

3V3 Brad Throwdown 11/23/19 - 10AM PST

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Teams

Outer, Yulath, American 27
Ezpk, Lite, Nbajam 81
Grixus, Firenze, Love 72
Brickhouse Ragnaros Strut 29
darksingax/gangsta/versace 70
Yulath/Fatbella/Stoopy

- Level 50 Characters provided
- Vendors with best in slot gear selection
- Vendors will also supply bags,potions,pumice,poisons
- Carefully selected arenas for use of elevation and line of sight
- Matches will be won in a best 2 out of 3 format
- Fights will happen in Unrest, Crushbone and The Arena in sequence
- Late team submissions permitted

Rules

- Do not go through the OGRE walls
- If a team crosses the OGRE walls they will lose that match
- Zoning out will cause your team to lose the match
- No Soul Fires
- No Reapers
- Teams will roll for right to pick first map
- The Arena will always be the tie breaker map
- Waterdancing allowed and encouraged
- 10 Throwing Boulders will be made available to

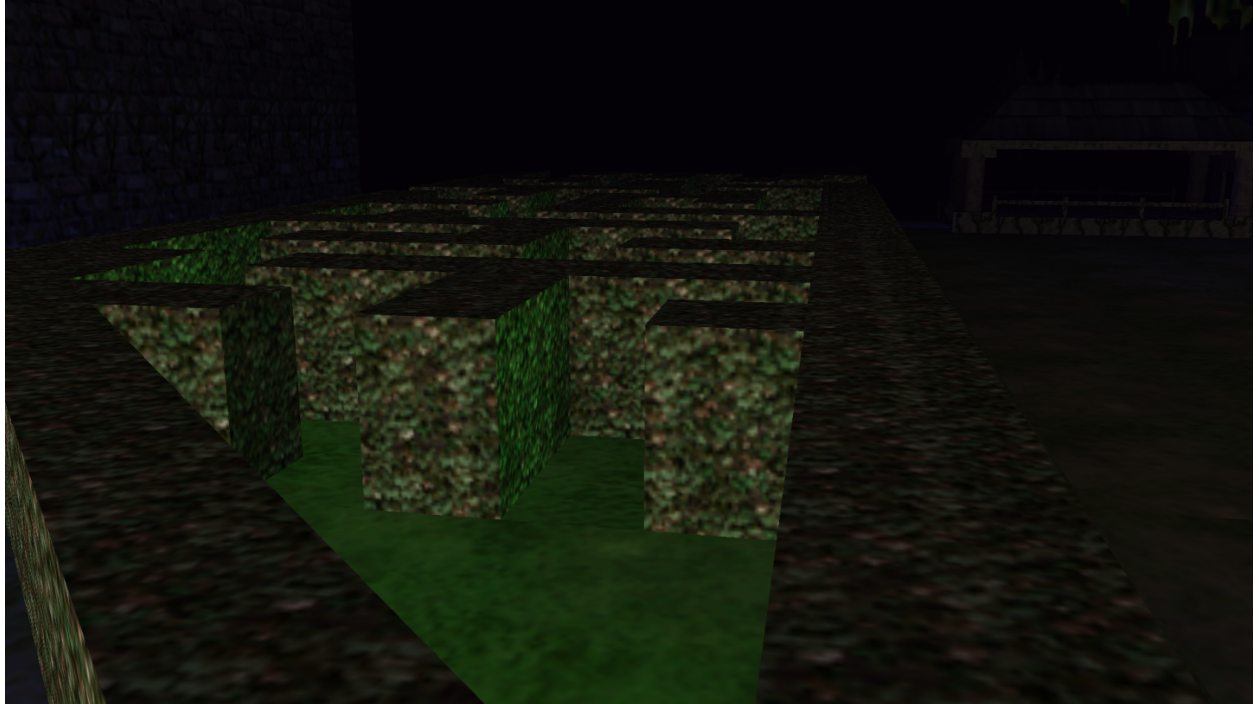
Unrest

- Do not go inside the castle, you can levitate on top of it though
- Teams will start on zone walls so we have equal altitude
- Spectators on top of castle
- Fight must remain in courtyard
- Water dancing allowed and encouraged

Crushbone

- Fight must remain in the area surrounding the castle
- Water dancing allowed and encouraged





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