

Team:

Ultimate (UE) KOF 2003 Maki Kagura (Leader) - **Increases Twist type Fighters' ATK by 70%.**

Ultimate (UE) KOF XIII Ash Crimson

Glimmering Ocean Kasumi Todoh

Strikers:

- VF5FS Pai Chan (for Maki) - Decreases Chilled targets' ATK SPD by 10% and Movement SPD by 10% for 15 seconds upon using a skill. **Decreases Shocked targets' DEF by 40% for 15 seconds upon using a skill.** Increases Starlight targets' DMG received by 25% for 15 seconds upon using a skill.

- Ultimate (UE) KOF 2003 Mukai (for Ash) - Increases active team members' DEF by 23% for 10 seconds upon use. Grants all active members an Ultimate Shield for 5 seconds upon use, absorbing their Normal/Phantom DMG equal to 300% of Striker DEF.

Link Effect: New Beginnings - (1)Increases ATK by 15%, (2)Increases ATK SPD by 5%, (3)Decreases Skill cooldowns by one second.

- Low-Poly style Kim Kaphwan (for Kasumi) - **Deals Starlight and Shock DMG equal to 100% of ATK to all enemies every one second for 12 seconds upon use.**

Battle Cards

Ash

Special Cards: Thermidor EX - Inflicts DMG equal to 3914% of ATK to an enemy. Inflicts Phantom DMG equal to 3913% of Phantom ATK to an enemy.

Slot 1: **Thermidor EX [Critical Hit]** - Increases Critical DMG by 6%

Slot 2: **Thermidor EX [Critical Hit]** - Increases Critical DMG by 6%

Set Cards

Become No. 1! Type 1 - Increases Ultimate Fighters' Critical Rate by 7%

Transcendental Effect: Increases Attack type Fighter's Critical Rate by 2.8%

Become No. 1! Type 2 - Increases Ultimate Fighters' ATK by 20%

Transcendental Effect: Increases Attack Type Fighter's ATK by 5.8%

Become No. 1! Type 3 - 30% chance to increase Power by 5 upon landing an Active Skill. (45-second cooldown)

Transcendental Effect: Increases Attack type Fighter's Critical Rate by 2.8%.

Set Bonus:

1) Increases ATK by 60% (up to 180%) when an Ultimate Fighter lands an Active Skill.

2) Increases Critical DMG by 20% (up to 120%) when a Green or Purple element Fighter lands an Active Skill.

3) Increases Critical Rate by 3% (up to 9%) when a Twist or Fusion Fighter lands an Active Skill. (cont'd)

Option Cards

Slot 1: **Rain Fog** - (1)Increases Critical Rate by 5%, (2)Decreases the cooldowns of Skills by 1.3 seconds.

Special Effect: Increases Critical DMG by 30% for 10 seconds upon landing a Critical Hit (10-second cooldown).

Transcendental Effect: Increases Attack Type Fighter's Critical DMG by 10.6%

Slot 2: **The Hour of Wolves** - (1)Increases Critical Rate by 3%, (2)Decreases the cooldowns of Skills by 1.3 seconds.

Special Effect: Increases Ultimate Fighter's ATK by 50%.

Transcendental Effect: Increases Attack Type Fighter's Critical Rate by 2.8%.

Maki

Special Cards: Infinite Illusion in the Mirror - Inflicts DMG equal to 3914% of ATK to an enemy. Inflicts Phantom DMG equal to 3913% of Phantom ATK to an enemy.

Slot 1: **Infinite Illusion in the Mirror [Critical Hit]** - Increases Critical DMG by 6%

Slot 2: **Infinite Illusion in the Mirror [Critical Hit]** - Increases Critical DMG by 6%

Set Cards:

City of Darkness Type 1 - Increases ATK by 7%

City of Darkness Type 2 - Increases ATK by 7%

City of Darkness Type 3 - Increases ATK by 7%

Set Bonus: (1)Increases ATK by 13%, (2)**30% chance to increase the target's DMG received by 10% for eight seconds upon landing an Active Skill (20-second cooldown).**

Option Cards:

Slot 1: **The Sword Which Begets Chaos** - (1)Gains Power by 5% upon landing an Active Skill, (2)Decreases the base cooldowns of Ultimate Moves by 2.5 seconds.

