

Dryad Trickster Shaman

Concept and Background:

Sorbian Trickster, Guardian of the Kreuzbasar

Priorities: -5

B: Magic/Resonance (Aspected Sorcery, 4)

B: Skills (24)

B: Attributes (16)

D: Metatype (4) -5

E: Resources (8,000)

Attributes:

Body 2

Agility 3

Reaction 2

Strength 1

Willpower 3

Logic 2

Intuition 2

Charisma 8

Edge 2

Magic 6

Skills:

Active: -15

Sorcery 6 (Spellcasting +2) -5

Astral 4

Con 5 (Performance +2) -5

Influence 5

Perception 1

Stealth 3

Athletics 1 -5

Knowledge and Languages:

German (N)

Sorbian (N)

Awakened Spree

Magical Security

Magic:

Stunbolt
Stunball
Mind Probe
Chaos
Improved Invisibility
Physical Mask
Hot Potato
Animate Wood

Gear: 18,960 (-6)

Armor 750

Armor Vest 750

Specialist 3,500

Magical Lodge (6) 3,000

10 Dram Reagents 500

Identity and Lifestyle 10,140

Fake SIN (3) 7,500

Fake License (Mage, 3) 600

2 * Silver certified Credstick 40

Low Lifestyle 2,000

Other Mundane 1,570

Sony Emperor 700

Sim Module 100

Trodes 70

Climbing Gear 200

Survival Kit 200

Respirator (6) 300

Vehicles 3,000

Dodge Scoot 3,000

Qualities: -24

Mentor Spirit (Cat, Stealth) -10

Sorbian Blood -10
Focused Concentration (2) -24
First Impression -12
Impaired (Body, 3) +24
Allergy (Silver, Severe) +8

Glamour
Low-Light Vision
Symbiosis

Contacts:

Marina Amsel, Fixer (Conn 5, Loy 4)
Silke Meier, Talismonger (Conn 5, Loy 5)
Markus Lisser, Sorbian Elder (Conn 5, Loy 3)
Kazimira Burakgazi, Fixer and community organiser (Conn 6, Loy 4)
Bygul, Free Cat Spirit (Conn 5, Loy 6)

Final Calculations:

Starting Nuyen: 1,040