

Running list of URLs for the Coding Train links:

Front Matter

/tracks

...“Code! Programming with p5.js” or “Introduction to Creative Coding with Processing 4” video courses on YouTube (found on the “Tracks” page of the Coding Train website, <https://thecodingtrain.com/tracks>)

/loop

...watching my p5.js or Processing object-oriented video tutorials, both also available at the Coding Train (<https://thecodingtrain.com/loop>).

Chapter 0

/objects

...the “Objects” section of my “Programming with p5.js” video course at the Coding Train website (<https://thecodingtrain.com/objects>)

/opensimplexnoise

...in my “What Is OpenSimplex Noise?” video on the Coding Train website, <https://thecodingtrain.com/opensimplexnoise>.

/pixels

...the pixel array video tutorial in the “Pixels” track on the Coding Train website, <https://thecodingtrain.com/pixels>.

Chapter 1

Chapter 2

/nbody

...in my “Mutual Attraction” video in the Nature of Code series on the Coding Train (<https://thecodingtrain.com/nbody>).

Chapter 3

/tracks/transformations-in-p5

I recommend watching my Coding Train video series on transformations in p5.js

(<https://thecodingtrain.com/tracks/transformations-in-p5>) [Dan- OK to drop “tracks”? and did you want to shorten this one to just /transformations? or would that conflict with Ch 4 reference?]

/doublependulum

...my video on coding a double pendulum (Coding Train Challenge #93) at

<https://thecodingtrain.com/doublependulum>.

Chapter 4

/transformations

...transformations are necessary. For more, visit <https://thecodingtrain.com/transformations>

...my Coding Train video tutorial on higher-order functions and arrow notation [this needs a shortened URL]

/webgl

...learn more in the WebGL videos at the Coding Train website

(<https://thecodingtrain.com/webgl>).

Chapter 5

/pursuit

...covered in the “Pursue and Evade” video on the Coding Train website

(<https://thecodingtrain.com/pursuit>)

/2darray

...my video tutorial “2D Arrays in JavaScript” at the Coding Train website

(<https://thecodingtrain.com/2darray>)

/quadtree

...as part of Coding Challenge #98 on the Coding Train website

(<https://thecodingtrain.com/quadtree>)

Chapter 6

Chapter 7

Chapter 8

/transformations

...I have a set of videos on transformations in p5.js available at the Coding Train
(<https://thecodingtrain.com/transformations>)

Chapter 9

Chapter 10

/toy-neural-network

... my "Toy Neural Network" project at the Coding Train website
(<https://thecodingtrain.com/toy-neural-network>)...

/pose-classifier

my video tutorial that walks you through this process for
body poses in the machine learning track on the Coding Train at
<https://thecodingtrain.com/pose-classifier>

Chapter 11

For those interested, an explanation and implementation are available in Coding Challenge
#145 on the Coding Train ([this needs a URL](#))