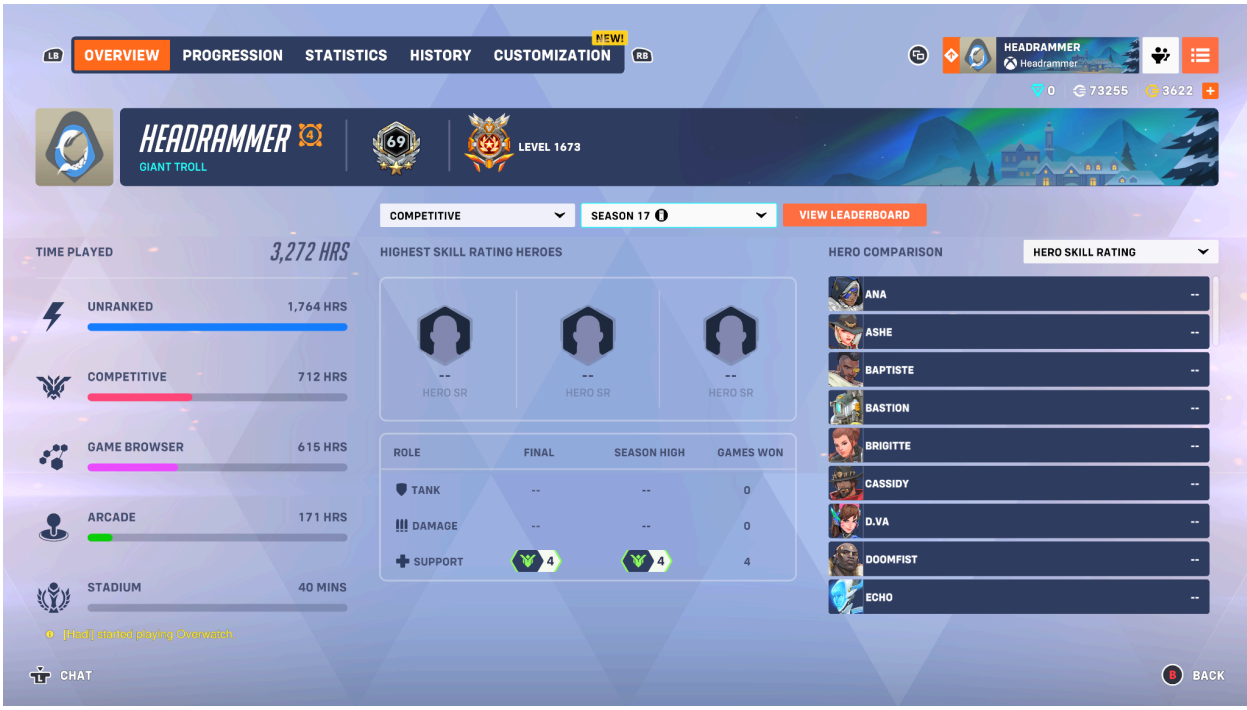
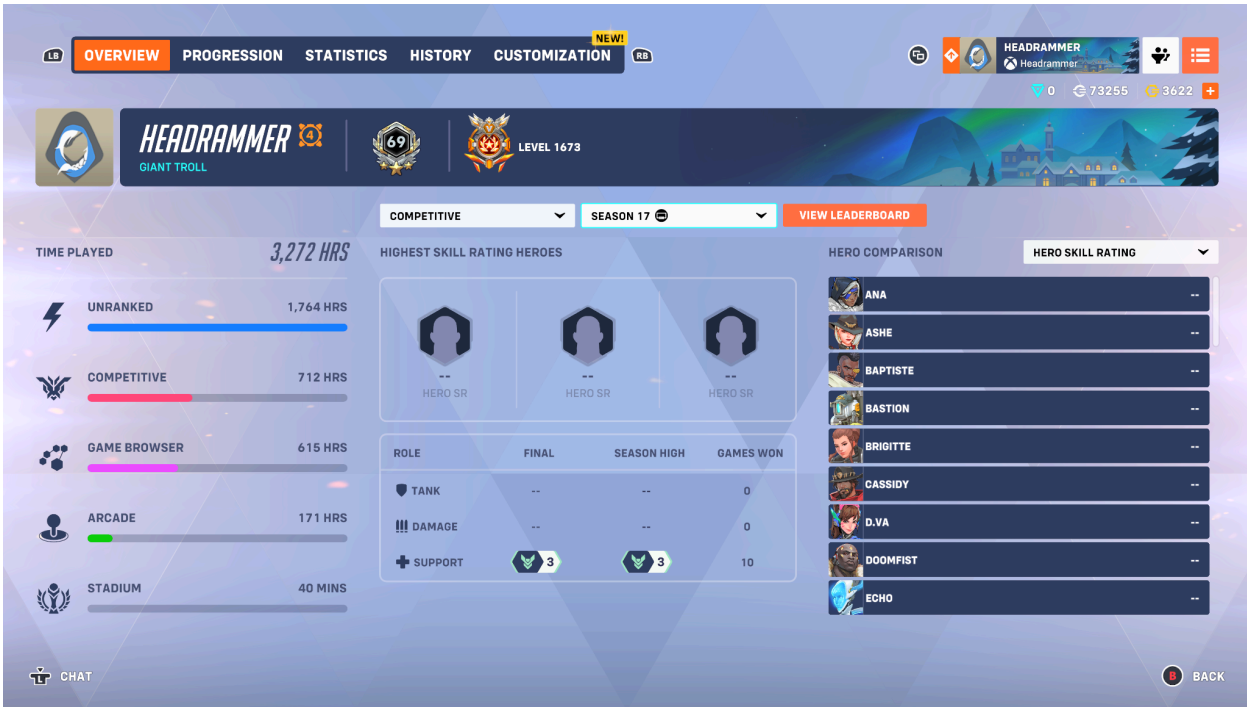
Things to test & answers

