# Preventing Drive-By-Downloads in Ad Frames

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# **One-page overview**

# **Summary**

We plan to prevent downloads initiated from ad frames that lack a user gesture to prevent unwanted drive-by-downloads.

### **Platforms**

All except for iOS.

### **Team**

chrome-ads-core@google.com

# Bug

crbug/929911

## **Code affected**

Download

# Design

## Background

What is an ad frame?

An iframe marked as ad by the Chromium ad detection infrastructure AdTagging.

How are downloads triggered in Chrome?

Downloads can be triggered in a wide variety of manners:

- Navigations to non-web-renderable content.
- Click on <a download> links.
- Users dragging-and-dropping links or images to the desktop.
- Context menus triggering downloads: "Save as...", "Save link as..."
- Alt-Click on links.

NOTE: Those cases are not mutually exclusive. E.g. Click on <a download> link may turn into a navigation; Click on link can have both Alt modifier and download attribute, in which case the Alt modifier will suppress the download attribute; and etc.

Only <a download> clicks (without Alt modifier) and navigations could be automatic; other types of download will definitely need user initiated work.

## Downloads we are targeting to prevent

The only kinds of downloads that can occur without a user gesture are navigations and simulated clicks on <a download> links. Therefore, our intervention will block such downloads if they occur without a user gesture.

We intend to block a download if all of the following conditions are met:

- 1. If it's <a download> click triggering a direct download without navigation involved:
  - The link lives in an ad frame
  - The frame does not have a transient user gesture at the moment of the click.
- 2. If it's a navigation becoming a download:
  - At least one of frames among [the frame initiating the navigation and the frame where navigation is happening] is an ad frame. (Note that the 2 frames can also be the same frame.)
  - The navigation doesn't have a user gesture.

## Any User Facing change?

No. We just let the download fail silently. Developers will receive a console error.

## **Implementation**

<a download>

No-op in *HTMLAnchorElement::HandleClick* when the frame is an ad frame, and the user activation bit is not set, and it's about to turn into a direct download instead of a navigation.

• Navigations to non-web-renderable content

Add a new enum value *kAdFrameNoGesture* to *NavigationDownloadPolicy* which can be possibly set in *RenderFrameImpl::BeginNavigationInternal*, *RenderFrameImpl::OpenURL*, *RenderFrameProxy::Navigate* or *RenderFrameProxyHost::OnOpenURL* when the frame is an ad frame and the transient user activation bit is not set.

#### pre-network-service

*NavigationDownloadPolicy* will be propagated to resource requests and be translated to *ResourceInterceptPolicy::kAllowPluginOnly* in the case of *kAdFrameNoGesture*.

At the time that <code>MimeSniffingResourceHandler::MaybeStartInterception()</code> decides that the resource load for the frame will be intercepted as a download, it will check the resource intercept policy associated with the request. If downloads are to be prevented, the main resource load will be aborted and the download will not initiate.

## post-network-service

NavigationDownloadPolicy will be propaged to NavigationRequest::OnResponseStarted() and will set |is\_download\_| to false in the case of kAdFrameNoGesture. This bit will be controlling whether the download is going to happen.

# **Metrics**

#### Success metrics

When the feature launches, the following use counters should drop to zero:

DownloadInAdFrameWithoutUserGesture

# **Regression metrics**

Standard heartbeat metrics, including stability metrics.

## **Experiments**

N/A

# Rollout plan

Waterfall.

# **Core principle considerations**

# **Speed**

There are no speed considerations. The extra computations it brings are checking some booleans at most once per click or per navigation, which is negligible.

# **Security**

This is a security win, since downloads are a vector to vulnerabilities in lots of cases. And this doesn't introduce new security vulnerabilities, as we simply block the code path to download in some conditions.

# **Predictability**

Based on the calculation from the UMA dashboard, downloads in ad frame without user gesture (DownloadInAdFrameWithoutUserGesture) account for 0.00001% page loads so the compatibility risk is trivial.

With a quick scan on the top URLs given by the UKM query, the behavior (DownloadInAdFrameWithoutUserGesture) is unreproducible. It's not unexpected since the usage is quite low and it might just be a small sets of ads doing automatic downloads. It's very unlikely we are going to break a majority of legitimate cases, so it would be low risk to add the intervention, although we would be more confident in adding the intervention if we can identify a single illegitimate use case.

For interoperability, there's no plan to standardize this behavior so chrome will move away from other browsers.

# **Privacy considerations**

None.

# **Testing plan**

Browser tests should cover all the download paths affected. Web platform tests are not used as getting AdTagging to work there might be difficult. No special manual testing is needed.

# Followup work

Clean up the feature once after the code has reached the stable channel.