Special Effect: Increases Active Skill DMG by 30% for seven seconds when a SOULCALIBUR VI Fighter uses an Ultimate Move (13-second cooldown).

(NOTE: This Special Effect ONLY applies to SOULCALIBUR VI fighters)

Slot 2: **Busy Day** - (1)Increases Critical Rate by 1.7%, (2)**Decreases Tag cooldowns by 1.9 seconds.**

Kasumi

Special Cards: The Sea and Shiranui - Inflicts DMG equal to 2610% of ATK to an enemy. Inflicts Phantom DMG equal to 656% of Phantom ATK to an enemy.

Slot 1: **The Sea and Shiranui [Critical Hit]** - Increases Critical DMG by 6%

Slot 2: **The Sea and Shiranui [Critical Hit]** - Increases Critical DMG by 6%

Set Cards:

Exciting Treasure Hunt! Type 1 - Increases Extreme Fighters' Blast Skill DMG by 18%.

Exciting Treasure Hunt! Type 2 - Increases Female Fighters' Combat Power by 30000.

Exciting Treasure Hunt! Type 3 - **25% chance to increase Power by 5 upon landing an Active Skill.**

Set Bonus: (1)Increases own ATK by 30%, Critical DMG by 15%, and Critical Rate by 5% when a Female Fighter lands a skill. (2)Increases Critical DMG by 20% when an Extreme Fighter lands a skill (up to 120%). (3)Increases ATK by 35% when landing a skill on a Chilled enemy (up to 140%).

Option Cards:

Slot 1: **Retaliation Against Destiny** - (1)Increases DEF by 7%, (2)Increases Extreme Fighters' Combat Power by 16550.

Special Effect: When All Star Fighters are in AUTO mode, decreases own Active Skill Cooldowns by 100% (unable to use skills or control movement) and renders Ultimate Moves unusable.

(NOTE: This Special Effect ONLY applies in certain game modes; does not apply in Guild Raid)

Slot 2: **Bloody Halloween** - (1)Increases ATK by 5%, (2)Increases ATK SPD by 5%

Special Effect: Increases Power Charge Rate by 1.2% when a Balance Type Fighter lands an Active Skill.

Imprint Stones

Ash

1) **Ultimate I ATK Circle Imprint Stone** - (1)Increases ATK by 10%, (2)Increases ATK by 20% for five seconds when an Ultimate Fighter lands a Critical Hit, (3)Increases Ultimate Fighters' ATK by 10%

2) **Ultimate I ATK Square Imprint Stone** - (1)Increases ATK by 10%, (2)Increases ATK by 15% for five seconds when an Ultimate Fighter lands an Active Skill, (3)Increases Ultimate Fighters' ATK by 10%

3) **Ultimate I ATK Hexagon Imprint Stone** - (1)Increases ATK by 10%, (2)Increases ATK by 30% for 10 seconds when an Ultimate Fighter lands a Finisher Skill, (3)Increases Ultimate Fighters' ATK by 10%

4) **New Beginnings Moon Imprint Stone** - (1)Increases New Beginnings Fighters' ATK by 20%, (2)Increases New Beginnings Fighters' Critical DMG by 60%, (3)Increases New Beginnings Fighters' ATK by 30%.