- What does the interface look like without it from my POV
    - Doesn't seem to be an input indicator
- What does it look like when I plug it in
    - From main menu
        - When you plug it in and kinda move the mouse, a prompt at the top says something like "mouse and keyboard input detected, go to settings to change over to using that"
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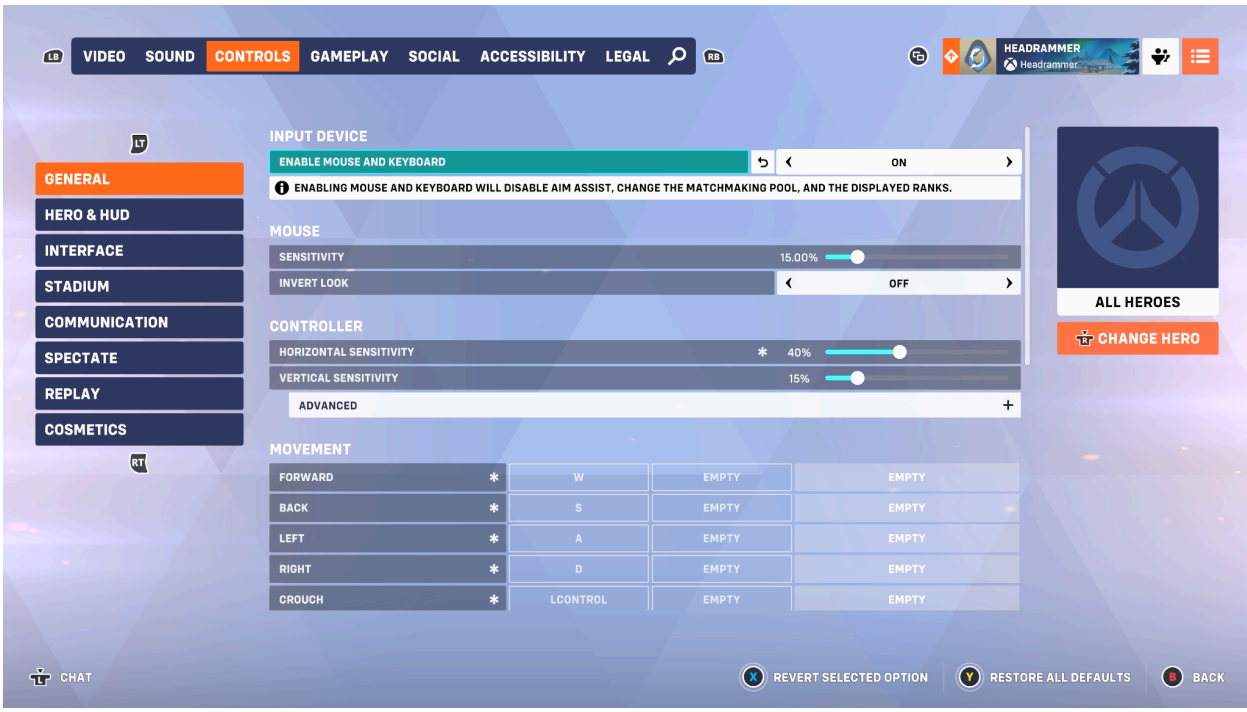
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    - From queue
        - Nothing specific here, the prompt only pops up once. You can actually still use your mouse and keyboard to control everything about the interface, you even get a cursor, without swapping over your input to mouse and keyboard. Just the moment the game loads in you cannot control your actual character with it.
    - From custom game
- What custom game options are there
    - Nothing new
- Career profile?
    - From console you can now see separately both your PC and console ranks. However to see the “pc” ranks you have to change your input in the settings to mouse and keyboard. Then when going back to your career profile, it has the other ranks.
    - Note, it seems like right now on the career profile, the icon for which platform it is for, bugs sometimes. Sometimes it shows the correct one and other times it doesn’t.

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- Is it visible from 3rd parties aka can people see what input i'm using
  - As a player
    - Only seems to be seen from the button press icons from what I can see
  - As a spectator
    - Doesn't appear to be visible
- What happens aim assist wise with controller on console
  - In custom game

    - In qp when queued with pc player
    - **Inconclusive atm. It seems consistent between both when i'm in a custom game or qp both with and without a PC player. However something feels off about it. Either AA isn't working at all or its weaker than usual.**
- What settings exist in normal settings menu for this
    - Mostly just the option to change input
    - Then once you change input all the keybind options show up.
        - It slightly bugs a bit when you have hte menu open, and change it away from mnk to controller. But then refreshes if you go out and back into it.
    - 

Open Questions

- **Aim assist**
    - Inconclusive atm. It seems consistent between both when i'm in a custom game or qp both with and without a PC player. However something feels off about it. Either AA isn't working at all or its weaker than usual.