Dance Dance Revolution A: Singles, All Player Double Elimination Tournament Tournament Coordinator: David Hua (Azurian) -- 415 794 0183 | azurianrex@gmail.com

Location: Round 1 -- Eastridge Shopping Center in San Jose

Address: 2200 Eastridge Loop, San Jose, CA 95122

Tournament Date & Time: Saturday, November 5, 1pm - 8pm

Qualifiers: Saturday, November 5, 10am - 1pm & Friday, November 4, 6pm - 12am

Entry Fee: \$10 (I will give instructions day of tournament on where to pay.)

We will have **two machines** to use!!! :D.

I will be wearing a Pikachu hat. Feel free to reach out to me for any guestions!

Instructions and my contact info will be posted near the entrance the day of tournament.

Things to know about the tournament:

- Qualifiers will take place on:
 - Sat., 11/5 10am 1pm
- Fri., 11/4 6pm-12am (for those who are in the area and want to do qualifiers in advanced)
 - Qualifiers will be one song, level 12-14, expert or challenge level
 - Seeding determined by ranking of EX Score
 - Tournament will be 32 player double elimination style.
 - If we exceed 32 players, single elimination matches will happen until 32 players remain, then we continue with double elimination.
 - During tournament, all default songs are allowed (no unlockables/exclusives), <u>expert</u> and challenge level only.
 - o 1st round will be level 9 to 16
 - o 2nd round (top 16) will be level 10 to 17
 - No level max limit after Top 16, but minimum limit will still be effect
 - Quarterfinals (Top 8): Minimum Lv 11
 - Semifinals (Top 4): Minimum Lv. 12
 - Finals (Top 2): Minimum Lv. 13
 - Matches are 1 vs 1, best 2 of 3 songs
 - During the match, winner of a song is determined by EX Score.
 - Song selection will be determined by a modified card draw process:
 - o 5 cards will be randomly drawn, and list of songs will be shown to players.
 - Each player selects a song they will protect from veto.

- Then, each player vetoes a song that is not protected.
- Song order for the 1v1 match will be from the list of cards drawn reading from top down. The songs to be played will be the 2 songs that the players selected, and remaining song that was not vetoed.

DDR A Card Draw / Randomizer App

Number of charts to randomize: 5
Lower bound (inclusive): 9 Upper bound (inclusive): 16
Style: Single Double
Difficulties: ☐ Beginner ☐ Basic ☐ Difficult ☑ Expert ☑ Challenge
Include: ☐ Extra Exclusive songs ☐ Unlockable songs ☐ Songs unavailable in the US ☐ Removed songs
Randomize!
name: sola, artist: 小野秀幸, difficulty: expert, rating: 12 name: i feel, artist: AKIRA YAMAOKA, difficulty: expert, rating: 12 name: The Island Song, artist: TAG feat. Eric Anthony, difficulty: expert, rating: 9 name: TRIP MACHINE EVOLUTION, artist: DE-JAVU, difficulty: expert, rating: 16 name: Bloody Tears(IIDX EDITION), artist: DJ YOSHITAKA, difficulty: expert, rating: 10

- Preferences Available: Song select/protect order, song veto order, side preference
- Higher seed selects preference first, then lower seed selects from remaining two preferences, then higher seed gets remaining preference.
- Finals will be best 3 of 5, from draw 7. Same card draw process applies with each player protecting a song, then vetoing a song. Song list will be the 2 songs selected from players and the 3 remaining songs after vetoes.

Notes about Qualifiers:

- You will have to pay for your own game (via Round 1 arcade card -- you'll have to get it to play any games in the arcade)..
- Since there will be 3 songs for each swipe of the card, you are allowed to warm up
 using the qualifier song for the first two stages, but i will use the third stage as
 qualifiers unless you explicitly declare that you want your score taken before you
 do 1st/2nd stage if you want that stage to be qualifier score. I will NOT count extra
 stage.

Notes about Tournament:

• Sign-ups will happen **on site**. There will be no prior sign ups. Sign ups will require:

- Preferred name (e.g. tag name)
- Email / cell # for me to contact you when your match is approaching.
- There will be a **live tournament bracket tracker** you can follow during the tournament! It will be shared when qualifiers start on Friday.
- PLEASE stay updated with the tournament bracket to know when you are needed for your match.
- You will be contacted when **the match before** yours starts.
- When your name is called, there will be a 2 minute waiting time. If you are not present
 by then, the match will be skipped and a warning notification will be sent out to you.
 Skipped matches will run after we finish all of the matches in the current tournament
 round. Repeat offenses will result in a disqualification.
- For any issues during the tournament, tournament coordinator will have final say.
- Keep excessive noise/screaming to an absolute minimum. No distractions will be
 tolerated. This includes clapping, singing, verbal noises, and any other form of
 intentional distraction. The worst thing that observers can do is gasp when a player
 messes up. Please be respectful of the participants, and save applause, discussion, and
 noises until the song has completed.
- Be aware of the other people inside the arcade that are not a part of this tournament, especially children. No cursing, violence, drugs, alcohol, or illegal substances. Save the partying for after the tournament ends. Immediate actions will be taken if necessary.

Schedule:

Friday, November 4th:

6pm-12am: The day before the tournament, qualifiers will start.

For players who are able to come in advance, qualifiers will start the evening before the tournament. Qualifiers will continue on Saturday morning of the tournament -- 10 am until 1pm.

Saturday, November 5th:

10 am - 1 pm: Doors Open. At this time, qualifiers will continue to take place until the tournament.

1pm: Tournament starts! Matches will commence! Much fun will happen!

7pm/8pm -- End of tournament: Prizes will be given to top 3!

Excited to see you all! Let's have a great time! :D

Contact me with any questions you may have! :D

-David (Azurian)

P.S. I will be wearing a Pikachu hat if you want to find me when you're there.