5) **New Beginnings Star Imprint Stone** - (1)Increases New Beginnings Fighters' ATK by 20%, (2)Increases New Beginnings Fighters' Critical Rate by 10%, (3)Increases New Beginnings Fighters' ATK by 30%

Maki

- 1) **Ultimate I ATK Circle Imprint Stone** - (1)Increases ATK by 10%, (2)Increases ATK by 20% for five seconds when an Ultimate Fighter lands a Critical Hit, (3)Increases Ultimate Fighters' ATK by 10%
- 2) **Ultimate I ATK Square Imprint Stone** - (1)Increases ATK by 10%, (2)Increases ATK by 15% for five seconds when an Ultimate Fighter lands an Active Skill, (3)Increases Ultimate Fighters' ATK by 10%
- 3) **Ultimate I ATK Hexagon Imprint Stone** - (1)Increases ATK by 10%, (2)Increases ATK by 30% for 10 seconds when an Ultimate Fighter lands a Finisher Skill, (3)Increases Ultimate Fighters' ATK by 10%
- 4) **New Beginnings Moon Imprint Stone** - (1)Increases New Beginnings Fighters' ATK by 20%, (2)Increases New Beginnings Fighters' Critical DMG by 60%, (3)Increases New Beginnings Fighters' ATK by 30%.
- 5) **New Beginnings Star Imprint Stone** - (1)Increases New Beginnings Fighters' ATK by 20%, (2)Increases New Beginnings Fighters' Critical Rate by 10%, (3)Increases New Beginnings Fighters' ATK by 30%

Kasumi

- No imprint stones were equipped at the time of recording. -

Plug-Ins

Ash

Promise of Sunset (Pow. 128)

- 1) +5140 Overpower
- 2) +31.5% DMG Dealt with Strike Skill
- 3) **+44.1% DMG Dealt with Blast Skill**
- 4) Increases Overpower and Phantom DEF BY 6300 for five seconds while affected by Subjugation, Exhaustion, Paralysis, or Blindness

Wish of the Cat (Pow. 115)

- 1) +4280 Overpower
 - 2) Tier 2 Core Active Skill 1 +2 Enhancement
 - 3) **+41.3% DMG Dealt with Blast Skill**
- (cont'd)

Link of Recognition (Pow. 119)

- 1) +4340 Phantom DEF
- 2) +23380 Phantom ATK
- 3) **+44.0% DMG Dealt with Blast Skill**
- 4) Tier 2 Core Active Skill 2 +1 Enhancement
- 5) Increases Momentum and Phantom Penetration by 8000 for 10 seconds when defeating an enemy.

Scan of Anomaly (Pow. 120)

- 1) +1940 Phantom DEF
- 2) +9930 Phantom ATK
- 3) **+44.5% DMG Dealt with Blast Skill**

Timing of Prevention (Pow. 151)

- 1) +77000 HP
- 2) +34760 Phantom ATK
- 3) **Increases Active Skill 2 DMG by 27%**
- 4) **+4525 ATK**

Maki

Promise of Flame (Pow. 125)

- 1) +5080 Overpower
- 2) +4889 ATK
- 3) **+38.7% DMG Dealt with Blast Skill**
- 4) +46390 HP

Wish of the Penguin (Pow. 138)

- 1) +5340 Overpower
- 2) +48.5% DMG Dealt with Grab Skill
- 3) Increases Active Skill 1 DMG by 19%
- 4) **+47.3% DMG Dealt with Blast Skill**

Link of Heart (Pow. 121)

- 1) +4000 Phantom DEF
- 2) +25100 Phantom ATK
- 3) +49879 HP
- 4) **+4282 ATK**
- 5) **+49.6 Phantom DMG Dealt with Blast Skill** (cont'd)

Scan of Consciousness (Pow. 136)

- 1) +5300 Phantom DEF
- 2) +29030 Phantom ATK
- 3) Increases Active Skill 1 DMG by 31%
- 4) Increases Momentum and Phantom Penetration by 6500 when HP is 70% or below
- 5) **+40.1% DMG Dealt with Blast Skill**

Timing of Verification (Pow. 119)

- 1) +62200 HP
- 2) +23540 Phantom ATK
- 3) Tier 2 Core Active Skill 3 +2 Enhancement
- 4) +3278 Momentum

Kasumi

- No plug-ins were equipped as she was not at the required awakening tier at the time of recording -